

Visualization Tools

DSC 106: Data Visualization

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How do people create visualizations?

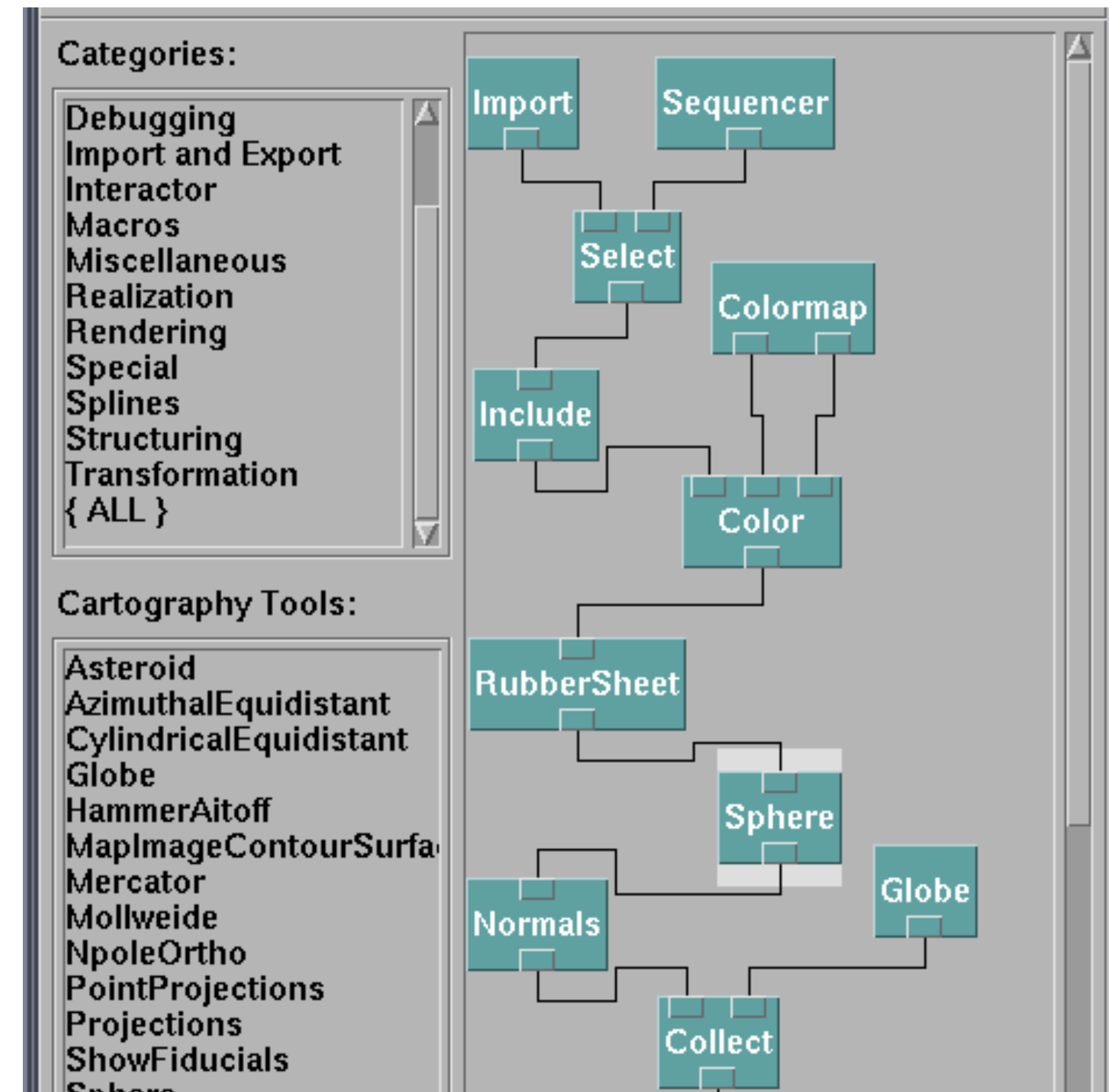


Chart Typology

Pick from a stock of templates
Easy-to-use but limited expressiveness
Prohibits novel designs, new data types

Component Architecture

Permits more combinatorial possibilities
Novel views require new operators, which requires software engineering

Graphics APIs

Canvas, OpenGL, Processing, SVG

```

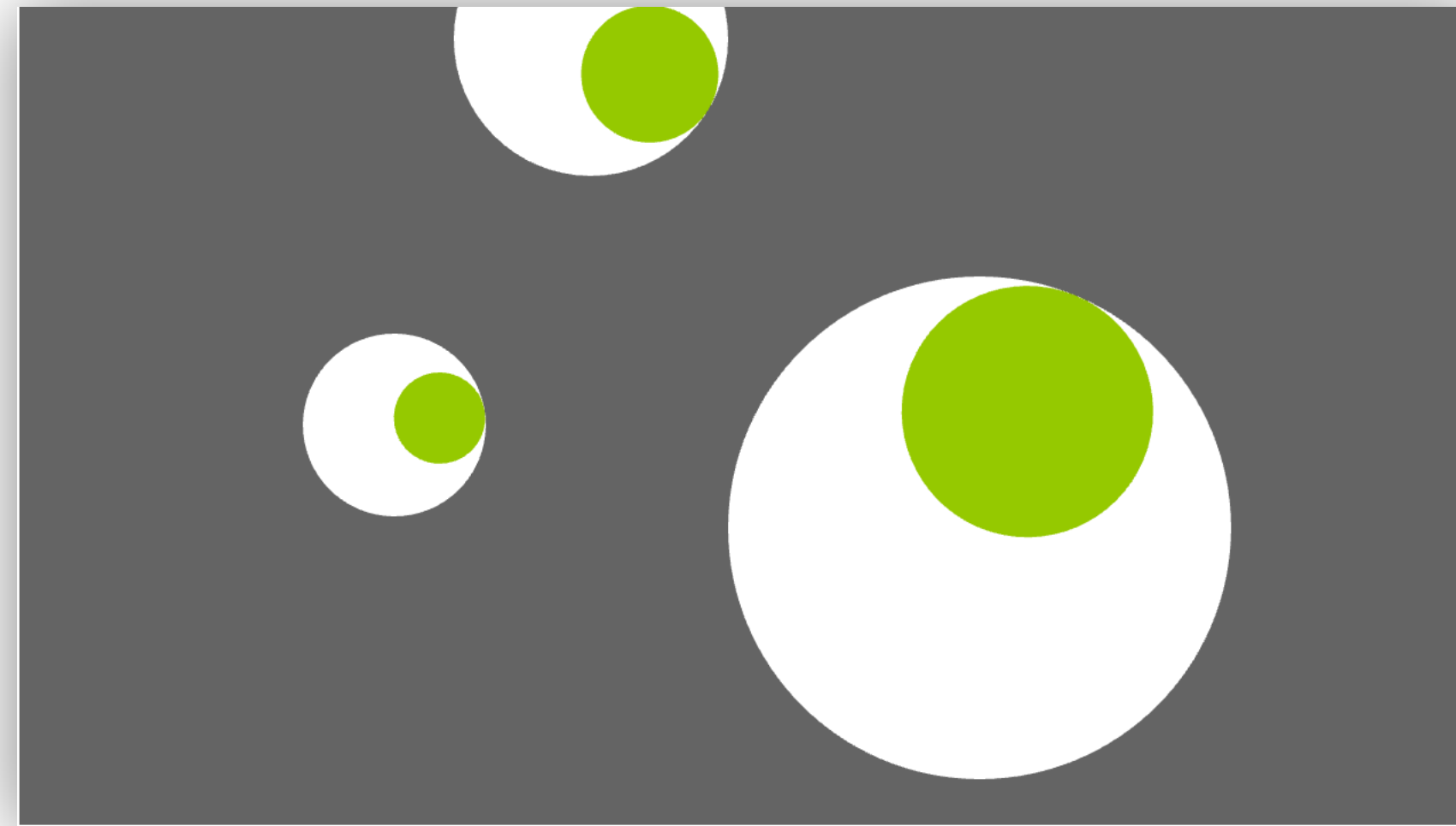
class Eye {
  int x, y;
  int size;
  float angle = 0.0;

  Eye(int tx, int ty, int ts) {
    x = tx;
    y = ty;
    size = ts;
  }

  void update(int mx, int my) {
    angle = atan2(my-y, mx-x);
  }

  void display() {
    pushMatrix();
    translate(x, y);
    fill(255);
    ellipse(0, 0, size, size);
    rotate(angle);
    fill(153, 204, 0);
    ellipse(size/4, 0, size/2, size/2);
    popMatrix();
  }
}

```



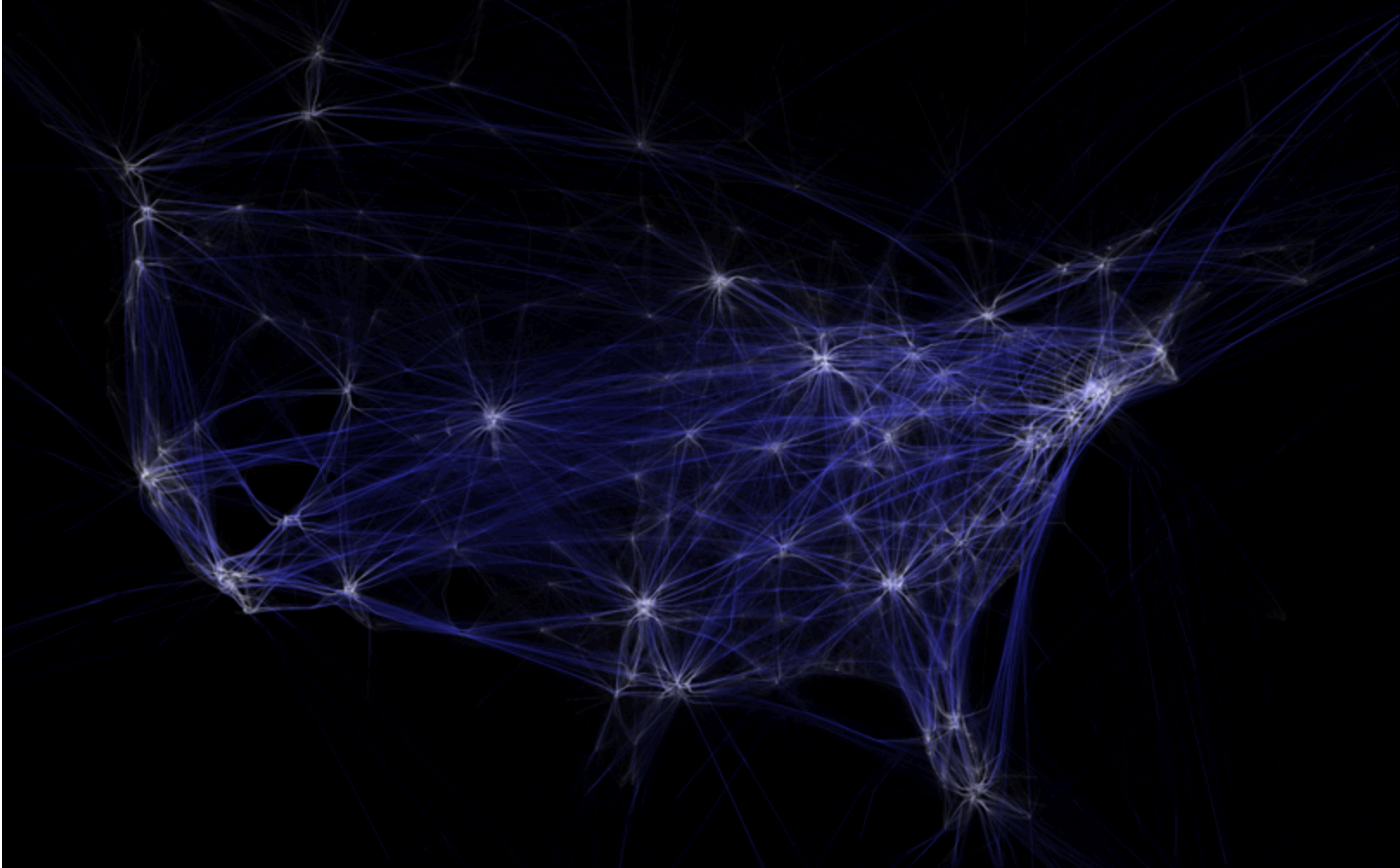
<https://processing.org/>

User needs to draw individual shapes

Shaders (WebGL)

```
1  #ifdef GL_ES
2  precision mediump float;
3  #endif
4
5  #define TWO_PI 6.28318530718
6
7  uniform vec2 u_resolution;
8  uniform float u_time;
9
10 // Function from Iñigo Quiles
11 // https://www.shadertoy.com/view/MsS3Wc
12 vec3 hsb2rgb( in vec3 c ){
13     vec3 rgb = clamp(abs(mod(c.x*6.0+vec3(0.0,4.0,2.0),
14                             6.0)-3.0)-1.0,
15                     0.0,
16                     1.0 );
17     rgb = rgb*rgb*(3.0-2.0*rgb);
18     return c.z * mix( vec3(1.0), rgb, c.y);
19 }
20
21 void main(){
22     vec2 st = gl_FragCoord.xy/u_resolution;
23     vec3 color = vec3(0.0);
24
25     // Use polar coordinates instead of cartesian
26     vec2 toCenter = vec2(0.5)-st;
27     float angle = atan(toCenter.y,toCenter.x);
28     float radius = length(toCenter)*2.0;
29
30     // Map the angle (-PI to PI) to the Hue (from 0 to 1)
31     // and the Saturation to the radius
32     color = hsb2rgb(vec3((angle/TWO_PI)+0.5,radius,1.0));
33
34     gl_FragColor = vec4(color,1.0);
35 }
36
```





