#### Uncertainty and Review

DSC 106: Data Visualization

Sam Lau

UC San Diego

#### Announcements

Final Project Prototype due tomorrow.