Graphics APIs

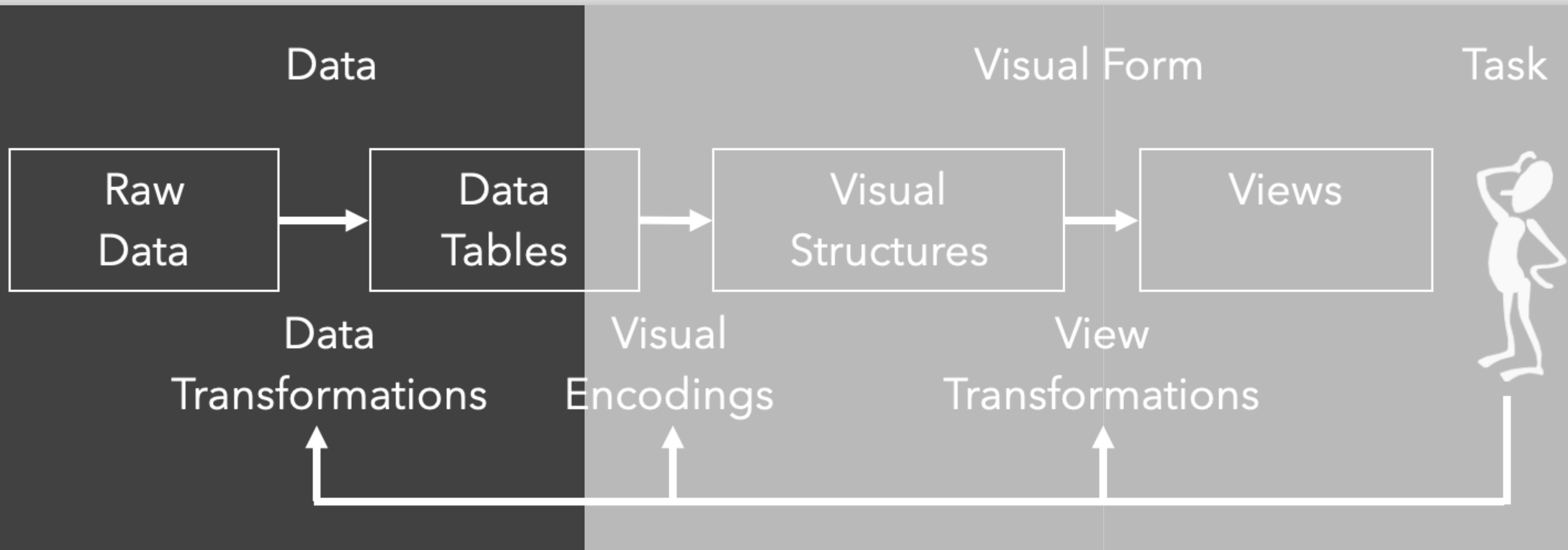
Canvas, OpenGL, Processing, SVG

Component Architectures

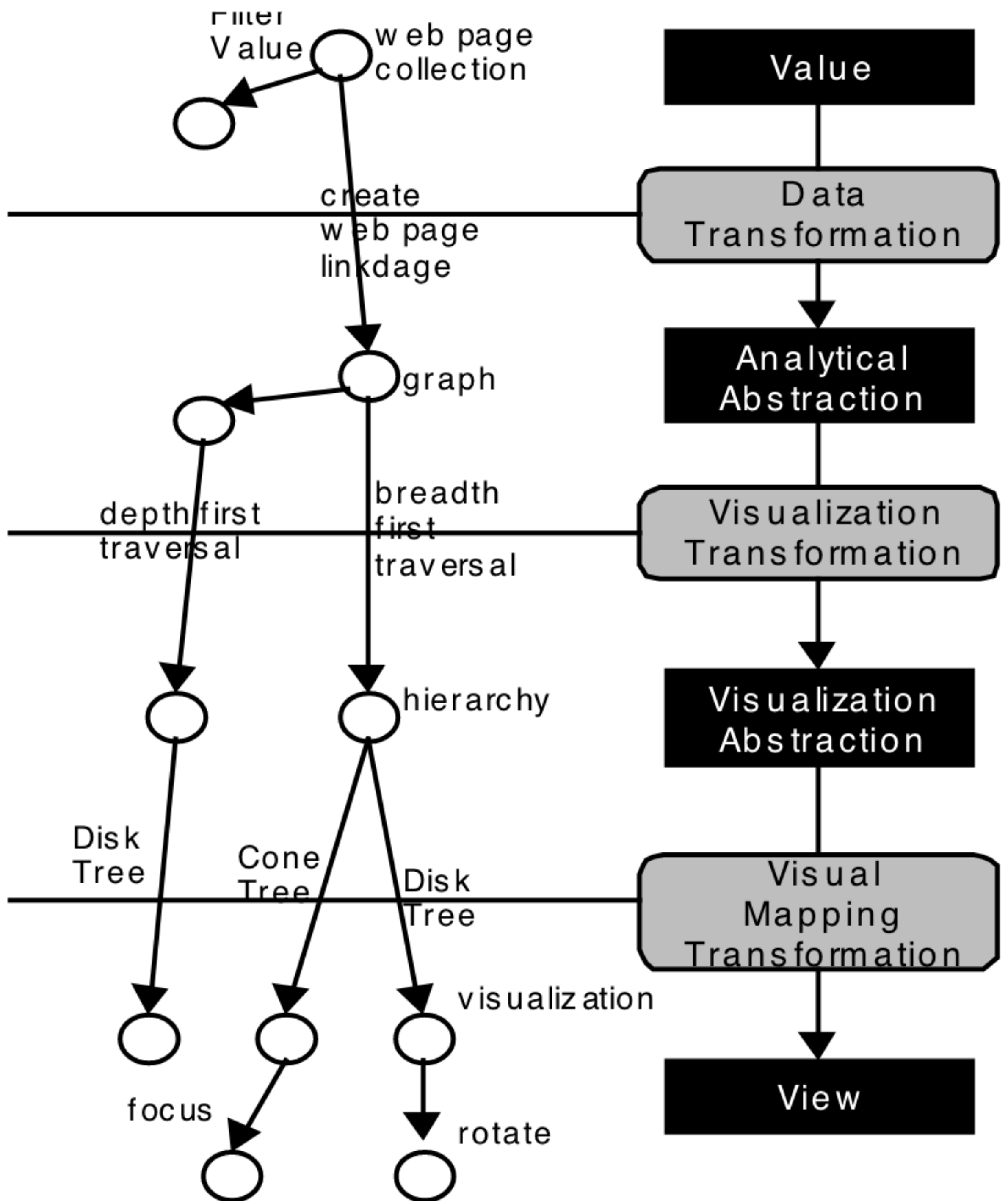
Prefuse, Flare, Improvise, VTK

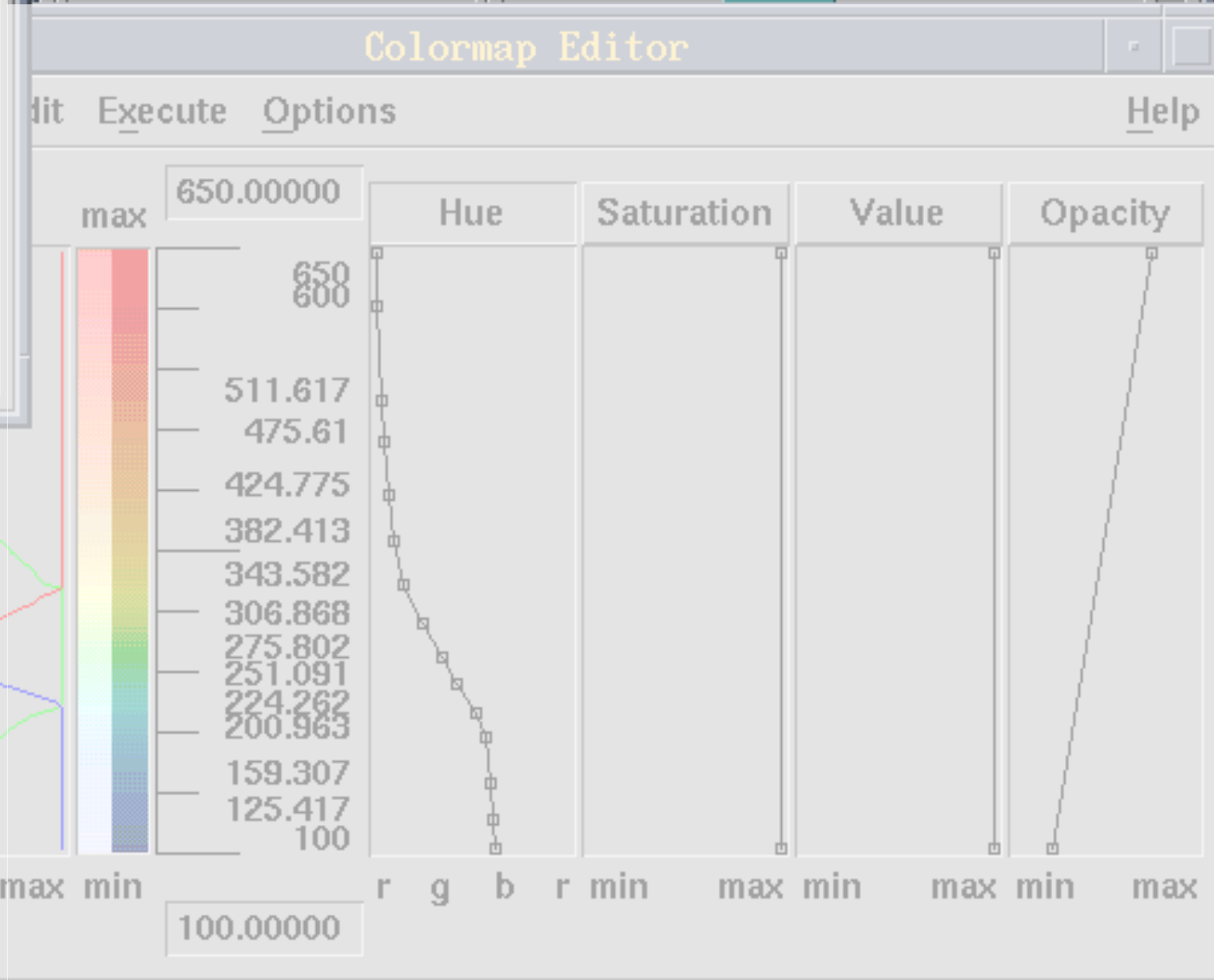
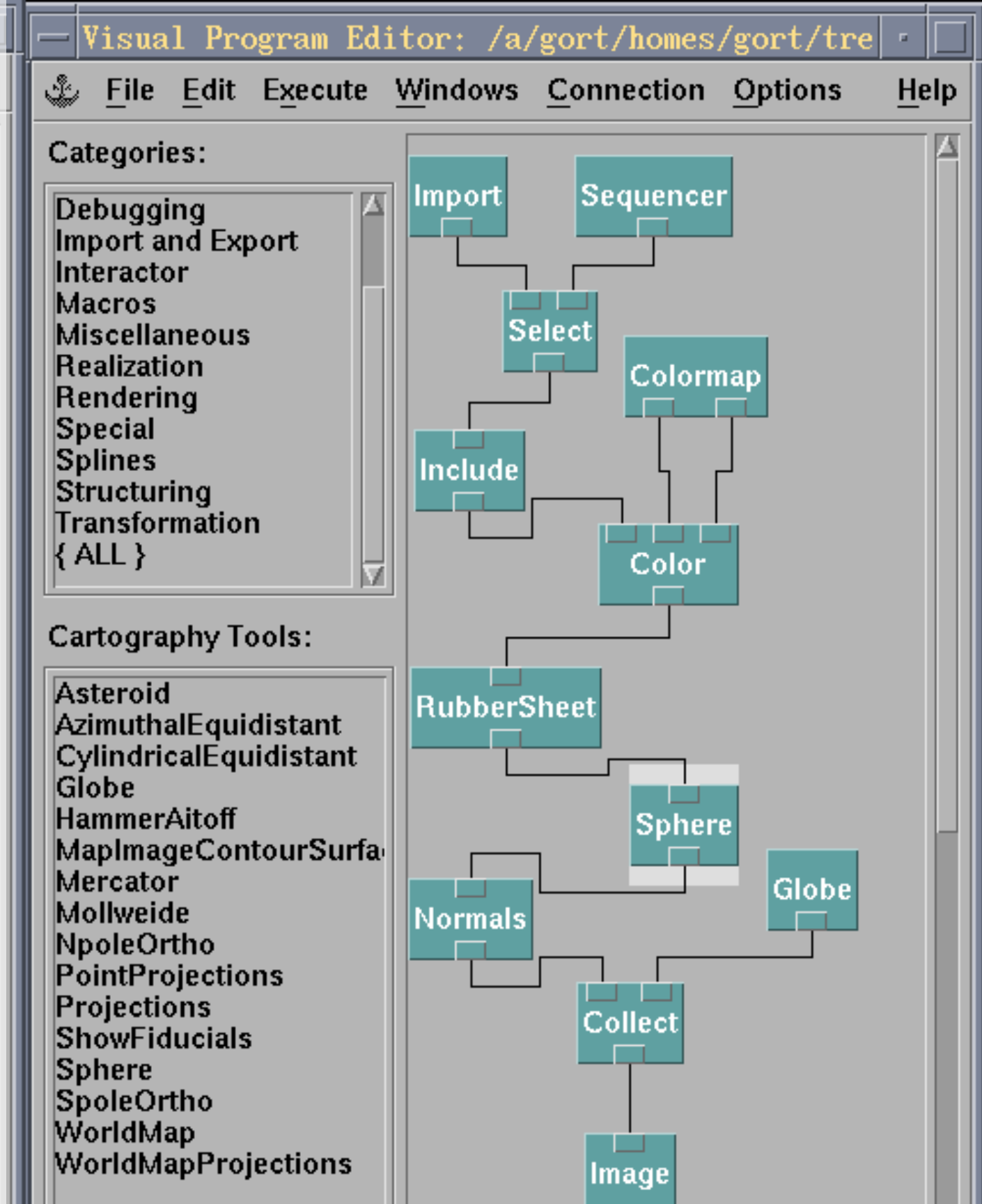
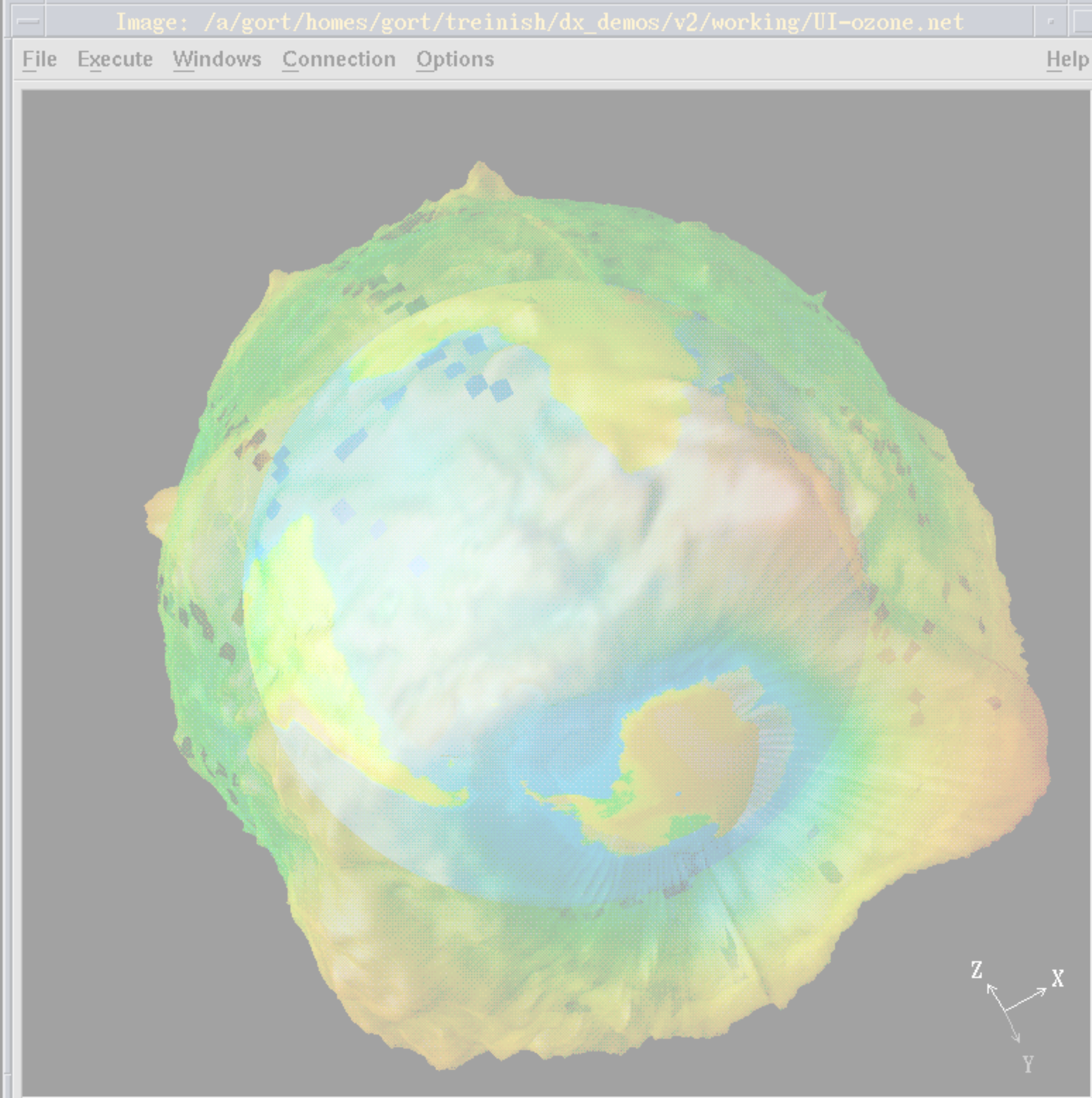
Graphics APIs

Canvas, OpenGL, Processing, SVG



**Data State Model
[Chi 98]**





View Control...

Undo Ctrl+U Redo Ctrl+D

Mode: Rotate

Set View: None

Projection: Perspective

View Angle: 30.000

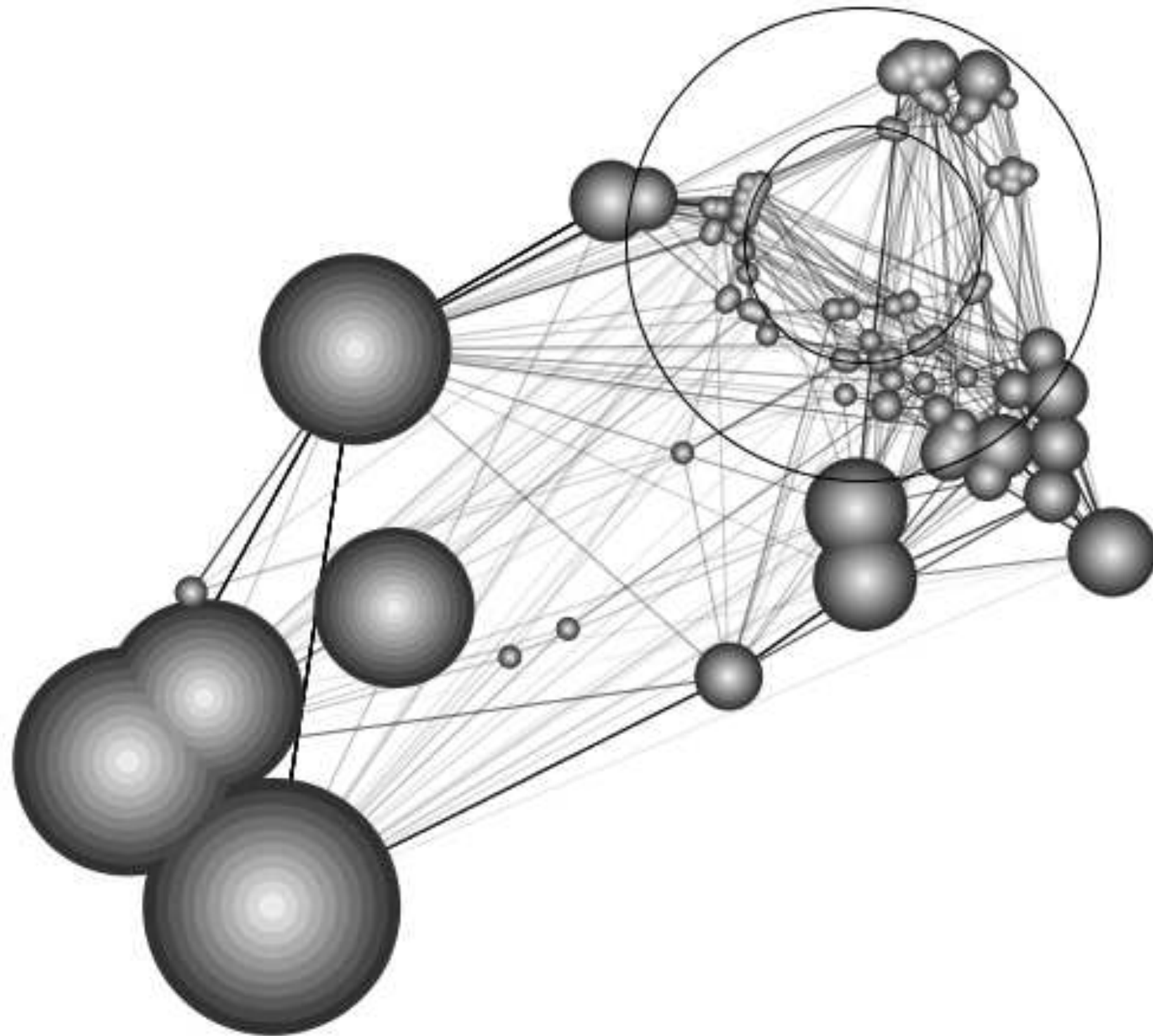
Close Reset Ctrl+F

Sequence Control

Prefuse & Flare

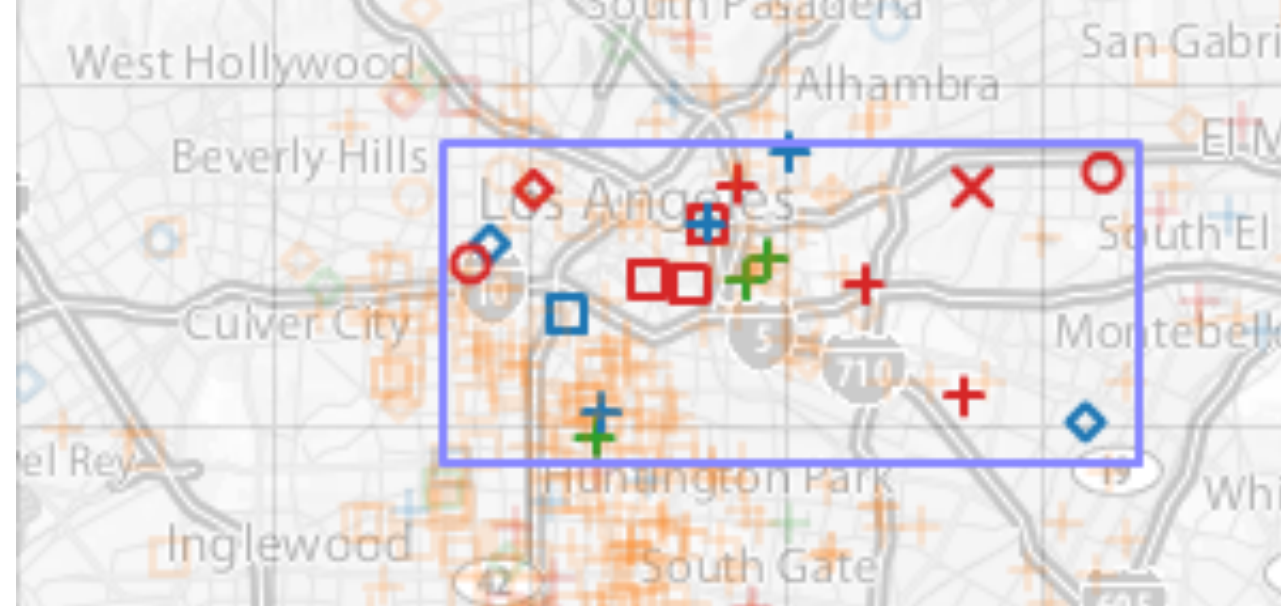
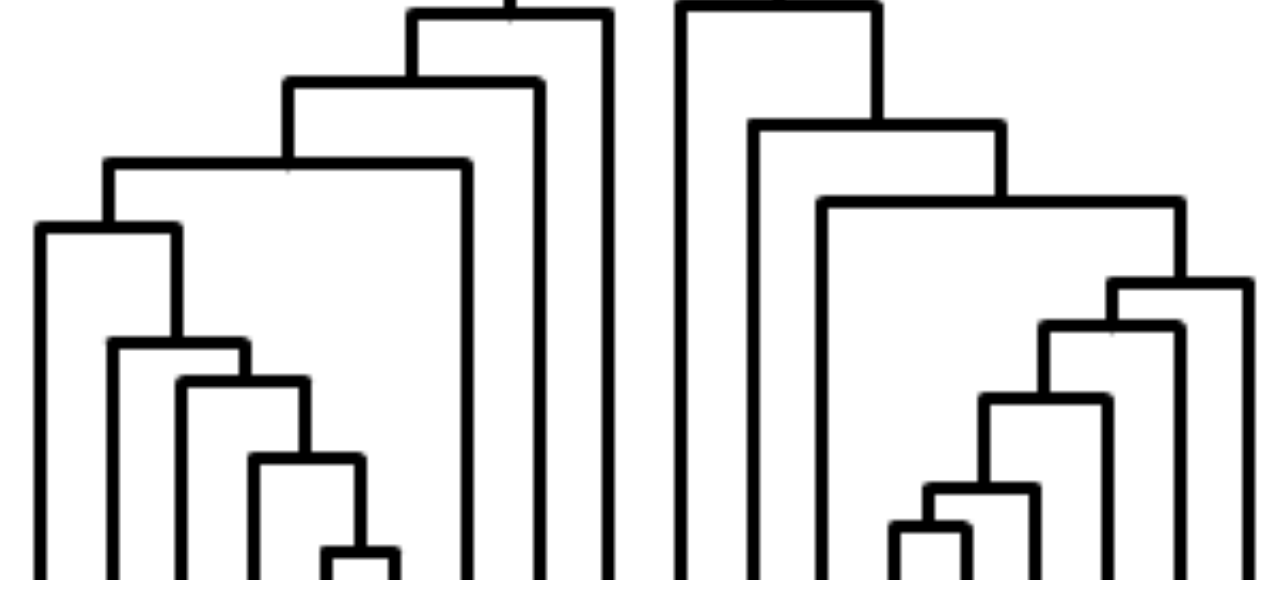
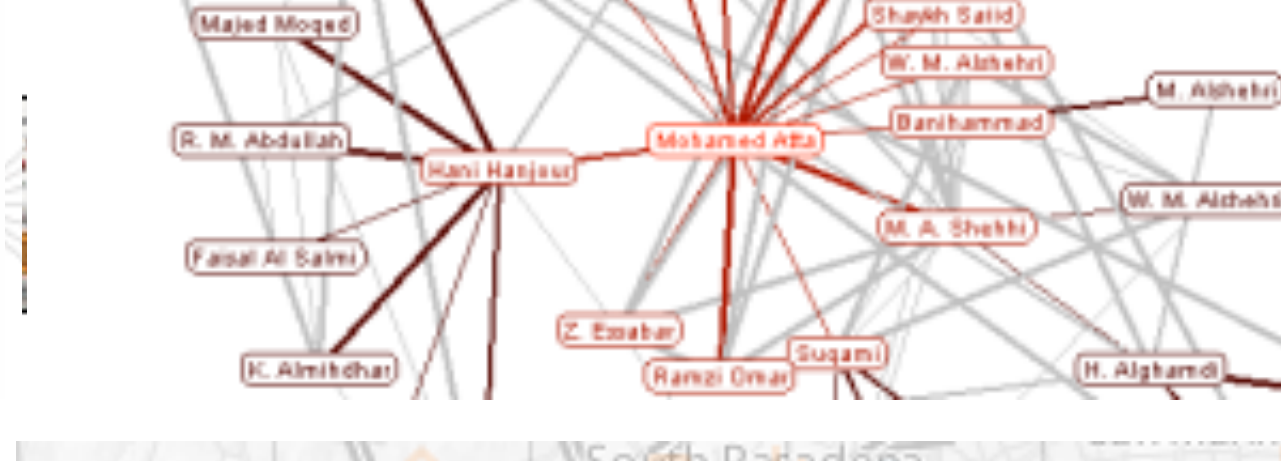
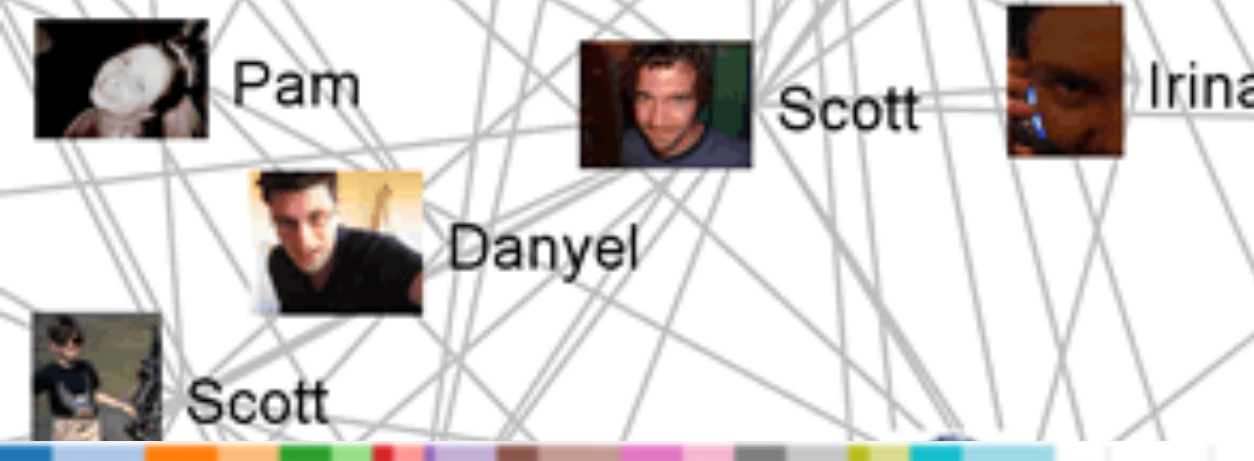
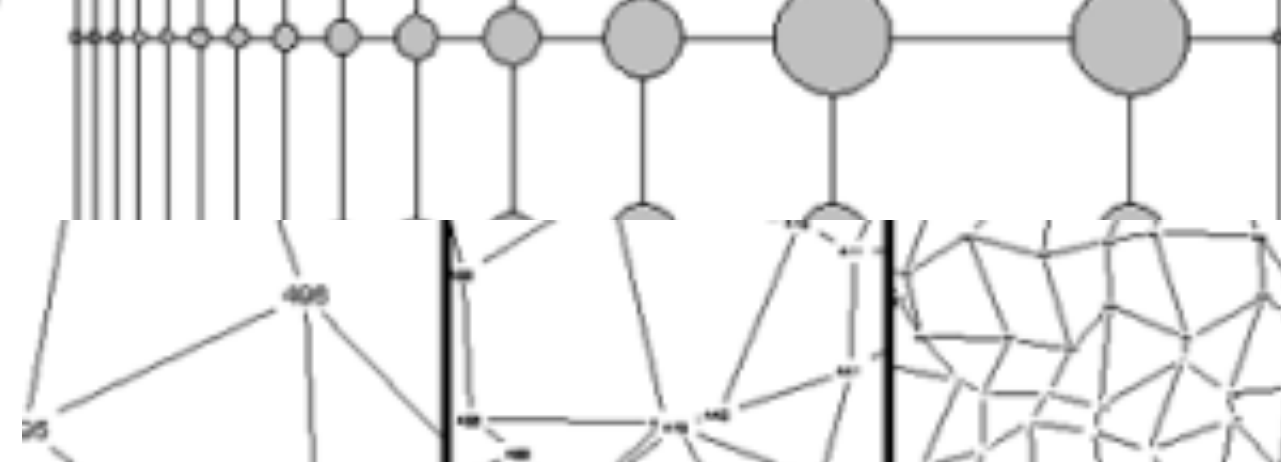
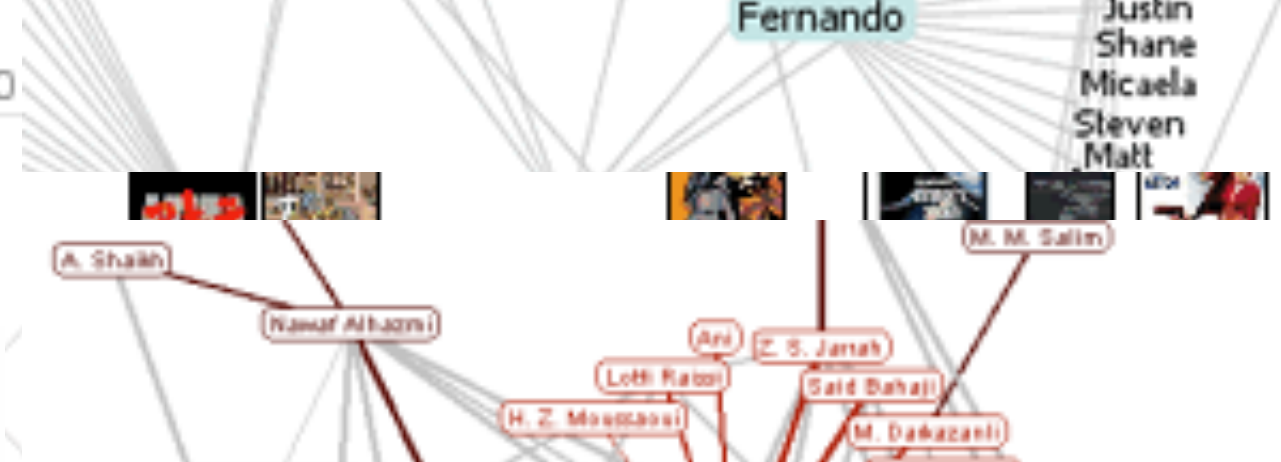
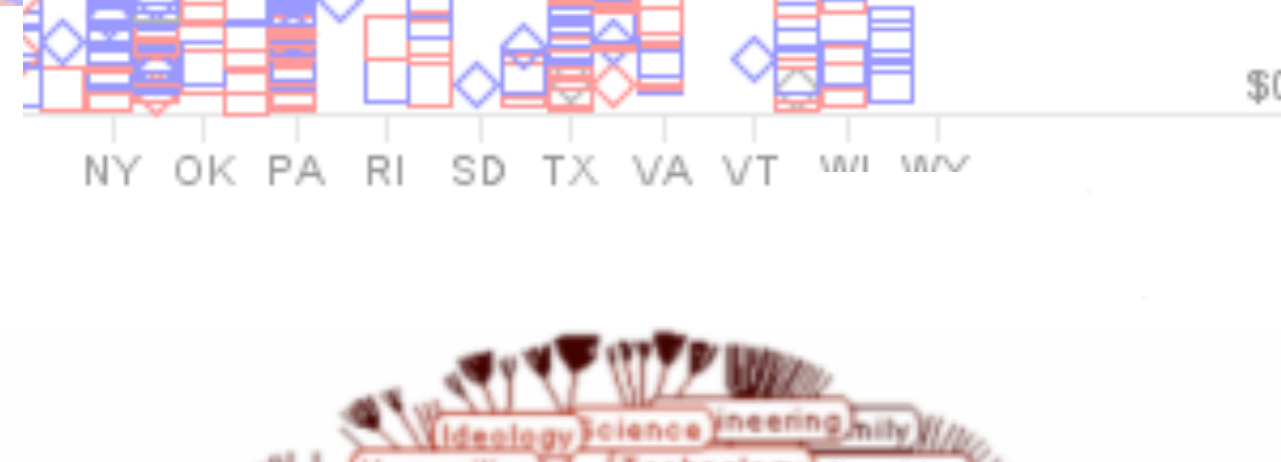
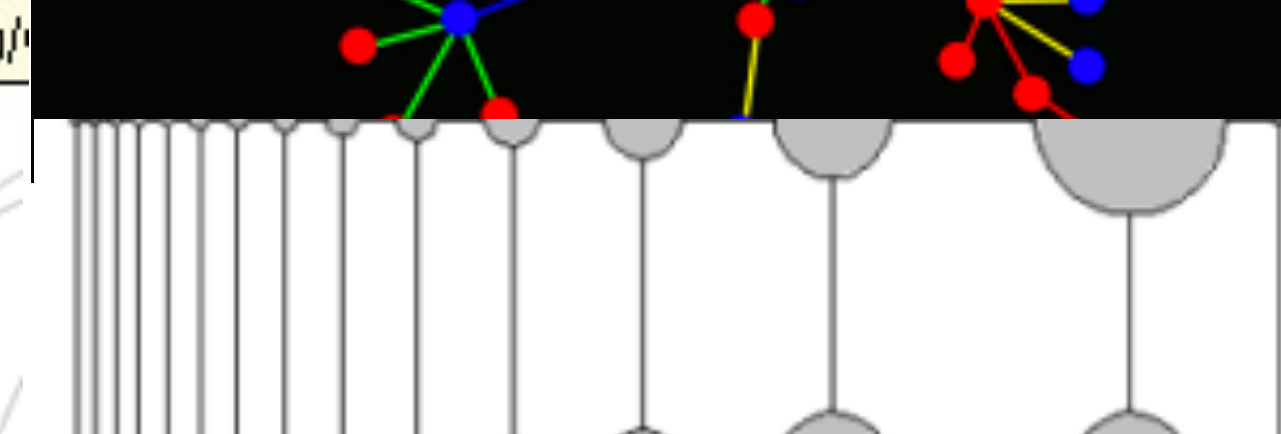
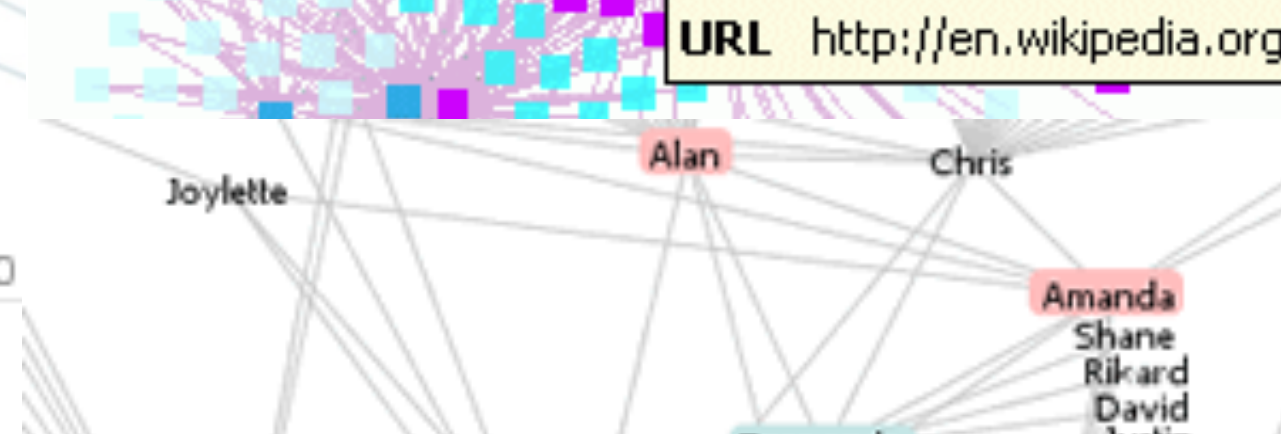
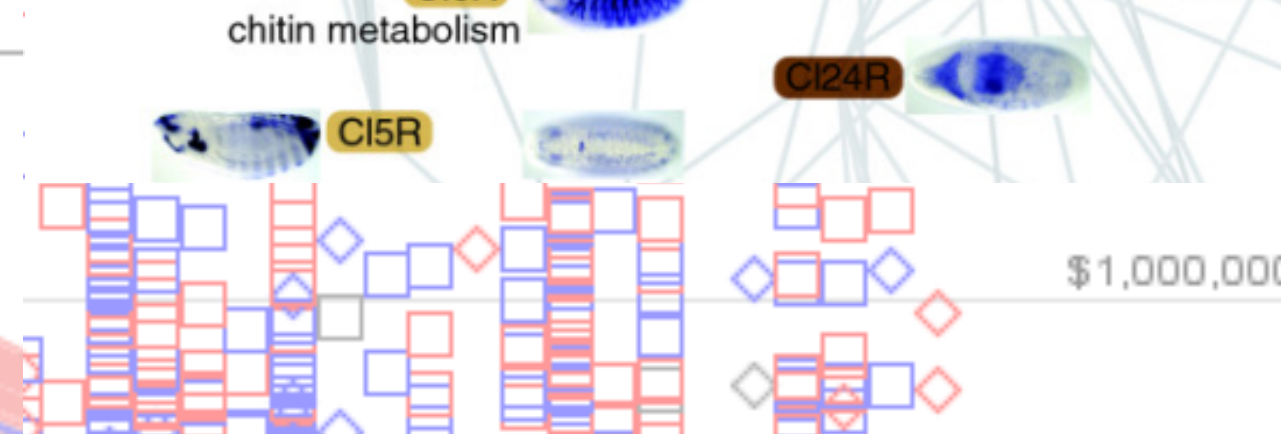
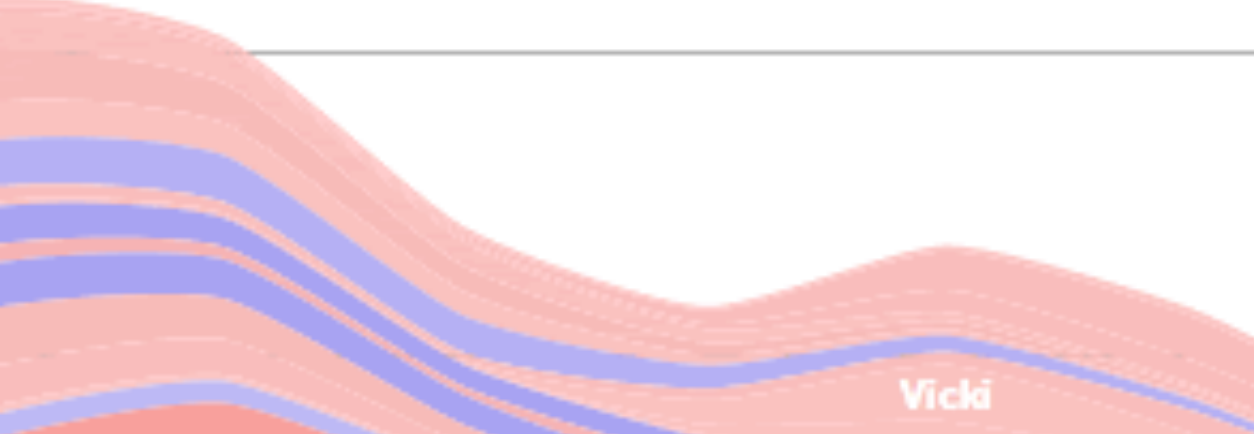
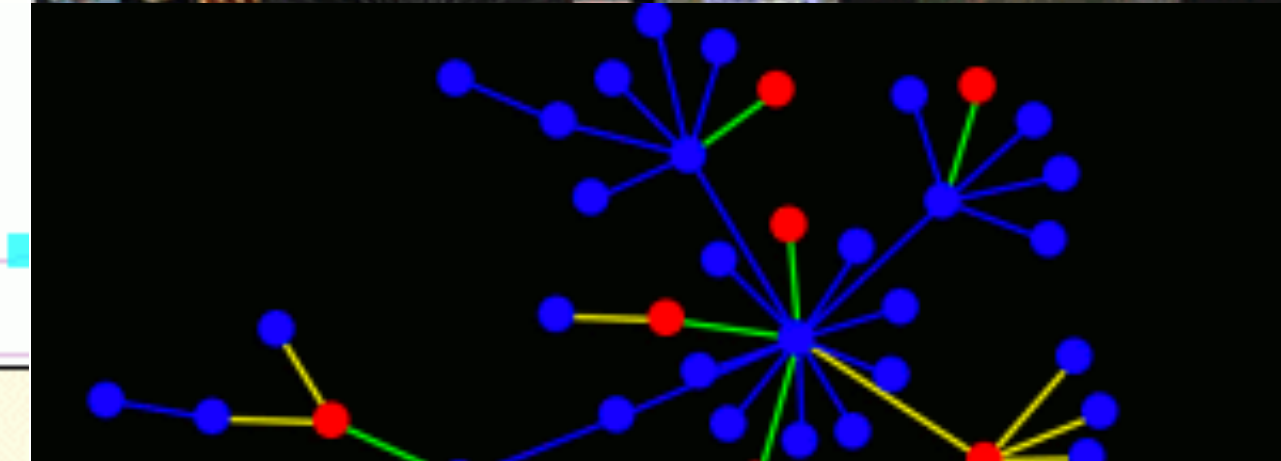
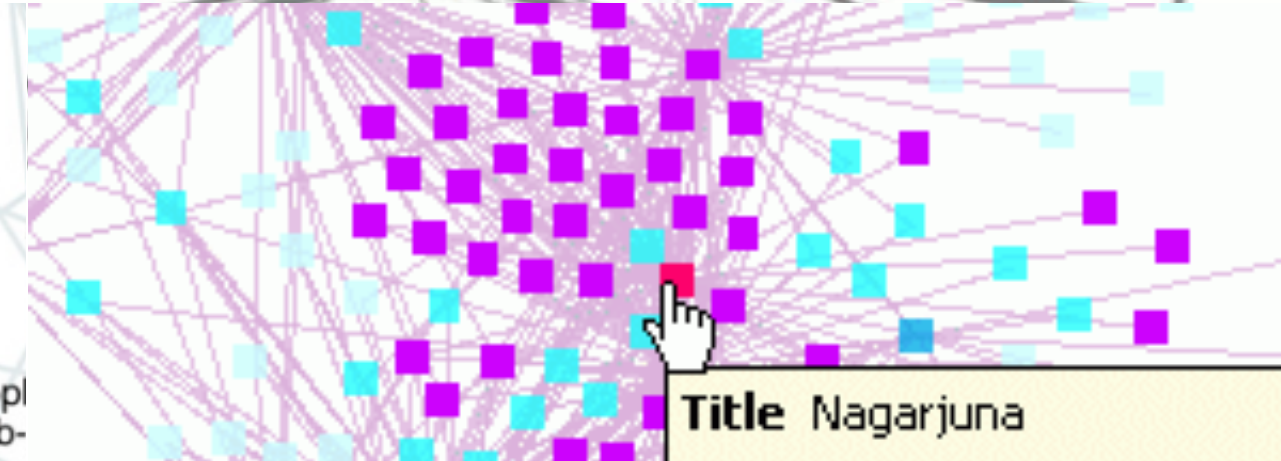
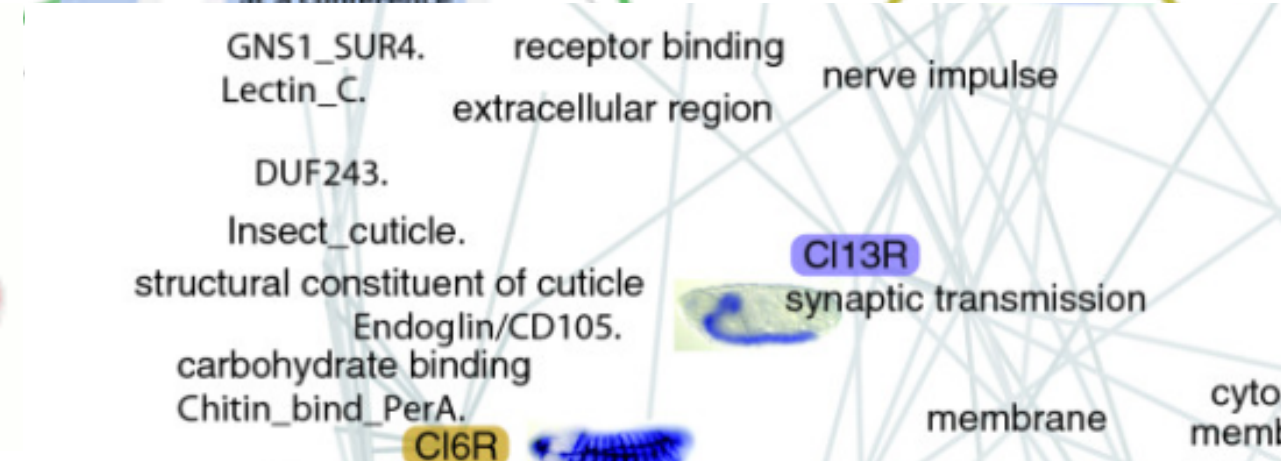
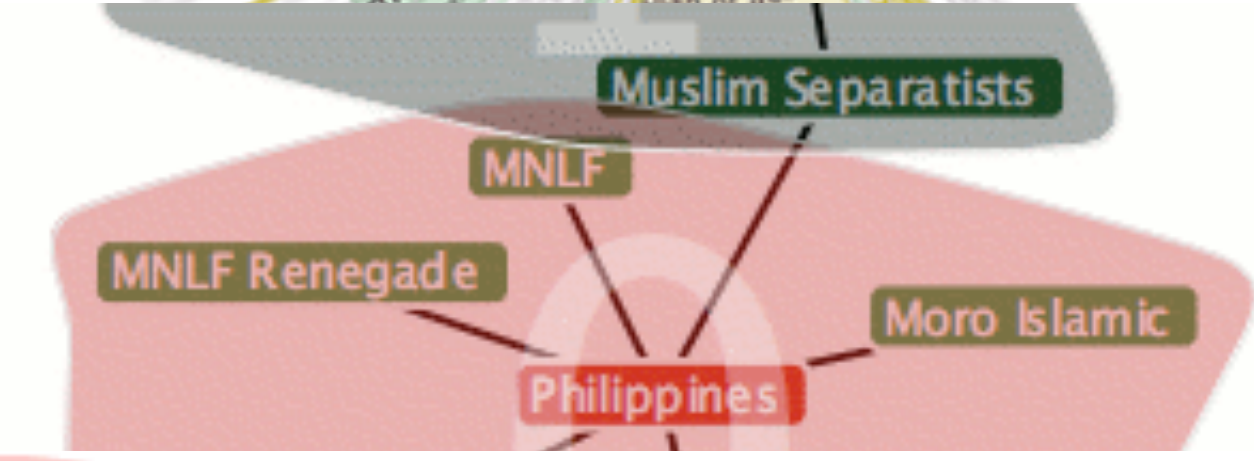
Operator-based toolkits for visualization design

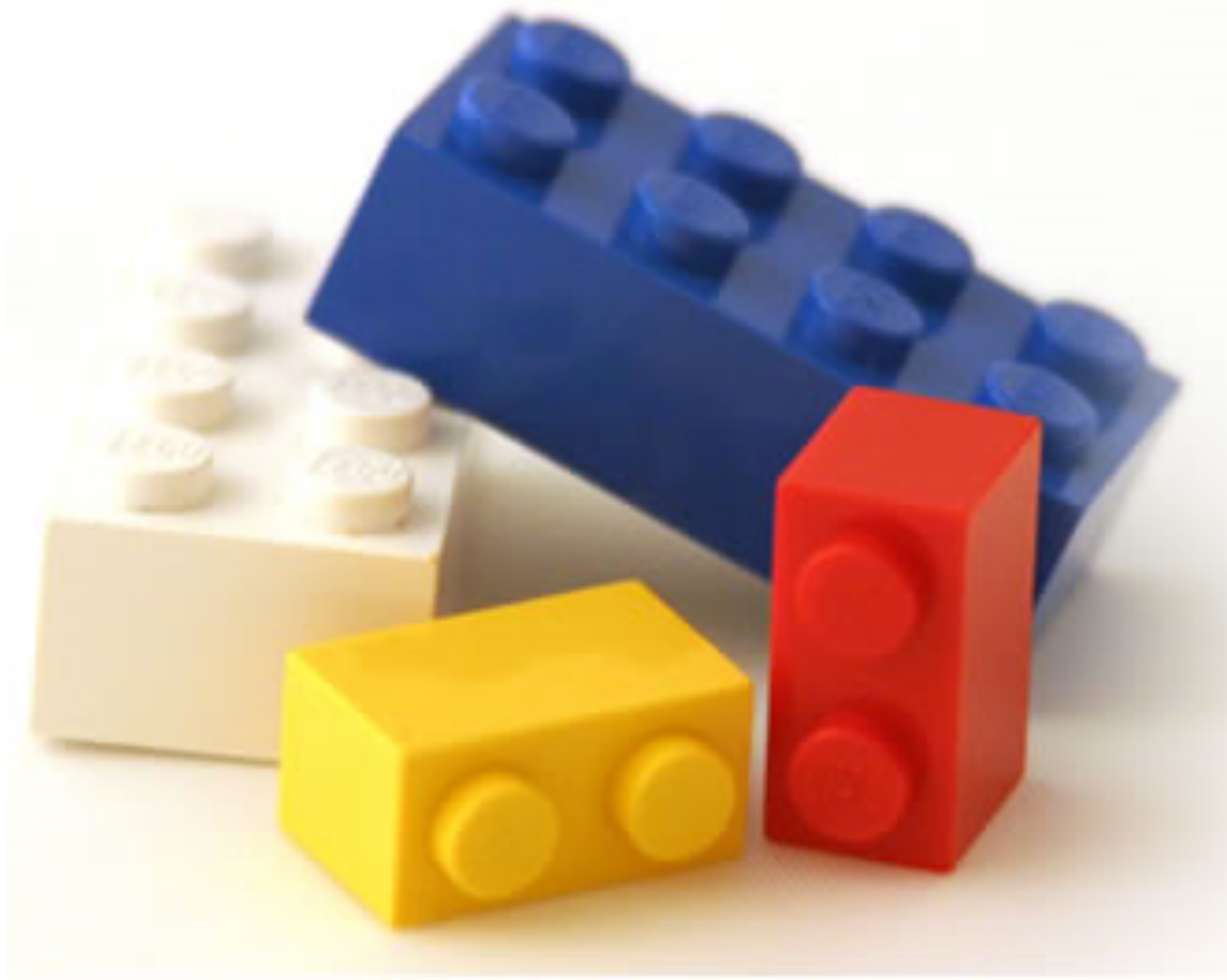
Vis = (Input Data -> Visual Objects) + Operators

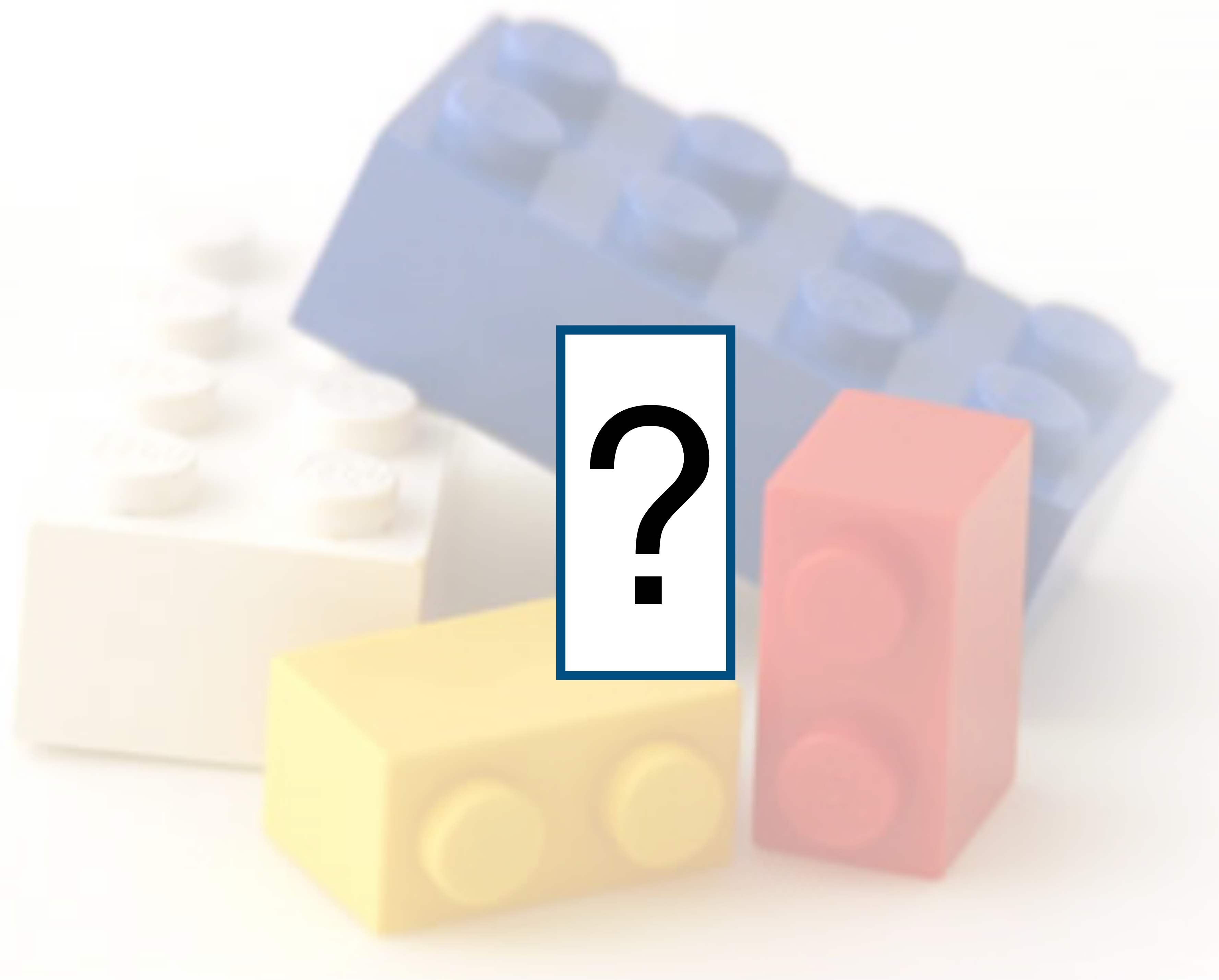


```
// initialize action lists
ActionList layout = new ActionList(registry);
layout.add(new TreeFilter(true));
layout.add(new RadialTreeLayout());
layout.add(new ColorFunction());
```

Users can define their own layouts, etc.







Component Architectures

Prefuse, Flare, Improvise, VTK

Graphics APIs

Canvas, OpenGL, Processing, SVG

Chart Typologies

Excel, Google Charts

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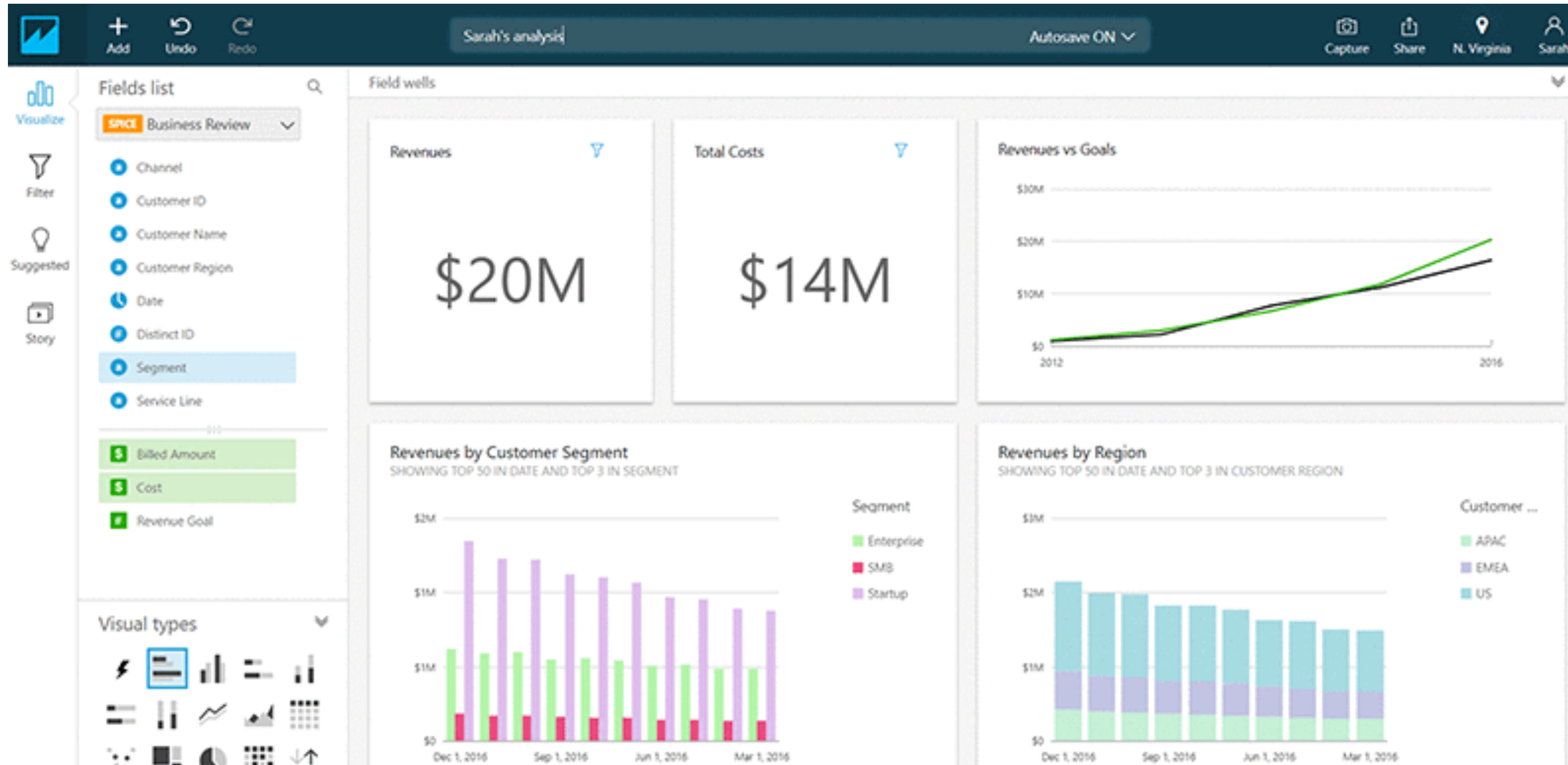
2D

3D

Interactive



AWS QuickSight



Data Sets : State Quick Facts

Uploaded By: [zinggoat](#)

Created at: Friday May 18, 3:08 PM

Data Source: [US Census Bureau](#)

Description:

Tags: [people census](#)

[view as text](#)

[edit data set](#)

	People QuickFacts	Population 2005 estimate	Population percent change April 1 2000 to July 1 2005	Population 2000	Population percent change 1990 to 2000	Persons under 5 years old percent 2004	Persons under 18 years old percent 2004	Persons 65 years old and over percent 2004
1	Alabama	4557808	0.03	4447100	0.1	0.07	0.24	0.13
2	Alaska	663661	0.06	626932	0.14	0.08	0.29	0.06
3	Arizona	5939292	0.16	5130632	0.4	0.08	0.27	0.13
4	Arkansas	2779154	0.04	2673400	0.14	0.07	0.25	0.14
5	California	36132147	0.07	33871648	0.14	0.07	0.27	0.11
6	Colorado	4665177	0.08	4301261	0.31	0.07	0.26	0.1
7	Connecticut	3510297	0.03	3405565	0.04	0.06	0.24	0.14
8	Delaware	843524	0.08	783600	0.18	0.07	0.23	0.13
9	Florida	17789864	0.11	15982378	0.24	0.06	0.23	0.17
10	Georgia	9072576	0.11	8186453	0.26	0.08	0.26	0.1
11	Hawaii	1275194	0.05	1211537	0.09	0.07	0.24	0.14
12	Idaho	1429096	0.1	1293953	0.29	0.07	0.27	0.11
13	Illinois	12763371	0.03	12419293	0.09	0.07	0.26	0.12
14	Indiana	6271973	0.03	6080485	0.1	0.07	0.26	0.12
...



Choosing a visualization type for **State Quick Facts**

Analyze a text



Tag Cloud

How are you using your words? This enhanced tag cloud will show you the words popularity in the given set of text.

[Learn more](#)



Wordle

Wordle is a toy for generating "word clouds" from text that you provide. The clouds give greater prominence to words that appear more frequently in the source text.

[Learn more](#)

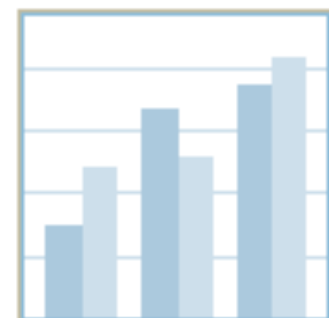


Word Tree

See a branching view of how a word or phrase is used in a text. Navigate the text by zooming and clicking.

[Learn more](#)

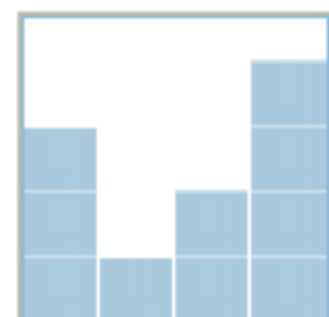
Compare a set of values



Bar Chart

How do the items in your data set stack up? A bar chart is a simple and recognizable way to compare values. You can display several sets of bars for multivariate comparisons.

[Learn more](#)



Block Histogram

This versatile chart lets you get a quick sense of how a single set of data is distributed. Each item in the data is an individually identifiable block.

[Learn more](#)

Visualizations : Federal Spending by State, 2004

Creator: Anonymous

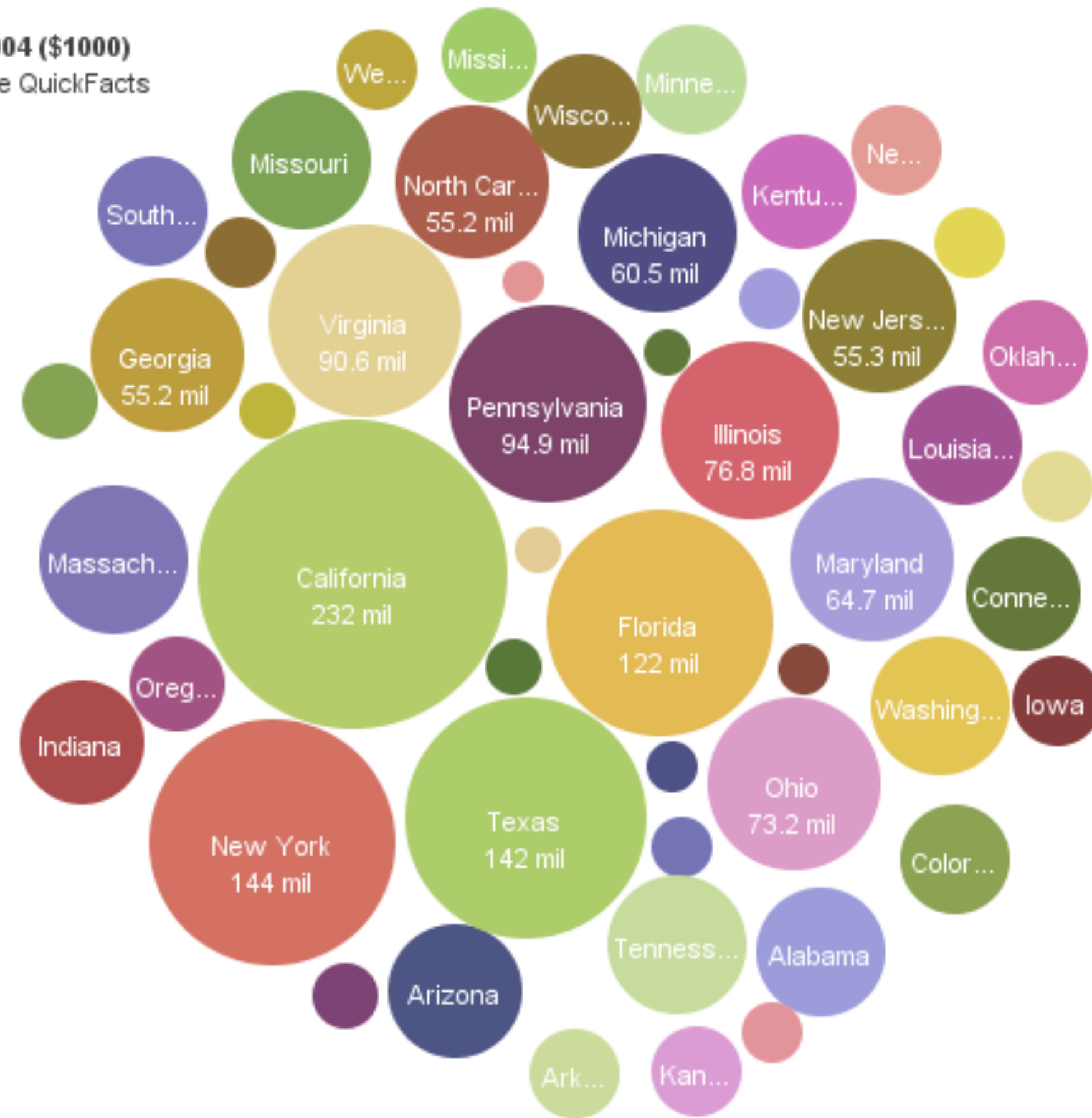
Tags: census people

People QuickFac...

Click to select,
Ctrl-Click: multiple
Shift-Click: range

Federal spending 2004 (\$1000)
Disks colored by People QuickFacts

- Alabama
- Alaska
- Arizona
- Arkansas
- California
- Colorado
- Connecticut
- Delaware
- Florida
- Georgia
- Hawaii
- Idaho
- Illinois
- Indiana
- Iowa
- Kansas
- Kentucky
- Louisiana
- Maine
- Maryland



Search>>

To highlight or find totals
click or ctrl-click.

Bubble Size **Federal spending 2004 (\$1000)** Label **People QuickFacts** Color **People QuickFacts**

- Retail sales per capita 2002
- Minority-owned firms percent of total 1997
- Women-owned firms percent of total 1997
- Housing units authorized by building permits 2004
- Federal spending 2004 (\$1000)**
- Land area 2000 (square miles)
- Persons per square mile 2000
- FIPS Code

Census Bureau

This data set has not yet been rated

rate this



MAD LIBS®

MY MUSIC LESSON

Every Wednesday, when I get home from school, I have a piano lesson. My teacher is a very strict house
NOUN. Her name is Hillary Clinton
CELEBRITY (FEMALE). Our piano is a Steinway Concert tree
NOUN and it has 88 ~~keys~~ cups
PLURAL NOUN. It also has a soft pedal and a/an Smily
ADJECTIVE pedal. When I have a lesson, I sit down on the piano AIBERTO
NOUN and play for 16 minutes
PERIOD OF TIME. I do scales to exercise my cats
PLURAL NOUN, and then I usually play a minuet by Johann Sebastian washington
CELEBRITY (LAST NAME). Teacher says I am a natural Haunted House
NOUN and have a good musical leg
PART OF THE BODY. Perhaps when I get better I will become a concert vet
PROFESSION and give a recital at Carnegie hospital
TYPE OF BUILDING.

[M]ost charting packages channel user requests into a rigid array of chart types. To atone for this lack of flexibility, they offer a kit of post-creation editing tools to return the image to what the user originally envisioned. **They give the user an impression of having explored data rather than the experience.**

Leland Wilkinson
The Grammar of Graphics, 1999

Chart Typologies

Excel, Google Charts

Component Architectures

Prefuse, Flare, Improvise, VTK

Graphics APIs

Canvas, OpenGL, Processing, SVG

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Excel, Google Charts

Visual Analysis Grammars

VizQL, ggplot2, Vega-Lite, Altair

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Data Analytics Pages

Columns

Orders+ (Sample - Super...

Rows Category

Dimensions

- Orders
 - Category
 - City
 - Country
 - Customer ID
 - Customer Name
 - Order Date
 - Order ID
 - Postal Code
 - Product ID
 - Product Name
 - Region
 - Row ID
 - Segment
 - Ship Date
 - Ship Mode
 - State
 - Sub-Category

Filters

Marks

Automatic

Color Size Text

Detail Tooltip

Sheet 1

Category	
Furniture	Abc
Office Supplies	Abc
Technology	Abc

Measures

- Discount
- Profit
- Quantity
- Sales
- Latitude (generated)
- Longitude (generated)
- Number of Records
- Measure Values

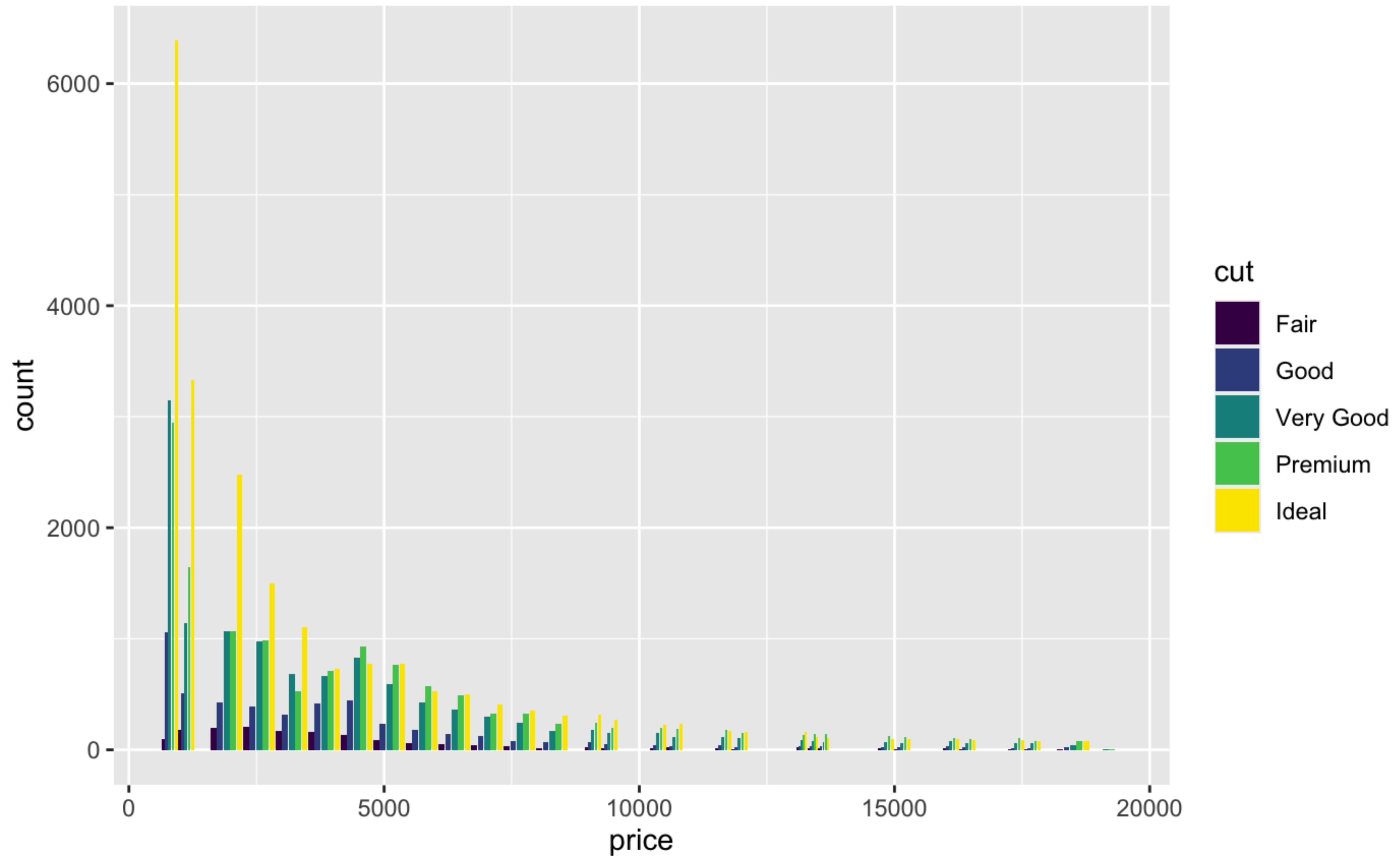
Statistics and Computing

Leland Wilkinson

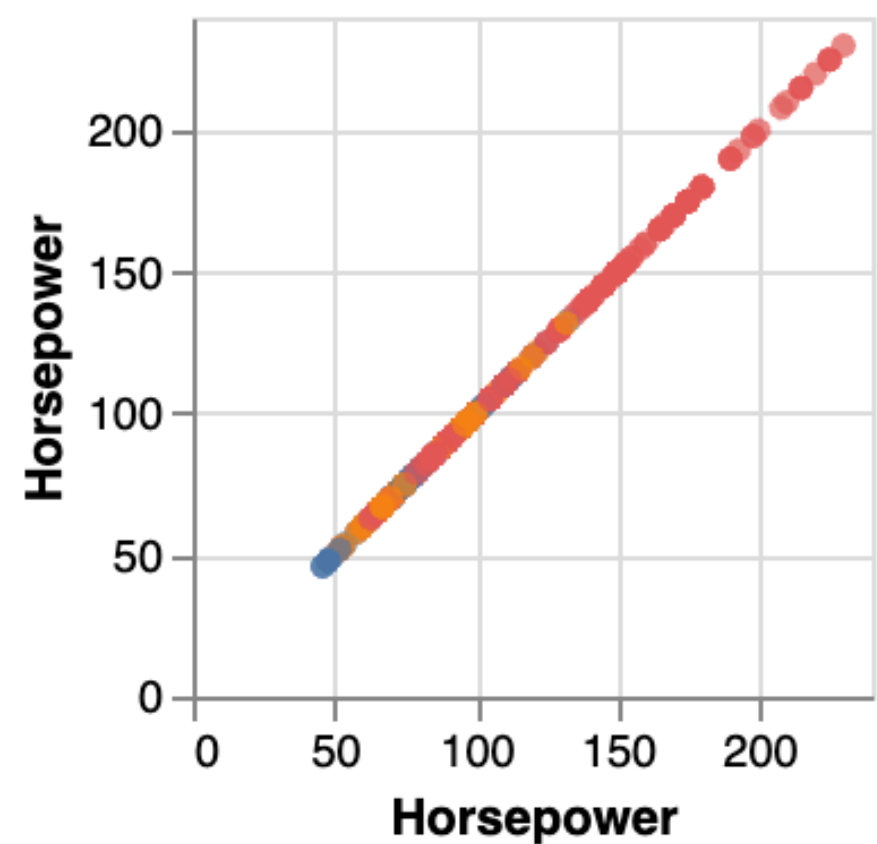
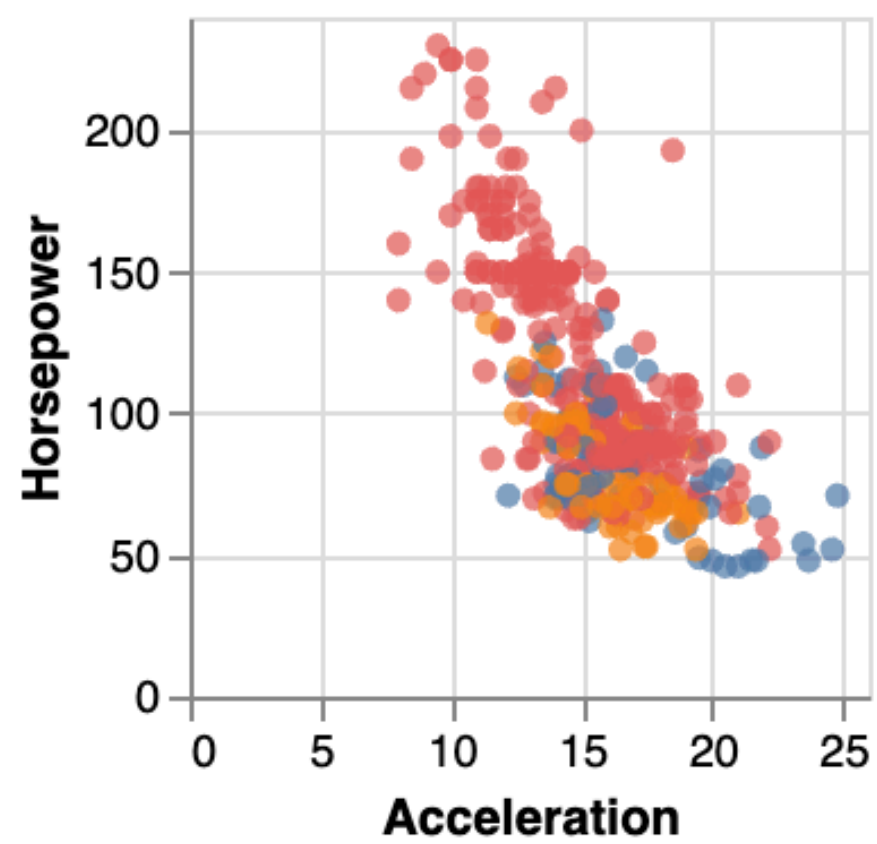
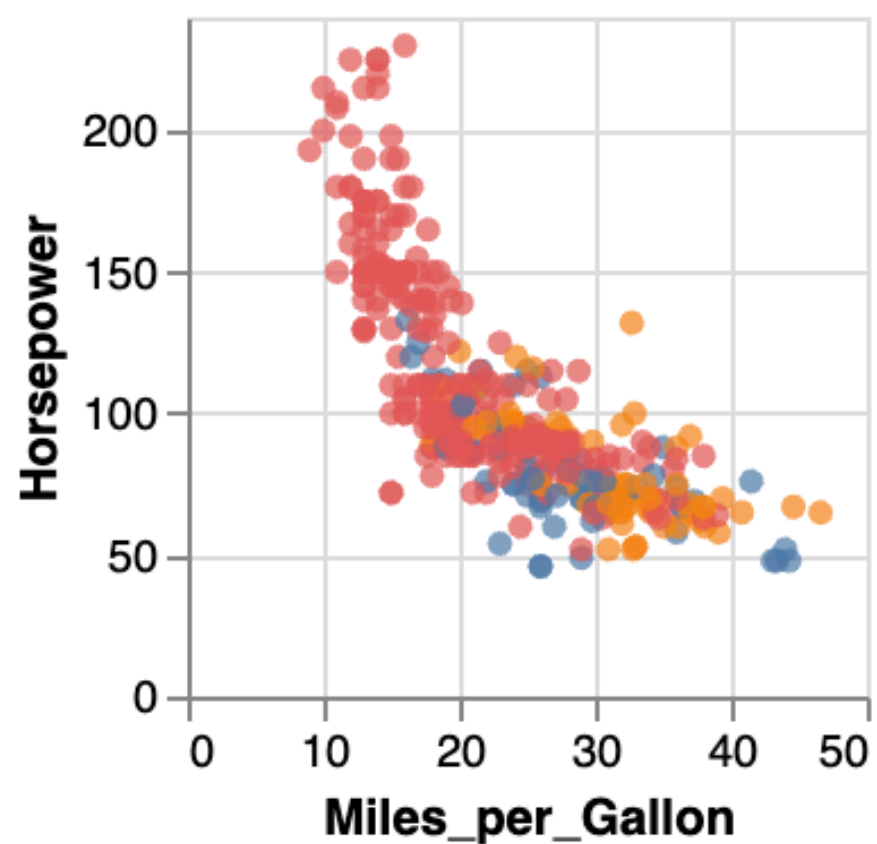
**The Grammar
of Graphics**

Second Edition

 Springer

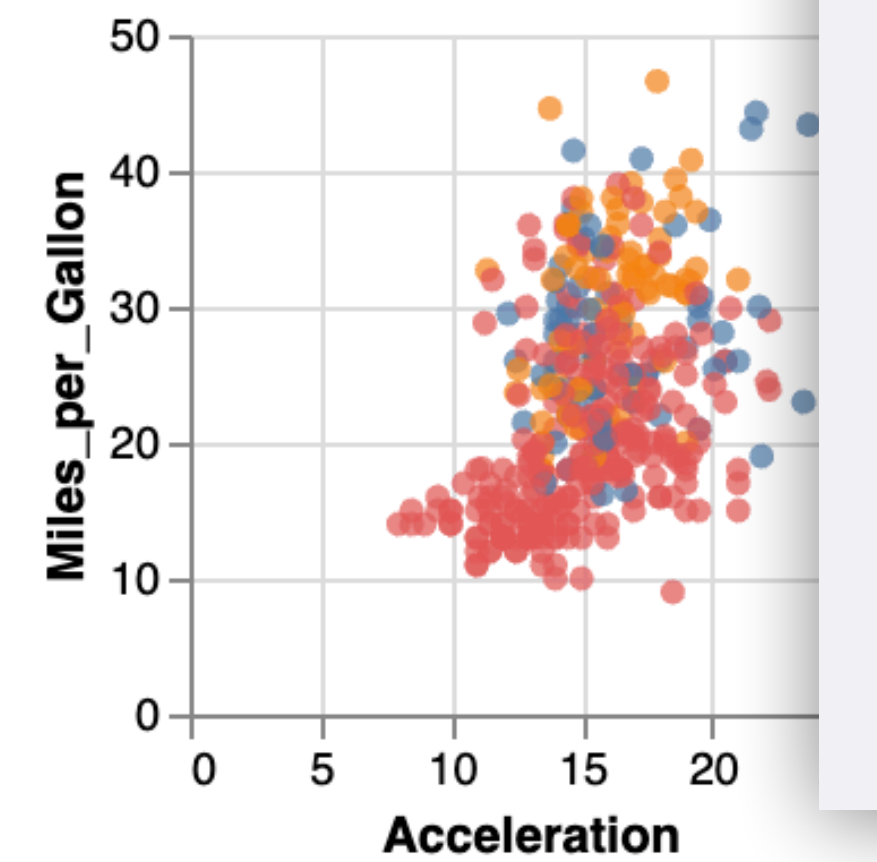
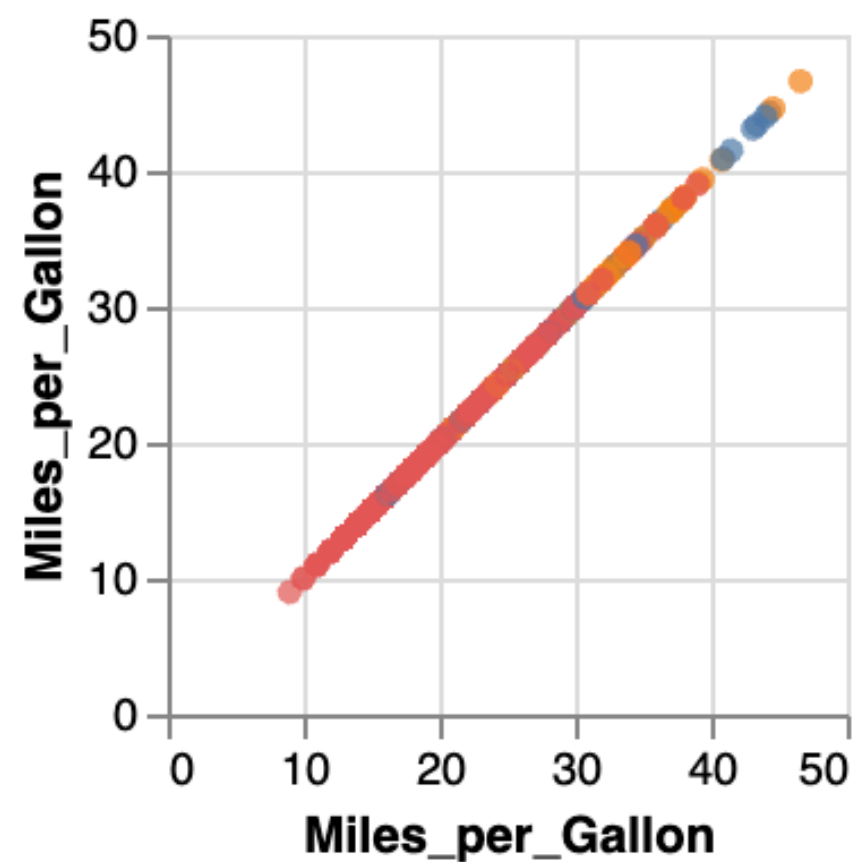
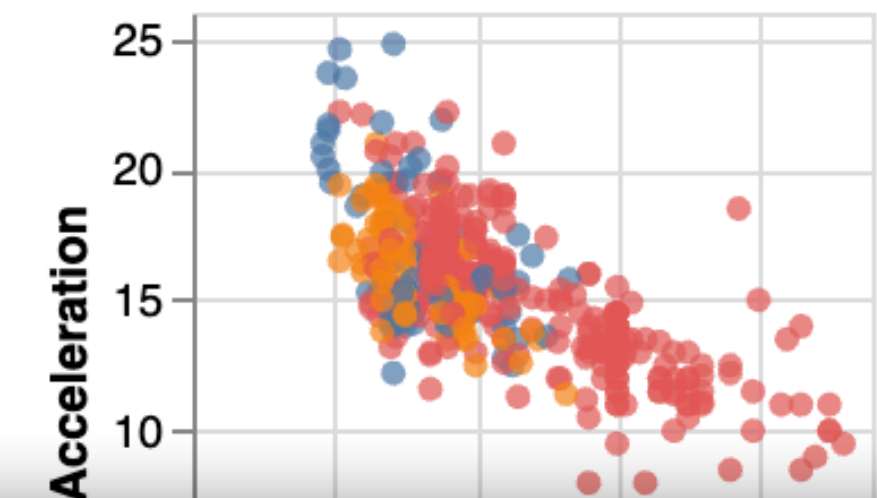
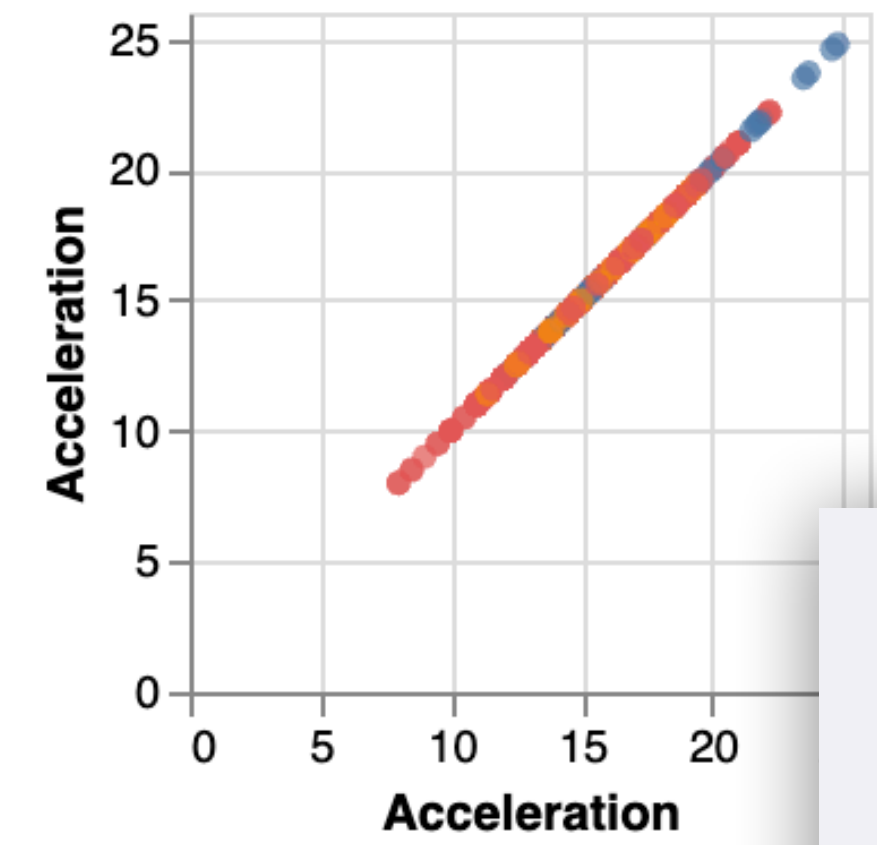
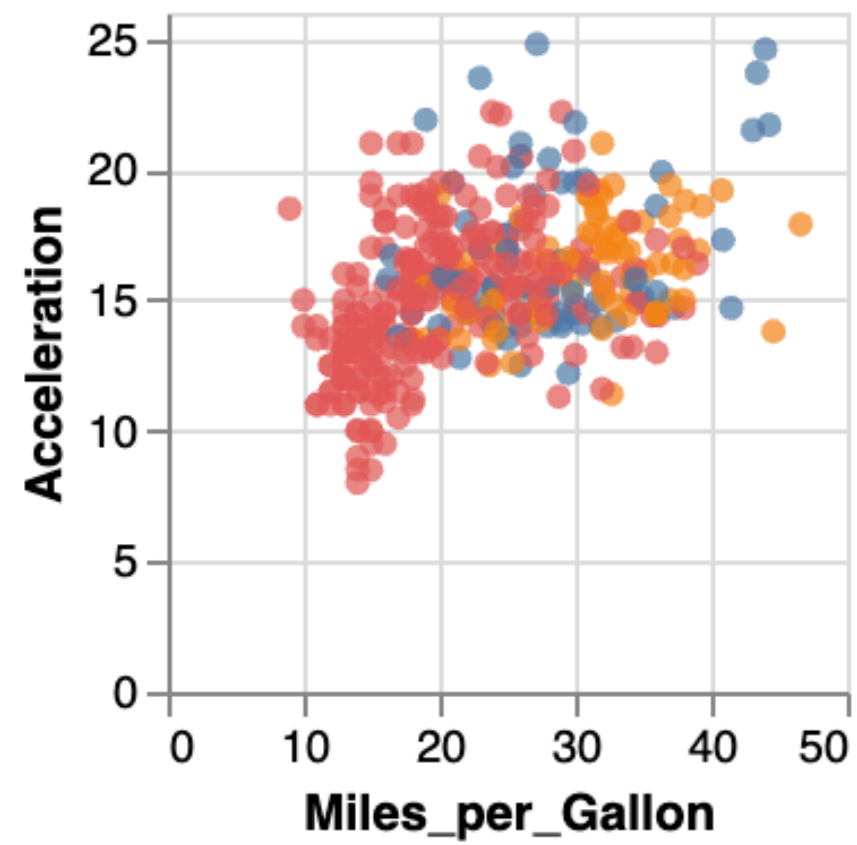


```
ggplot(diamonds, aes(x=price, fill=cut))  
+ geom_bar(position="dodge")
```

Origin

- Europe
- Japan
- USA



```
alt.Chart(source).mark_circle().encode(
  alt.X(alt.repeat("column"), type='quantitative'),
  alt.Y(alt.repeat("row"), type='quantitative'),
  color='Origin:N'
).properties(
  width=150,
  height=150
).repeat(
  row=['Horsepower', 'Acceleration', 'Miles_per_Gallon'],
  column=['Miles_per_Gallon', 'Acceleration', 'Horsepower']
).interactive()
```

Chart Typologies

Excel, Google Charts

Visual Analysis Grammars

VizQL, ggplot2, Vega-Lite, Altair

Component Architectures

Prefuse, Flare, Improvise, VTK

Graphics APIs

Canvas, OpenGL, Processing, SVG

Ease of use




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Expressiveness

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VizQL, ggplot2, Vega-Lite, Altair

?

Component Architectures

Prefuse, Flare, Improvise, VTK

Graphics APIs

Canvas, OpenGL, Processing, SVG

Ease of use

Expressiveness

Ease of use




Chart Typologies

Excel, Google Charts

Visual Analysis Grammars

VizQL, ggplot2, Vega-Lite, Altair

Visualization Grammars

Protovis, D3.js, Vega

Component Architectures

Prefuse, Flare, Improvise, VTK

Graphics APIs

Canvas, OpenGL, Processing, SVG

Expressiveness



Visualization Grammar

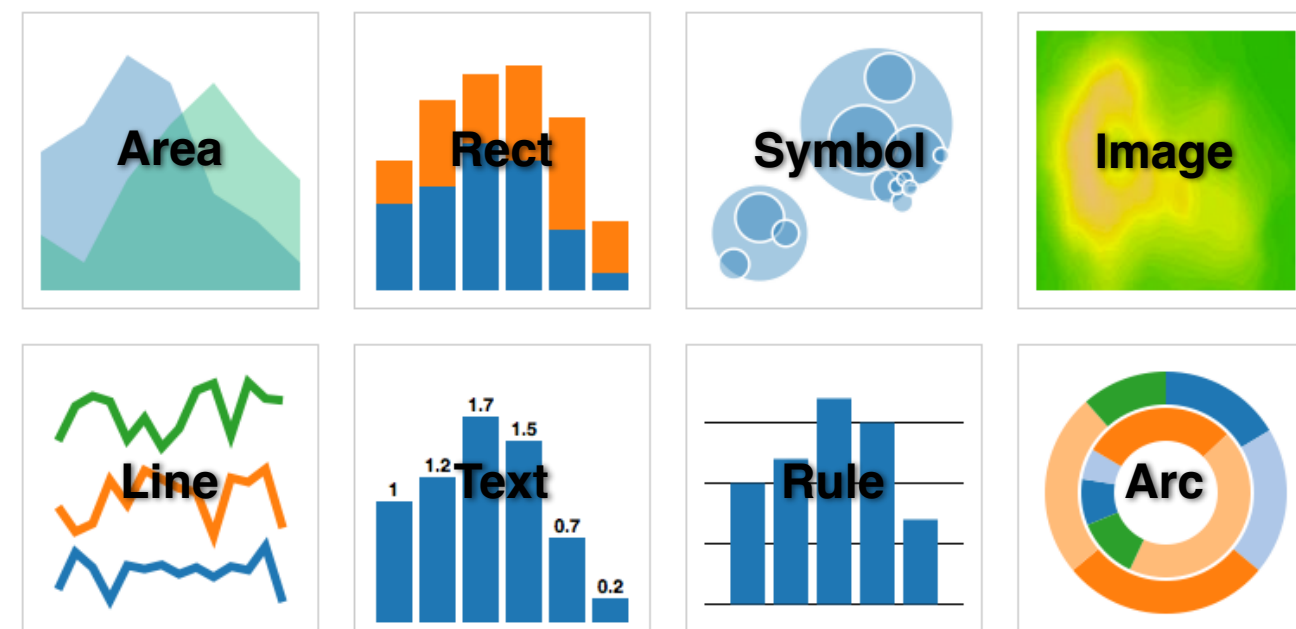
Data Input data to visualize

Transforms Group, aggregate, layout

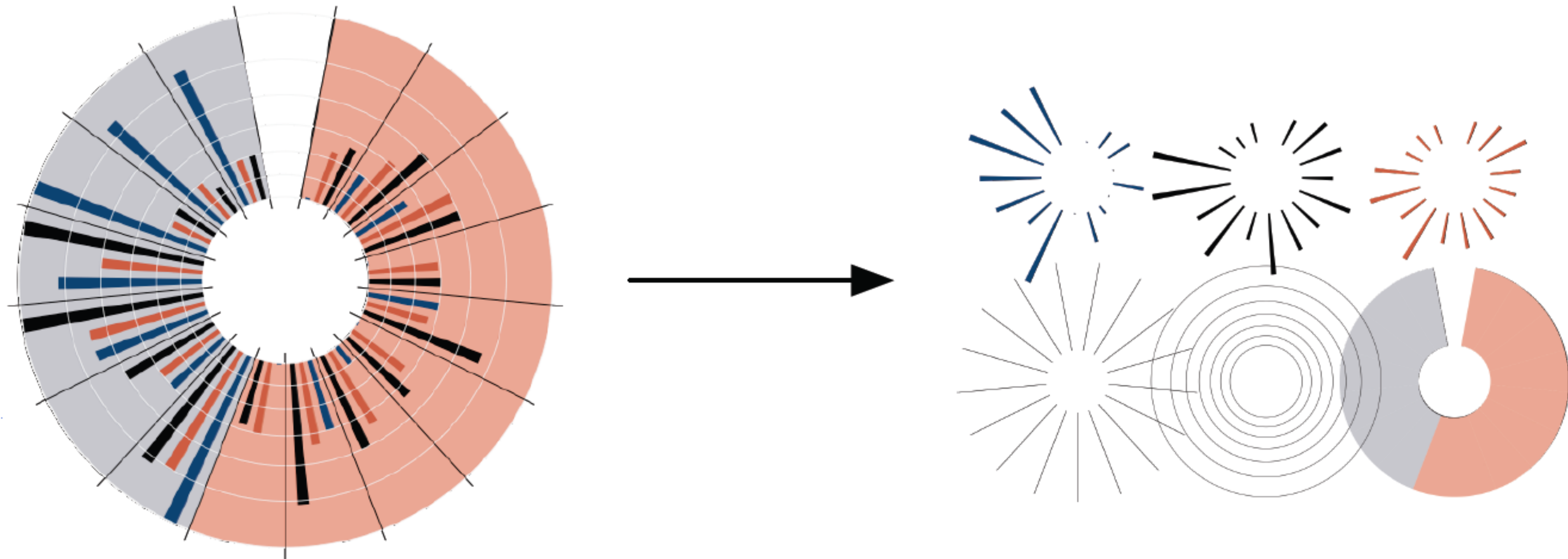
Scales Map data values to visual values

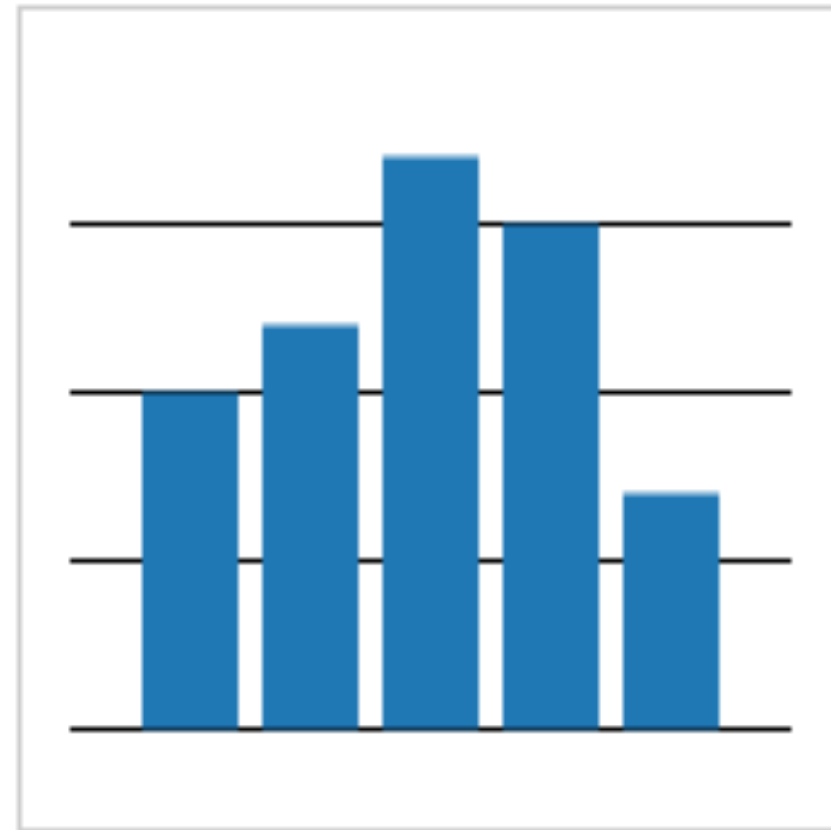
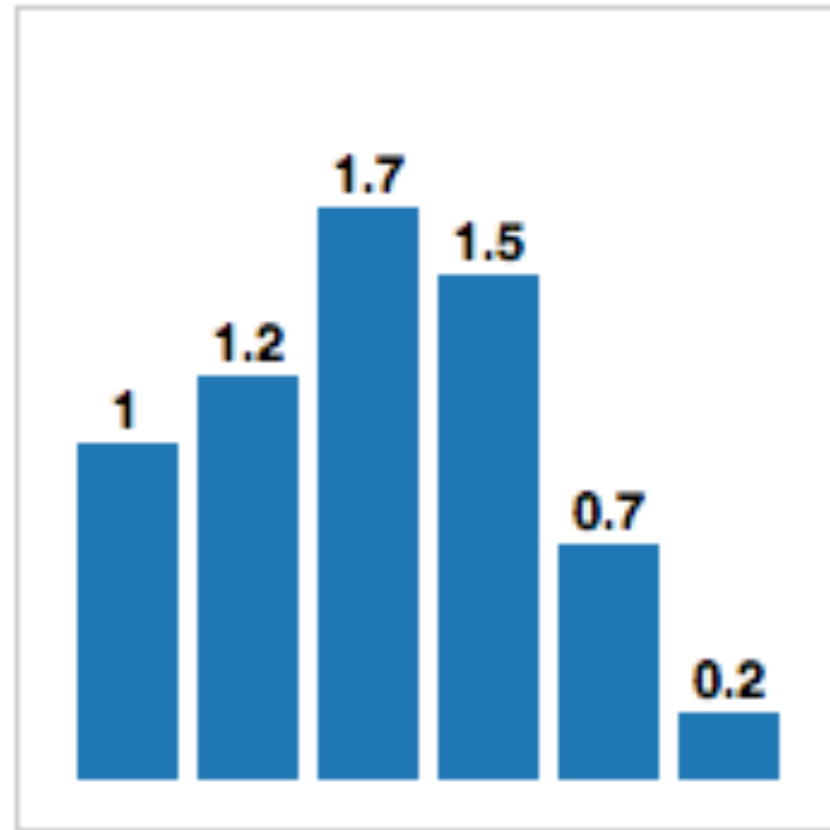
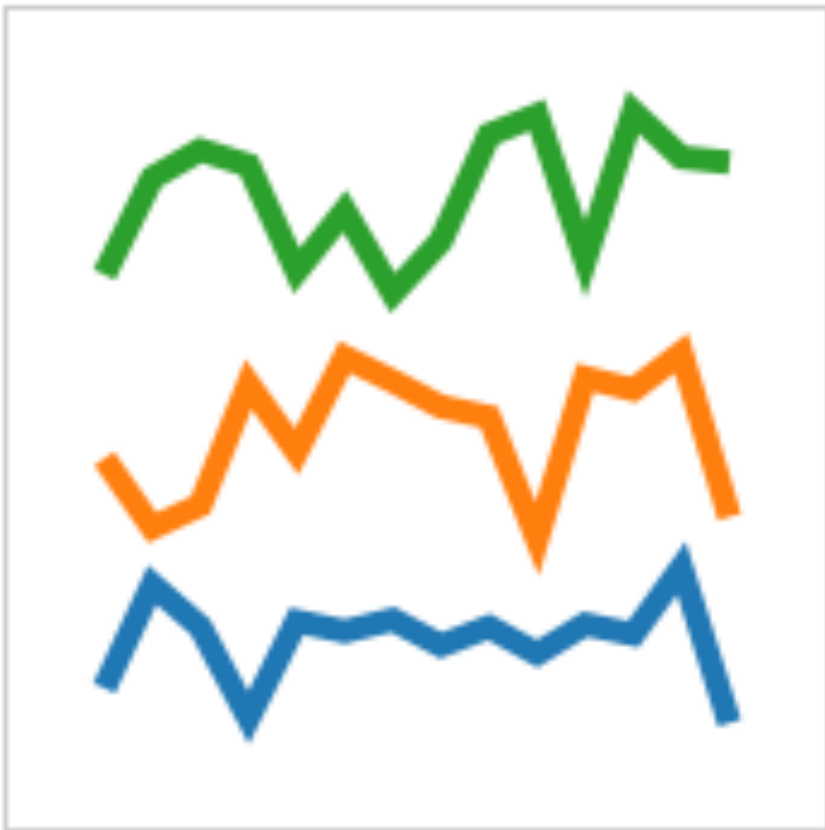
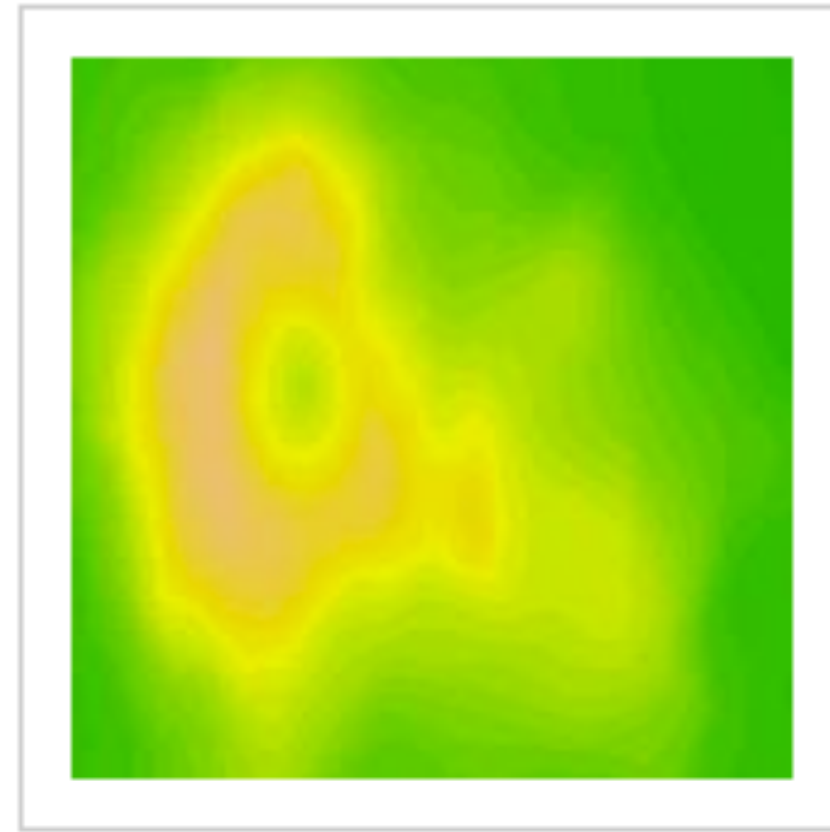
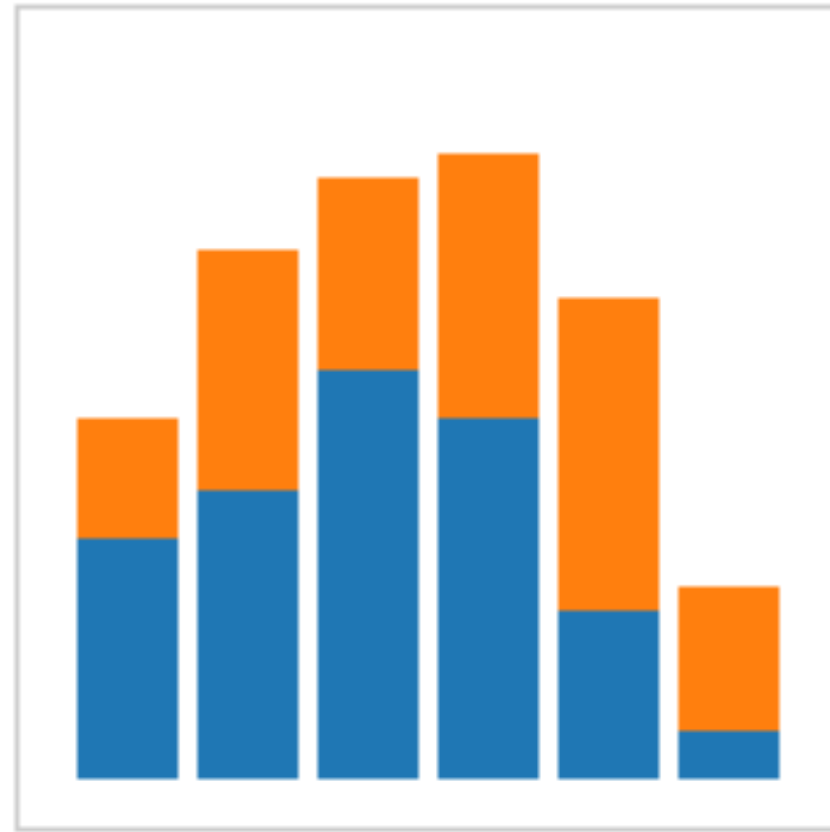
Guides Axes & legends

Marks Data-representative graphics



Protovis (D3 predecessor)



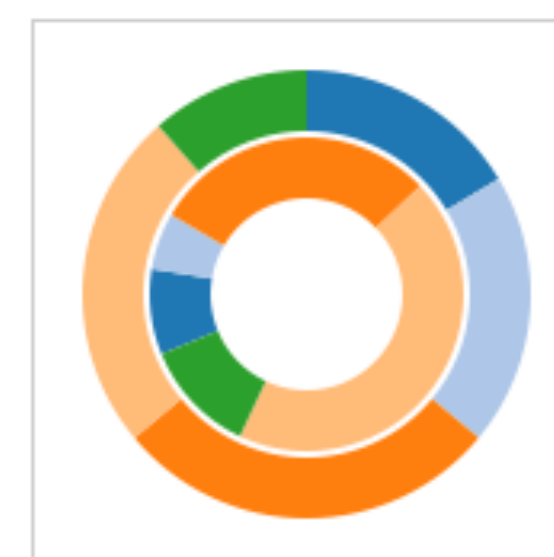
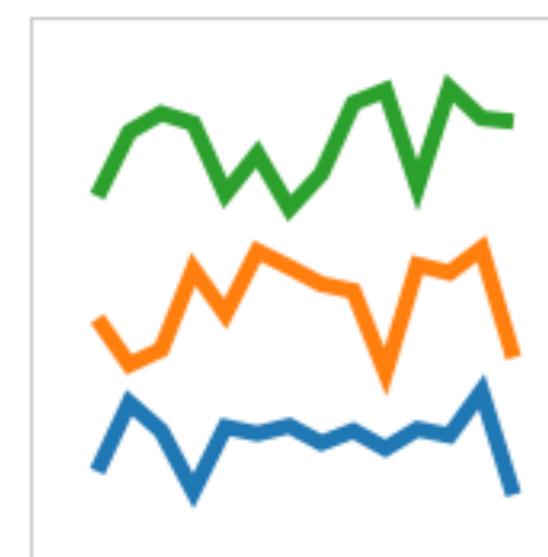
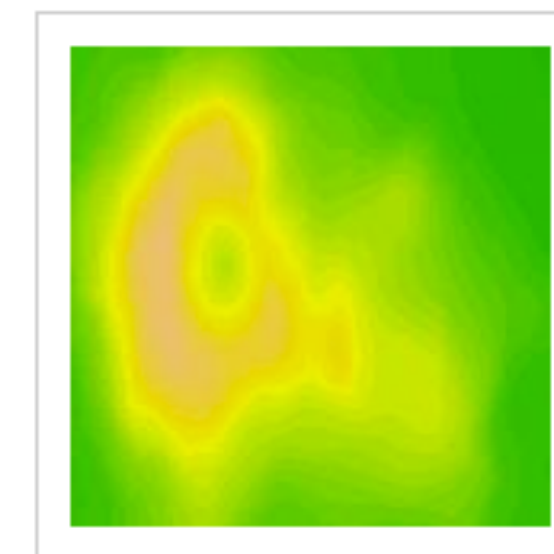


Marks

MARK

$$\lambda : D \rightarrow R$$

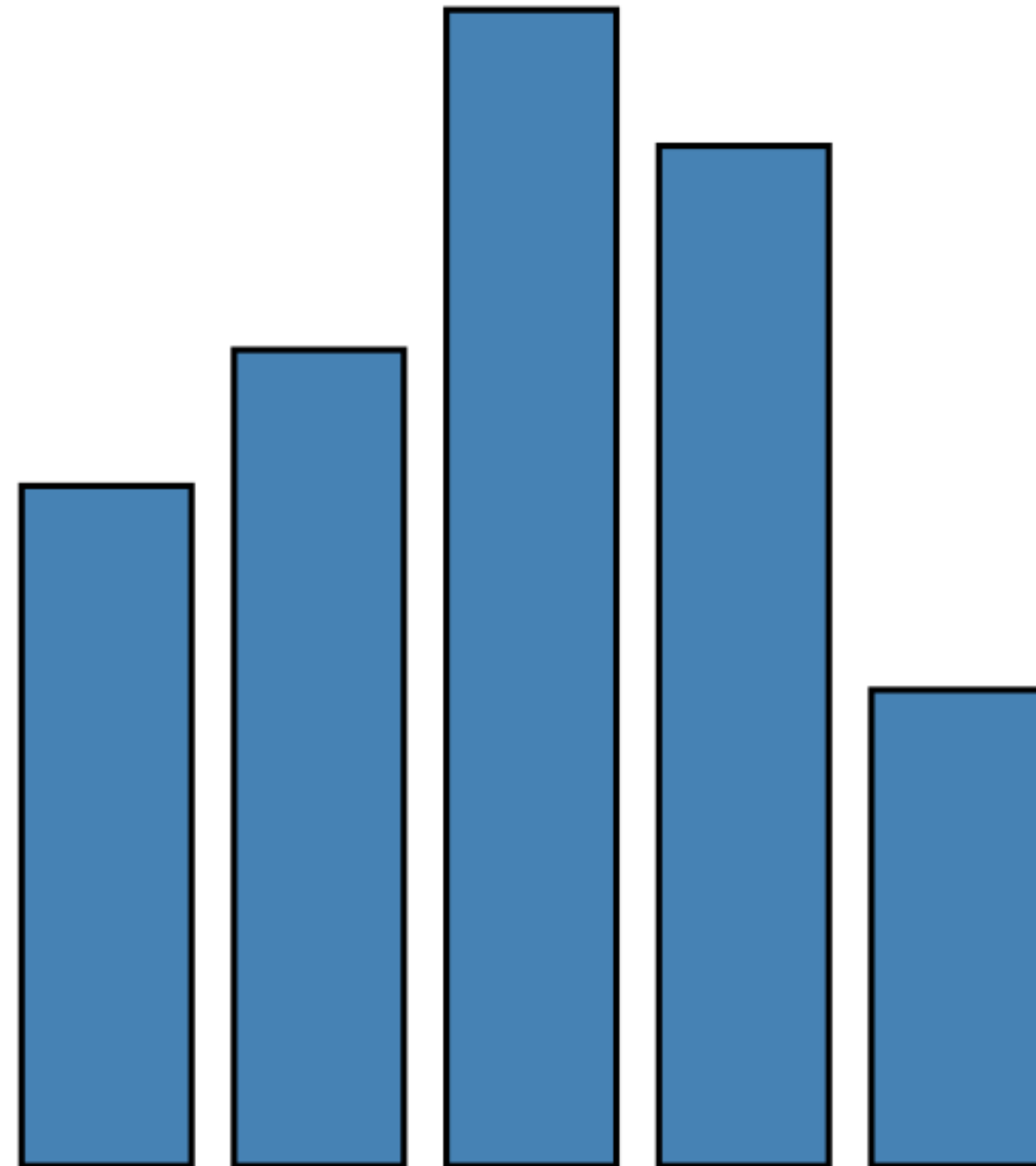
data	λ
visible	λ
left	λ
bottom	λ
width	λ
height	λ
fillStyle	λ
strokeStyle	λ
lineWidth	λ
...	λ



RECT

$$\lambda : D \rightarrow R$$

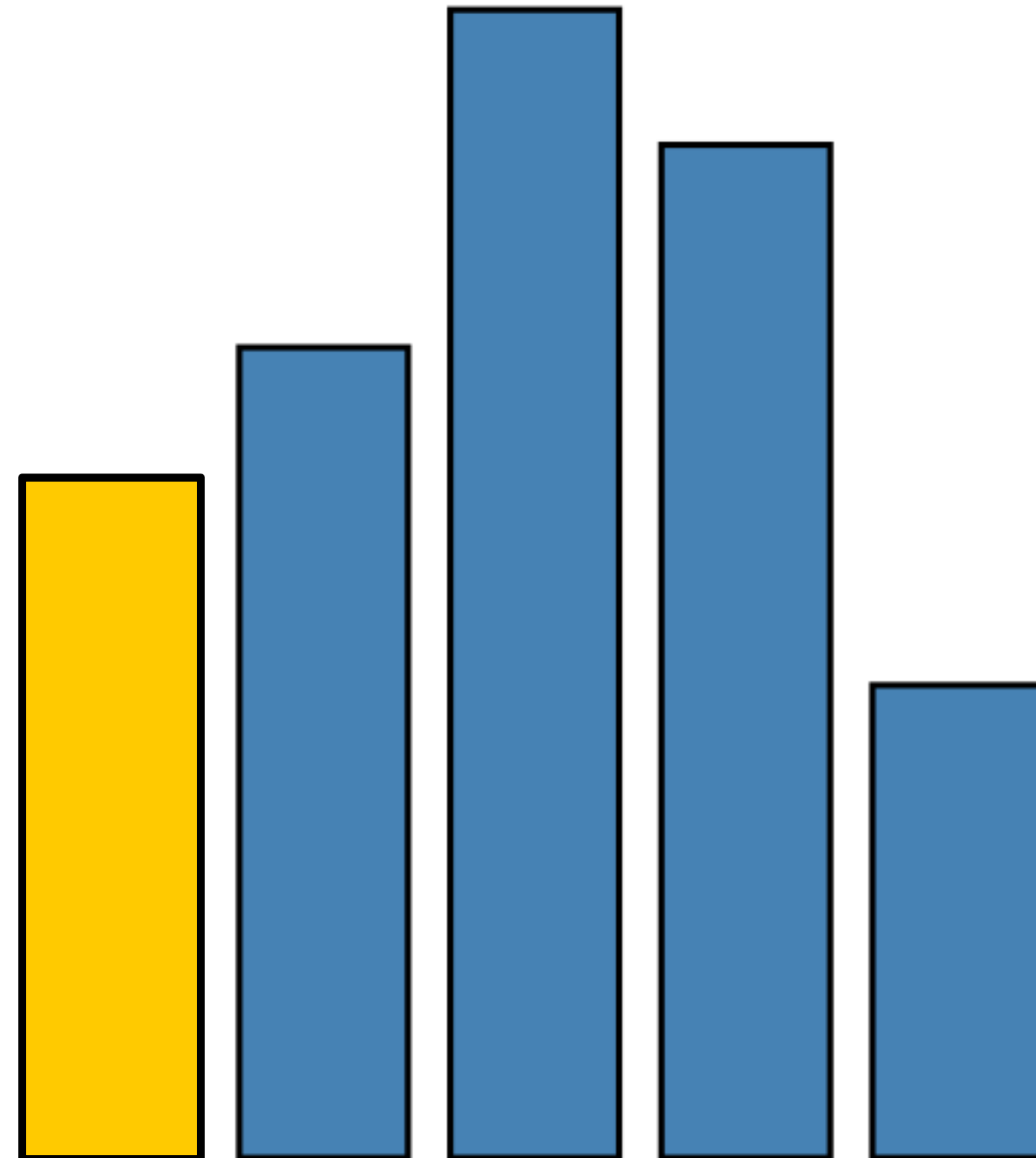
data	1	1.2	1.7	1.5	0.7
visible	true				
left	$\lambda: \text{index} * 25$				
bottom	0				
width	20				
height	$\lambda: \text{datum} * 80$				
fillStyle	blue				
strokeStyle	black				
lineWidth	1.5				
...	...				



RECT

$$\lambda : D \rightarrow R$$

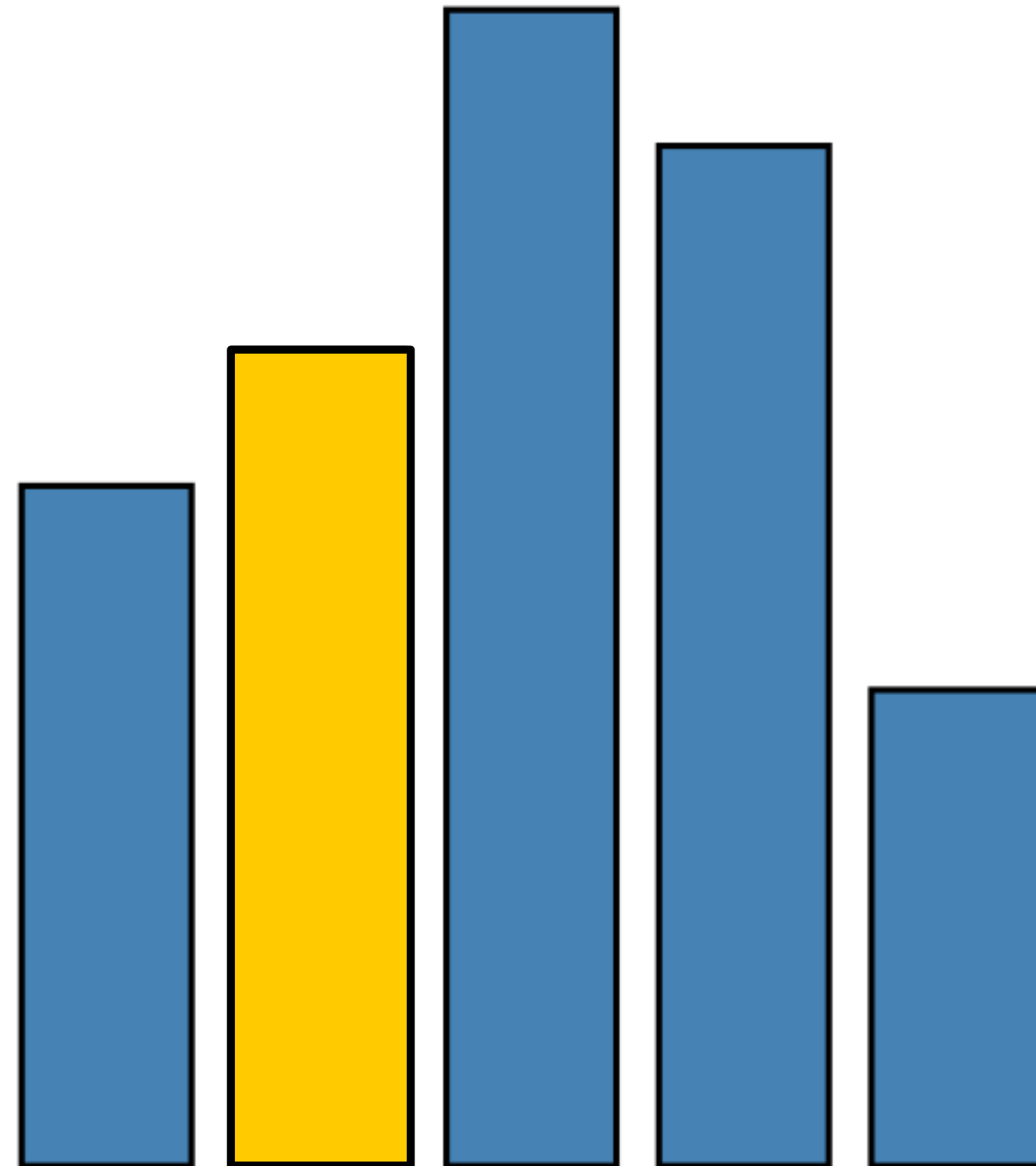
data	1	1.2	1.7	1.5	0.7
visible	true				
left	0 * 25				
bottom	0				
width	20				
height	1 * 80				
fillStyle	blue				
strokeStyle	black				
lineWidth	1.5				
...	...				



RECT

$$\lambda : D \rightarrow R$$

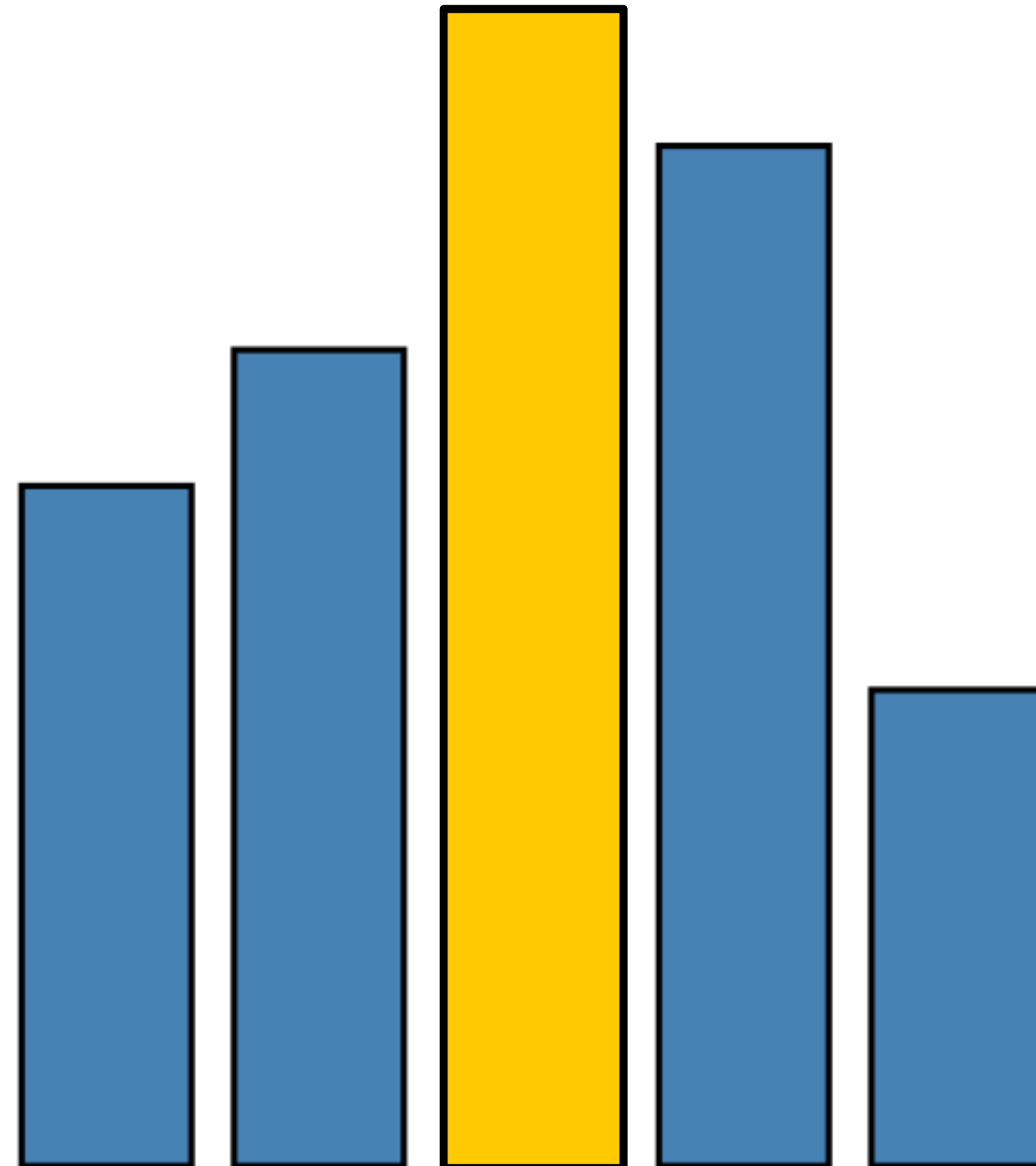
data	1	1.2	1.7	1.5	0.7
visible	true				
left	1 * 25				
bottom	0				
width	20				
height	1.2 * 80				
fillStyle	blue				
strokeStyle	black				
lineWidth	1.5				
...	...				



RECT

$$\lambda : D \rightarrow R$$

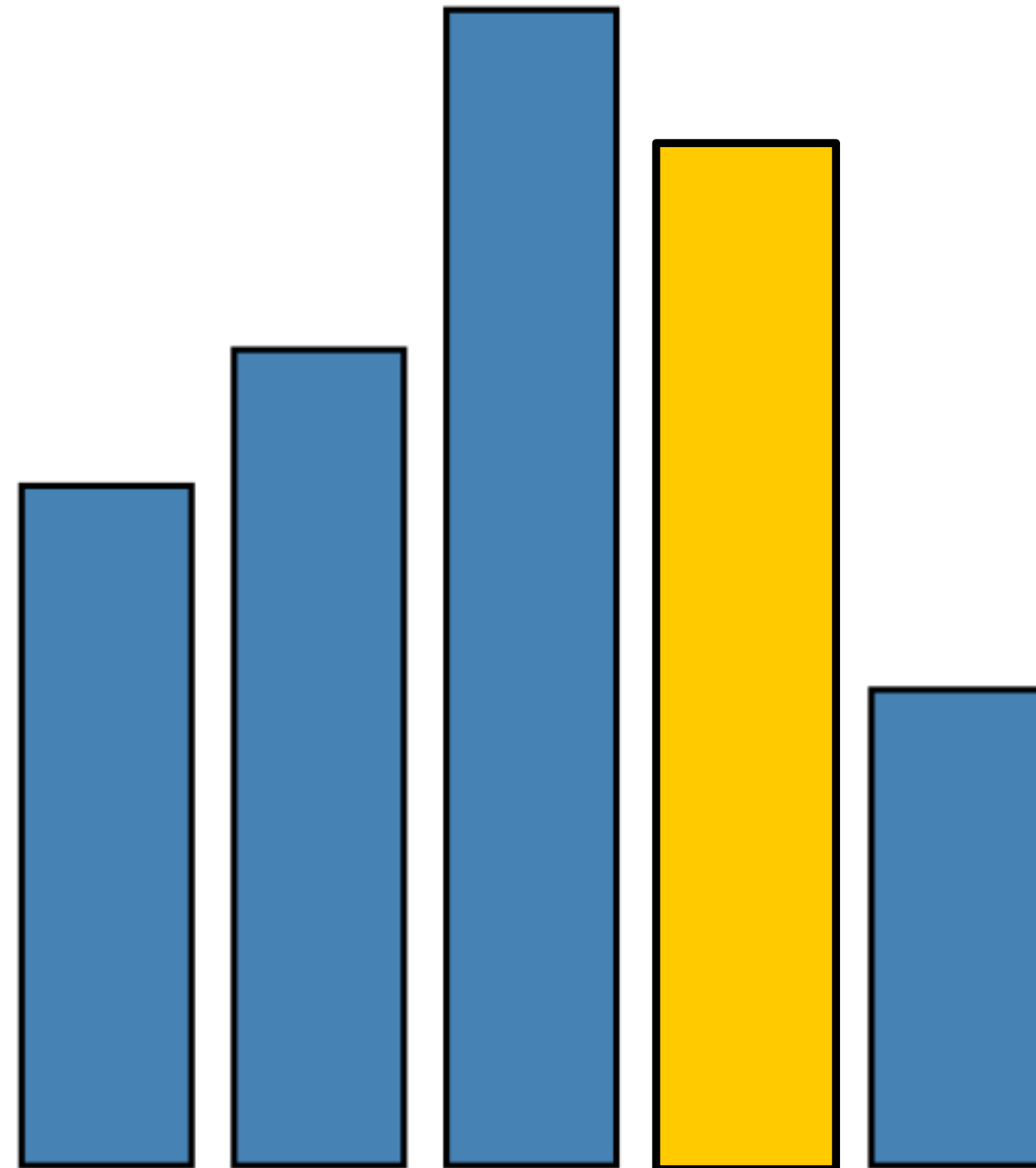
data	1	1.2	1.7	1.5	0.7
visible	true				
left	2 * 25				
bottom	0				
width	20				
height	1.7 * 80				
fillStyle	blue				
strokeStyle	black				
lineWidth	1.5				
...	...				



RECT

$$\lambda : D \rightarrow R$$

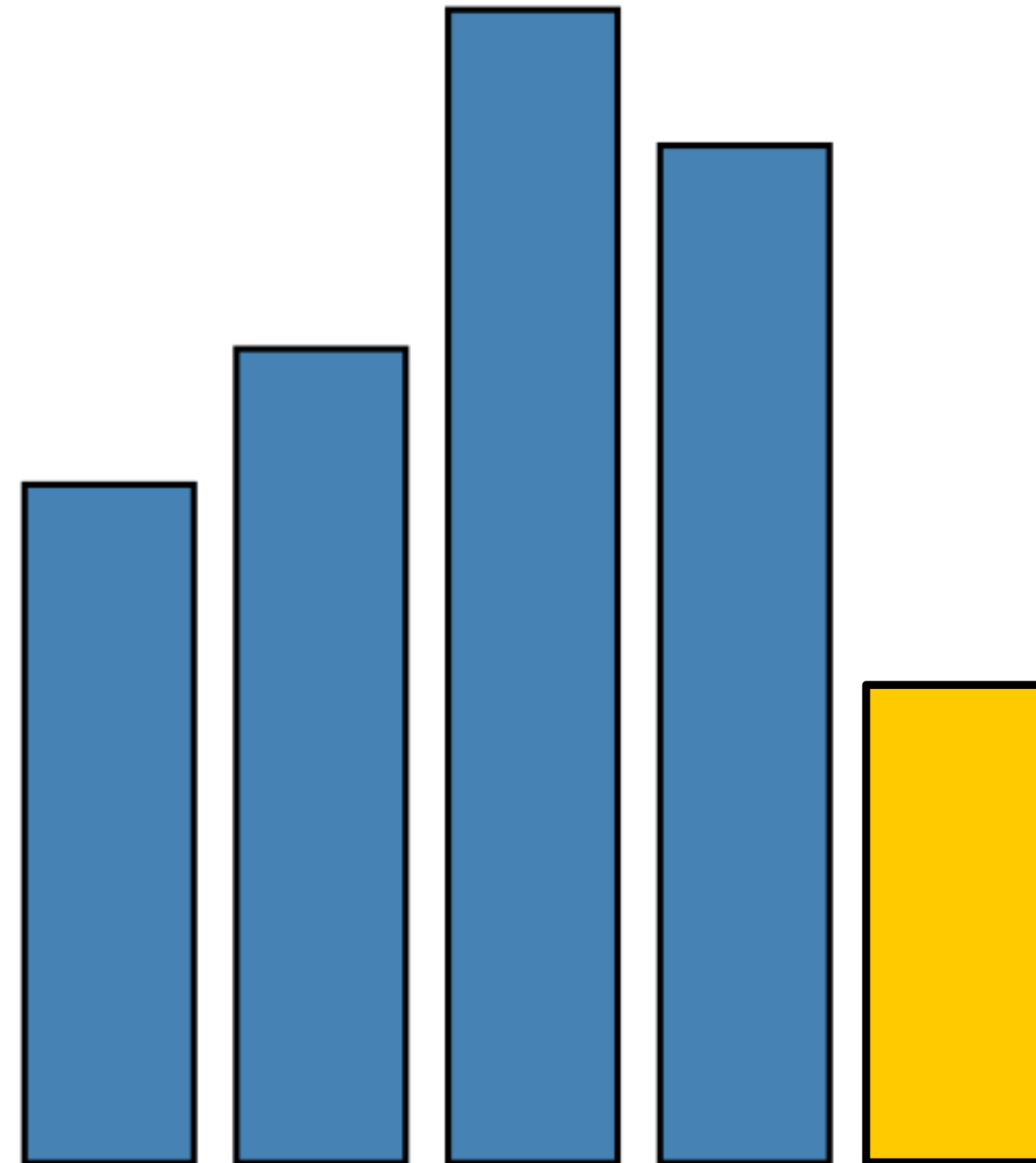
data	1	1.2	1.7	1.5	0.7
visible	true				
left	3 * 25				
bottom	0				
width	20				
height	1.5 * 80				
fillStyle	blue				
strokeStyle	black				
lineWidth	1.5				
...	...				



RECT

$$\lambda : D \rightarrow R$$

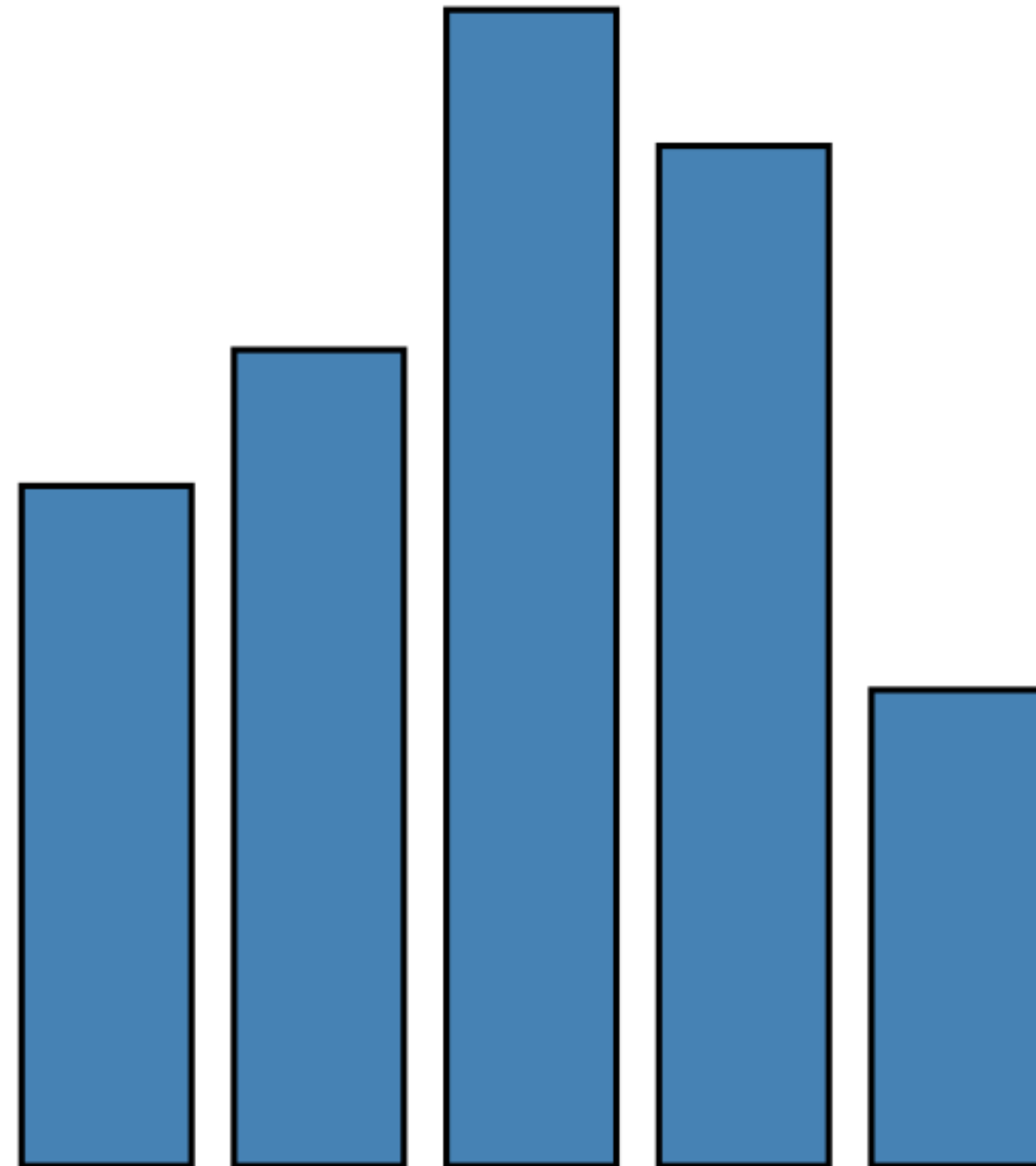
data	1	1.2	1.7	1.5	0.7
visible	true				
left	4 * 25				
bottom	0				
width	20				
height	0.7 * 80				
fillStyle	blue				
strokeStyle	black				
lineWidth	1.5				
...	...				



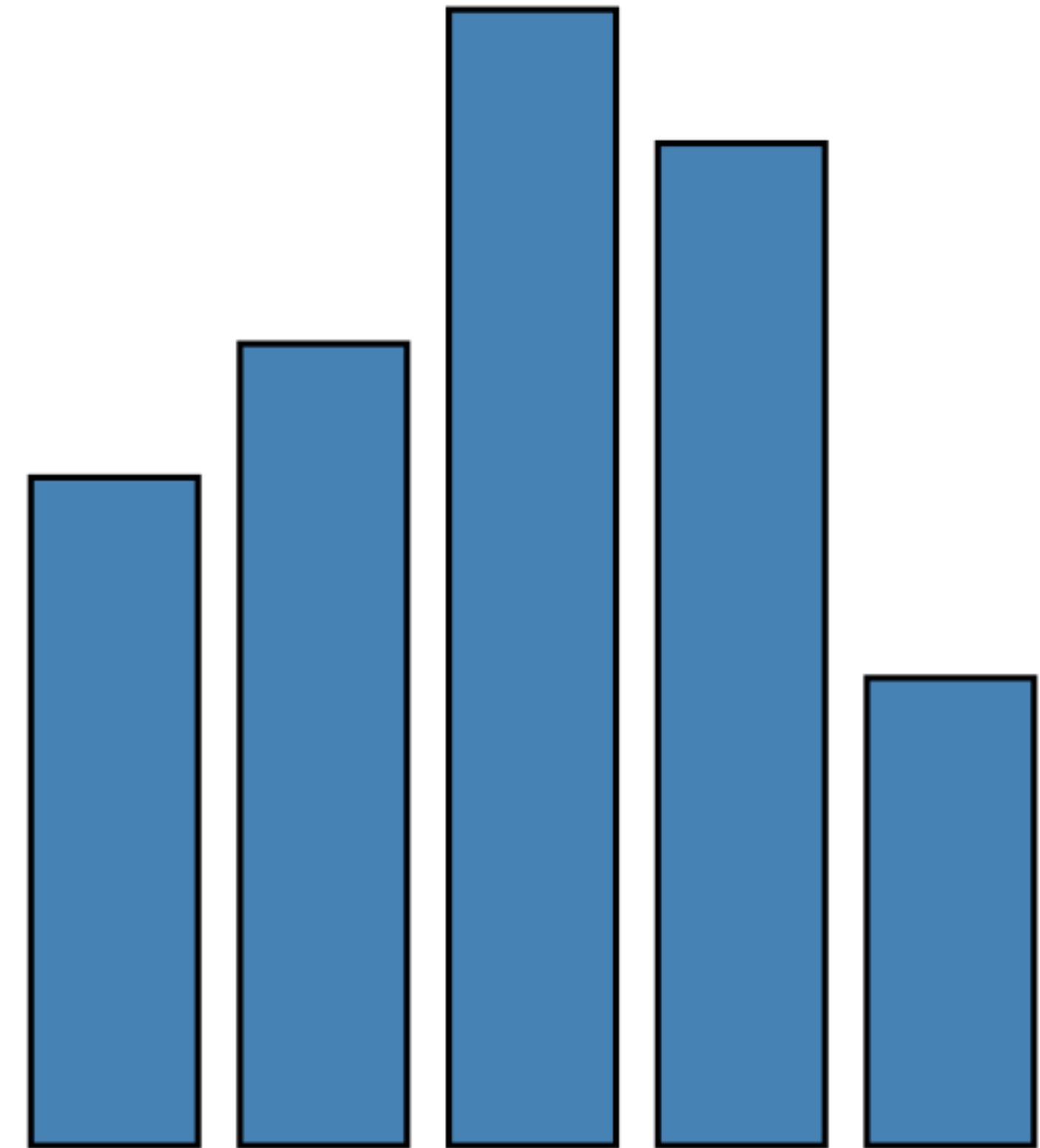
RECT

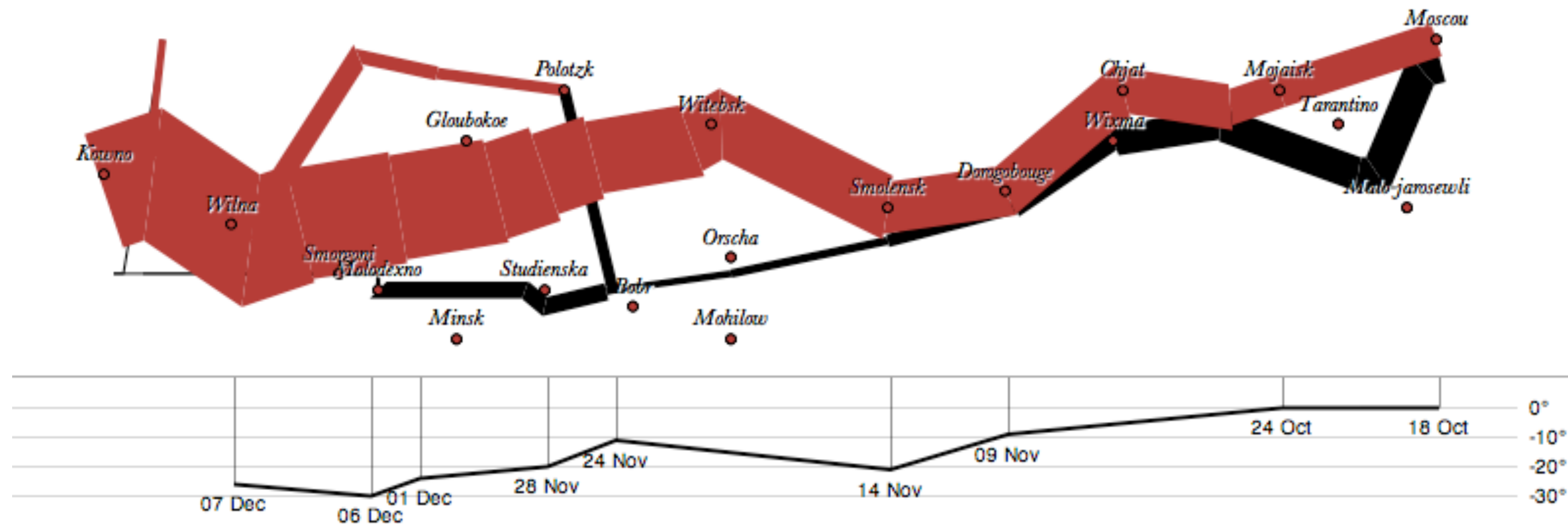
$$\lambda : D \rightarrow R$$

data	1	1.2	1.7	1.5	0.7
visible	true				
left	$\lambda: \text{index} * 25$				
bottom	0				
width	20				
height	$\lambda: \text{datum} * 80$				
fillStyle	blue				
strokeStyle	black				
lineWidth	1.5				
...	...				



```
var vis = new pv.Panel();  
vis.add(pv.Bar)  
  .data([1, 1.2, 1.7, 1.5, 0.7])  
  .visible(true)  
  .left((d) => this.index * 25);  
  .bottom(0)  
  .width(20)  
  .height((d) => d * 80)  
  .fillStyle("blue")  
  .strokeStyle("black")
```





```

var army = pv.nest(napoleon.army, "dir",
"group");
var vis = new pv.Panel();

var lines = vis.add(pv.Panel).data(army);
lines.add(pv.Line)
  .data(() => army[this.idx])
  .left(lon).top(lat).size((d) => d.size/
8000)
  .strokeStyle(() => color[army[paneIndex]
[0].dir]);

vis.add(pv.Label).data(napoleon.cities)
  .left(lon).top(lat)
  .text((d) => d.city).font("italic 10px
Georgia")
  .textAlign("center").textBaseline("middle
");

```

```

vis.add(pv.Rule).data([0,-10,-20,-30])
  .top((d) => 300 - 2*d -
0.5).left(200).right(150)
  .lineWidth(1).strokeStyle("#ccc")
  .anchor("right").add(pv.Label)

```

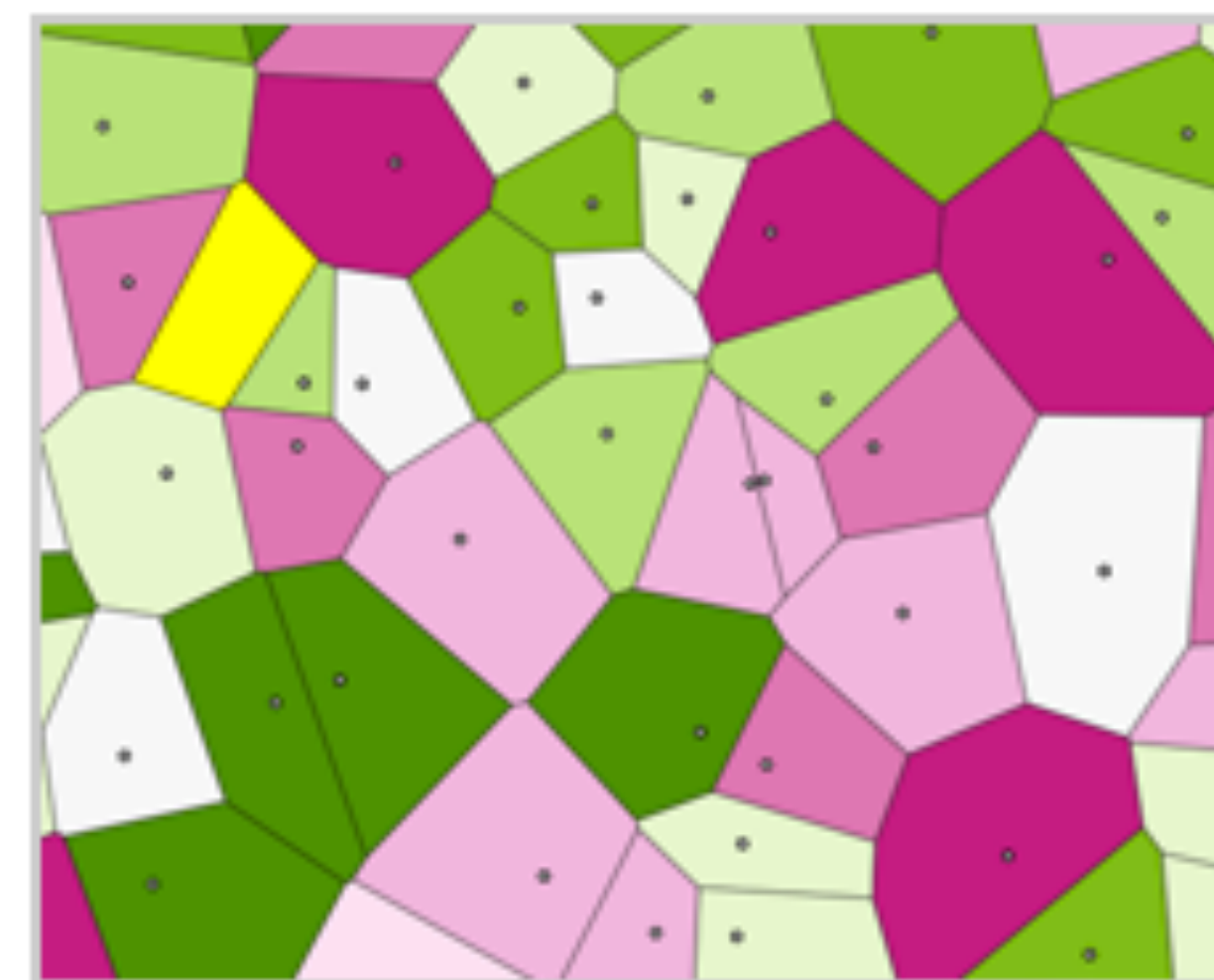
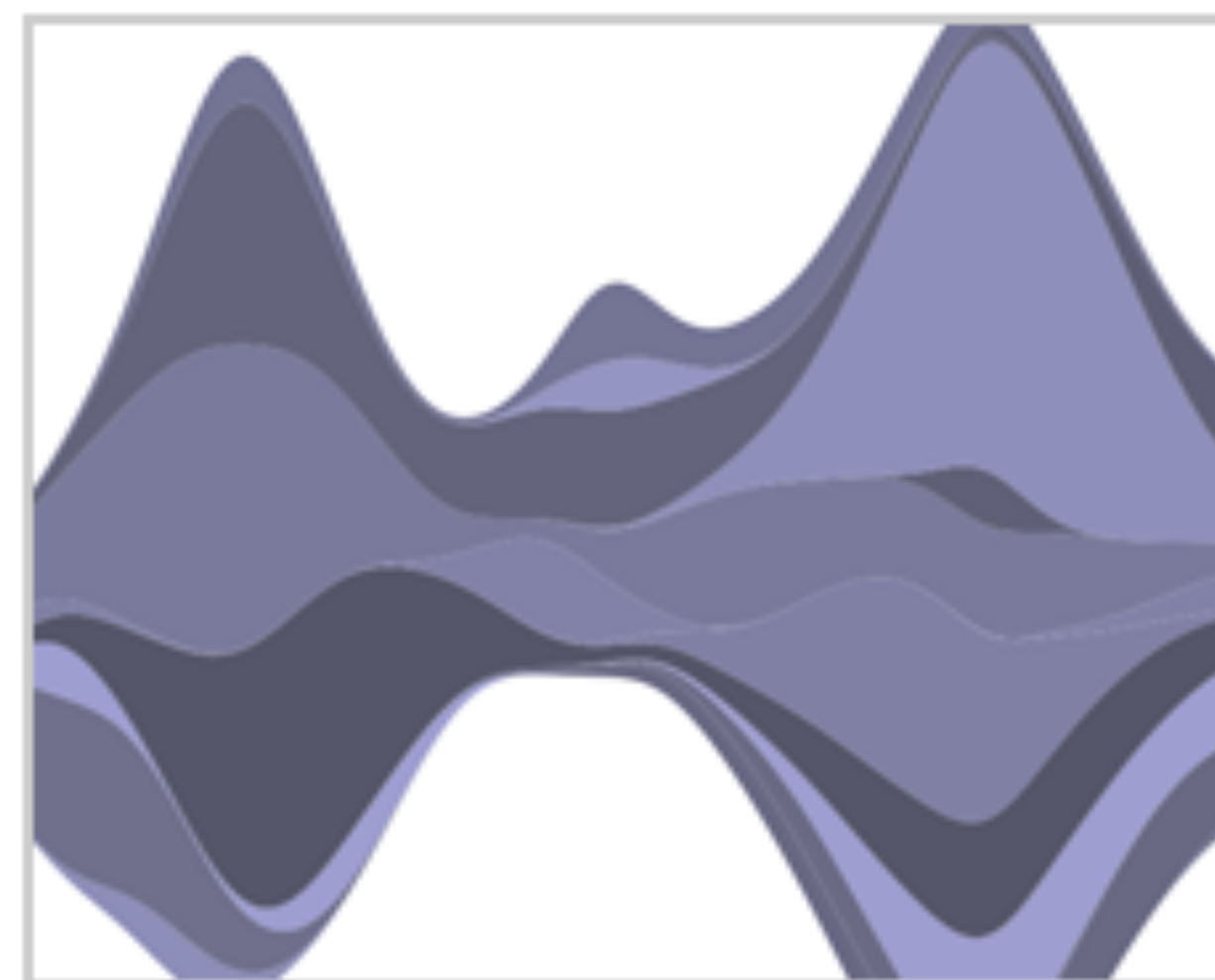
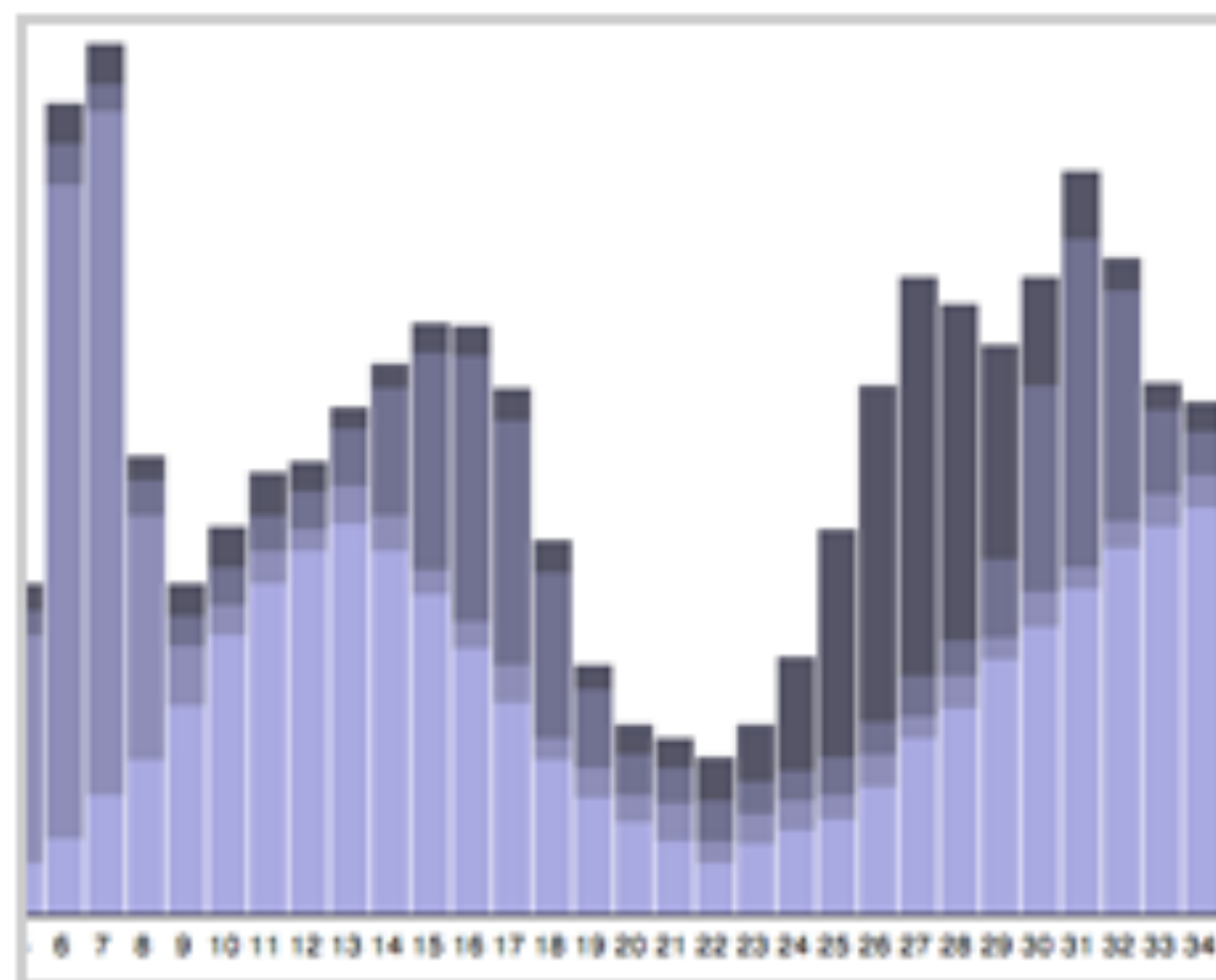
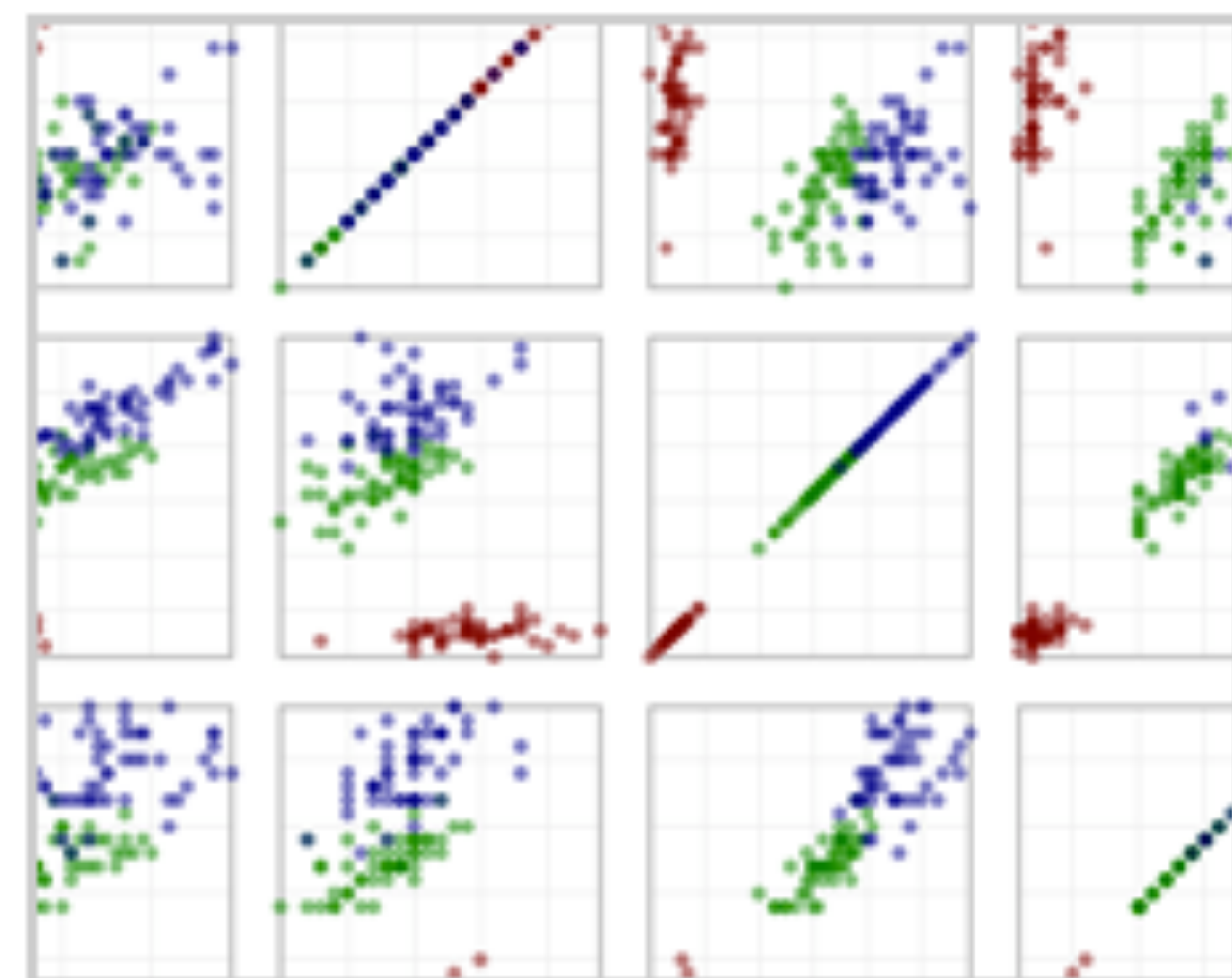
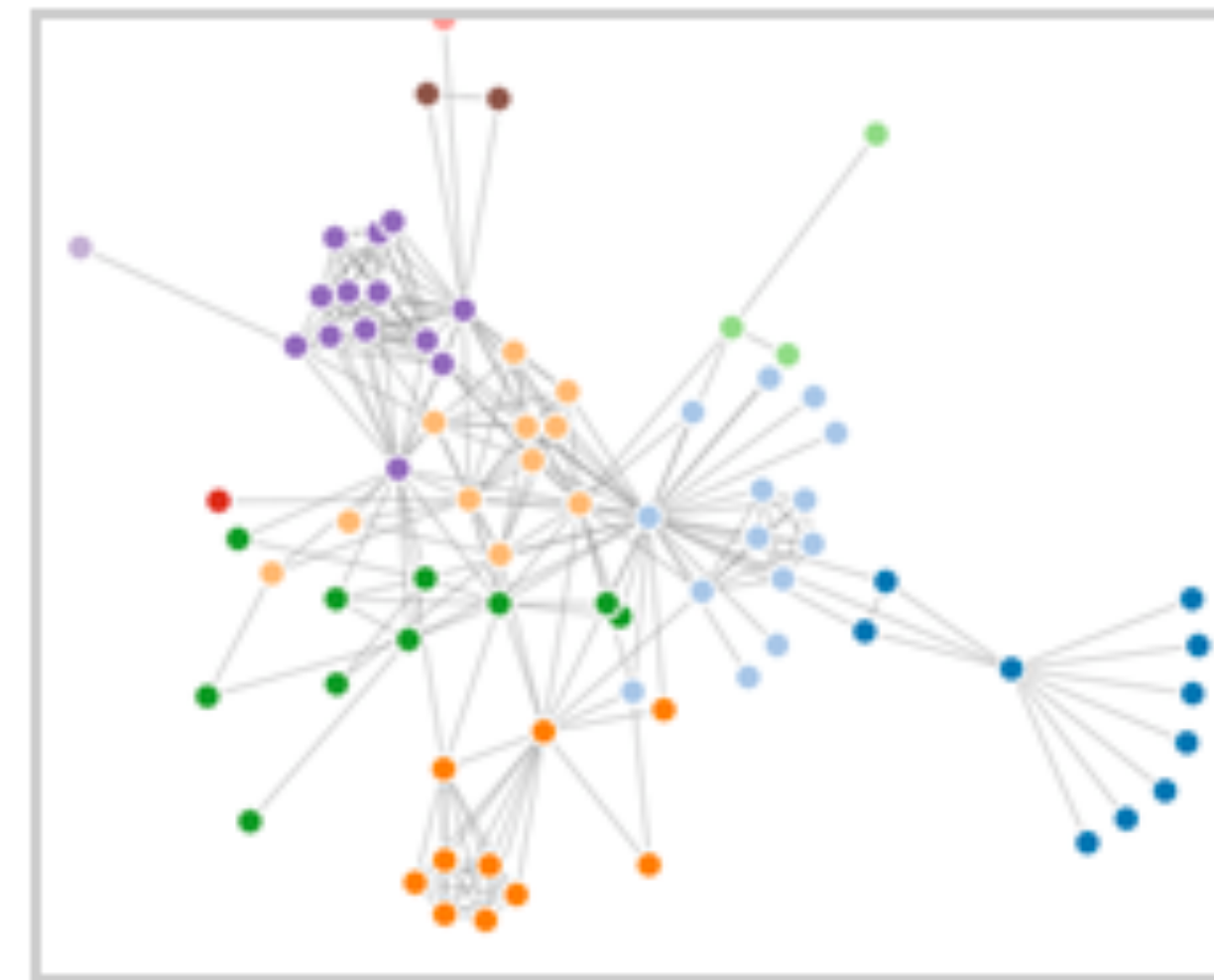
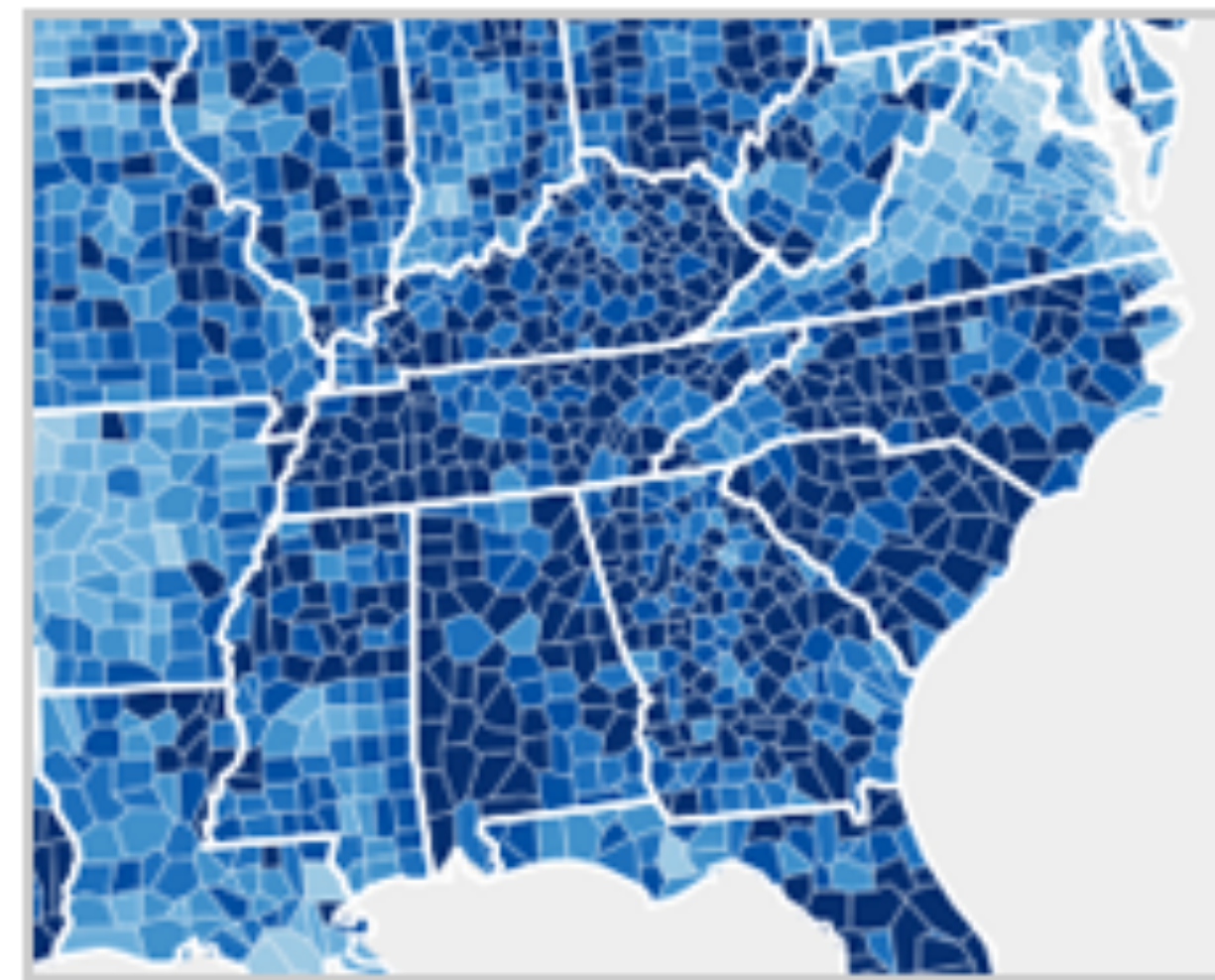
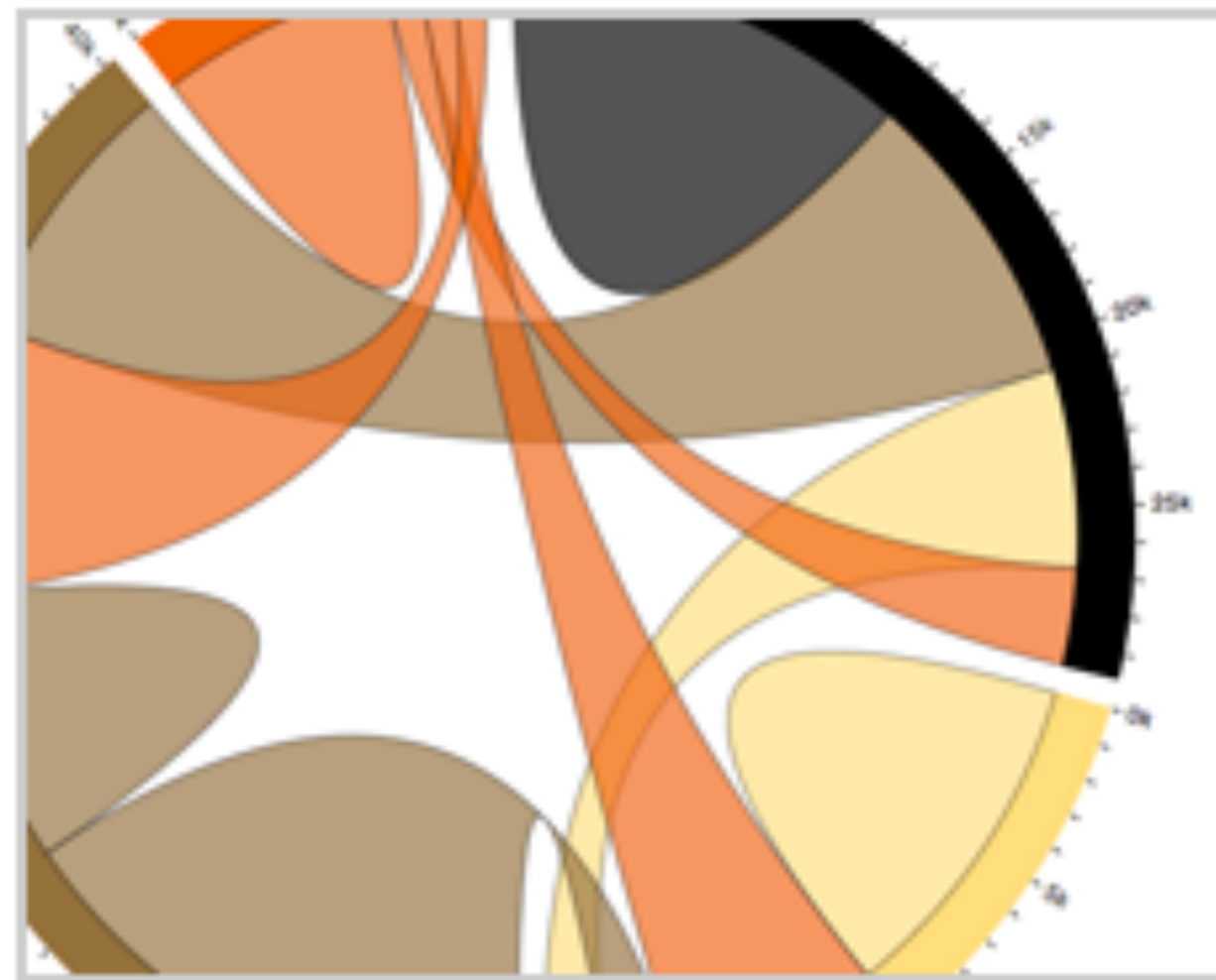
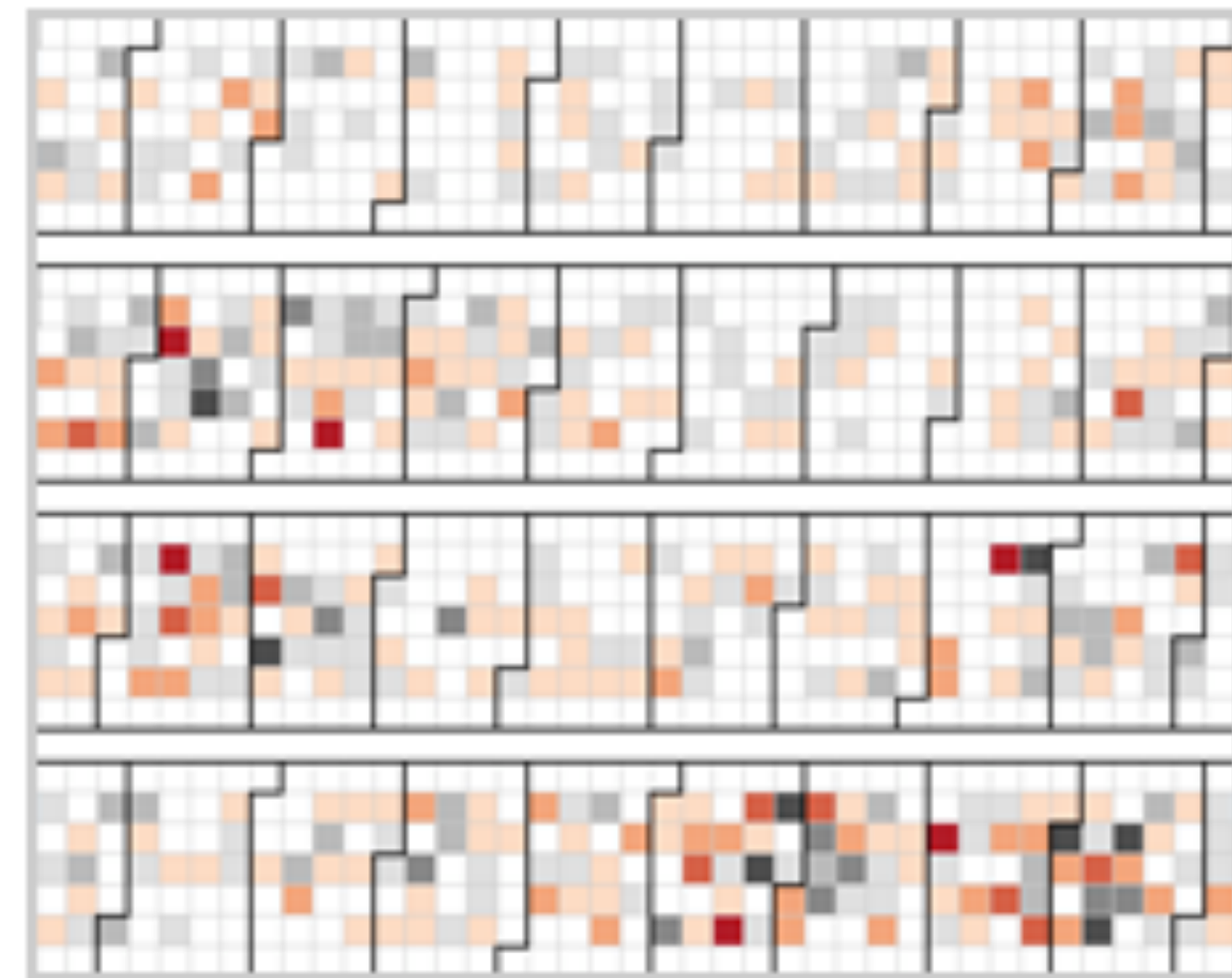
Create axes manually

```

vis.add(pv.Line).data(napoleon.temp)
  .left(lon).top(tmp) .strokeStyle("#0")
  .add(pv.Label)
  .top((d) => 5 + tmp(d))
  .text((d) => d.temp+"°
"+d.date.substr(0,6))
  .textBaseline("top").font("italic 10px
Georgia");

```


d3.js: Data-Driven Documents



Protovis

Specialized mark types

- ✓ Streamlined design
- Limits expressiveness
- More overhead (slower)
- Harder to debug
- Self-contained model

Specify a scene (nouns)

- ✓ Quick for static vis
- Delayed evaluation
- Animation, interaction are more cumbersome

D3

Bind data to DOM

- ✓ Exposes SVG/CSS/...
- ✓ Less overhead (faster)
- ✓ Debug in browser
- ✓ Use with other tools

Transform a scene (verbs)

- More complex model
- ✓ Immediate evaluation
- ✓ Dynamic data, anim, and interaction natural

```
// Add a layer of dots.  
svg.append("g")  
  .attr("stroke", "steelblue")  
  .attr("stroke-width", 1.5)  
  .attr("fill", "none")  
  .selectAll("circle")  
  .data(cars)  
  .join("circle")  
    .attr("cx", d => x(d.m))  
    .attr("cy", d => y(d.h))  
    .attr("r", 3);
```

Bind one <circle> for every element in cars.

If <circle> doesn't exist, create.
If <circle> exists, update.
If data doesn't exist, remove <circle>.

D3 Modules

Data Parsing / Formatting (JSON, CSV, ...)

Shape Helpers (arcs, curves, areas, symbols, ...)

Scale Transforms (linear, log, ordinal, ...)

Color Spaces (RGB, HSL, LAB, ...)

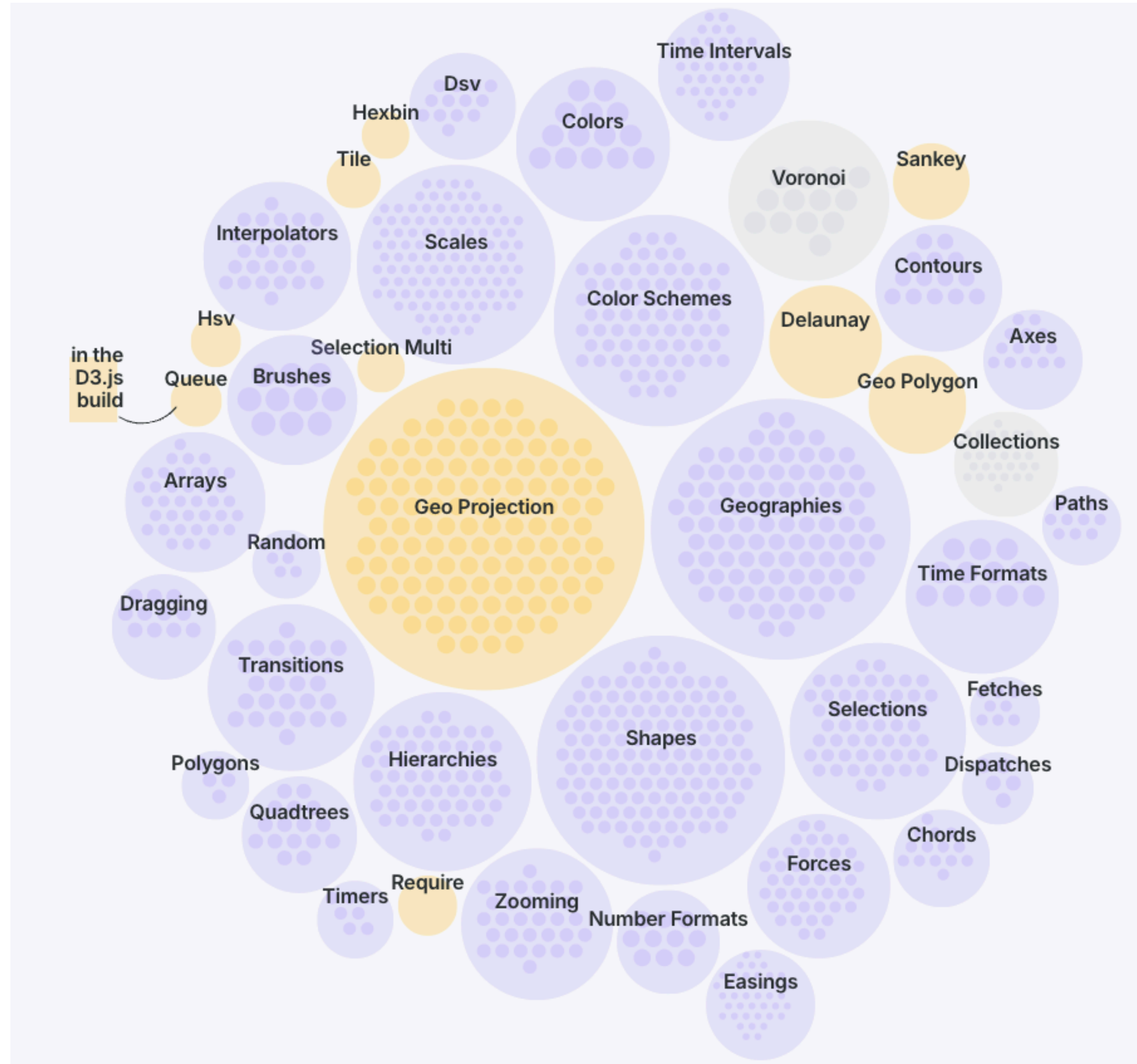
Animated Transitions (tweening, easing, ...)

Geographic Mapping (projections, clipping, ...)

Layout Algorithms (stack, pie, force, trees, ...)

Interactive Behaviors (brush, zoom, drag, ...)

D3 Modules, Visualized



Ease of use




Chart Typologies

Excel, Google Charts

Visual Analysis Grammars

VizQL, ggplot2, Vega-Lite, Altair

Visualization Grammars

Protovis, D3.js, Vega

Component Architectures

Prefuse, Flare, Improvise, VTK

Graphics APIs

Canvas, OpenGL, Processing, SVG

Expressiveness

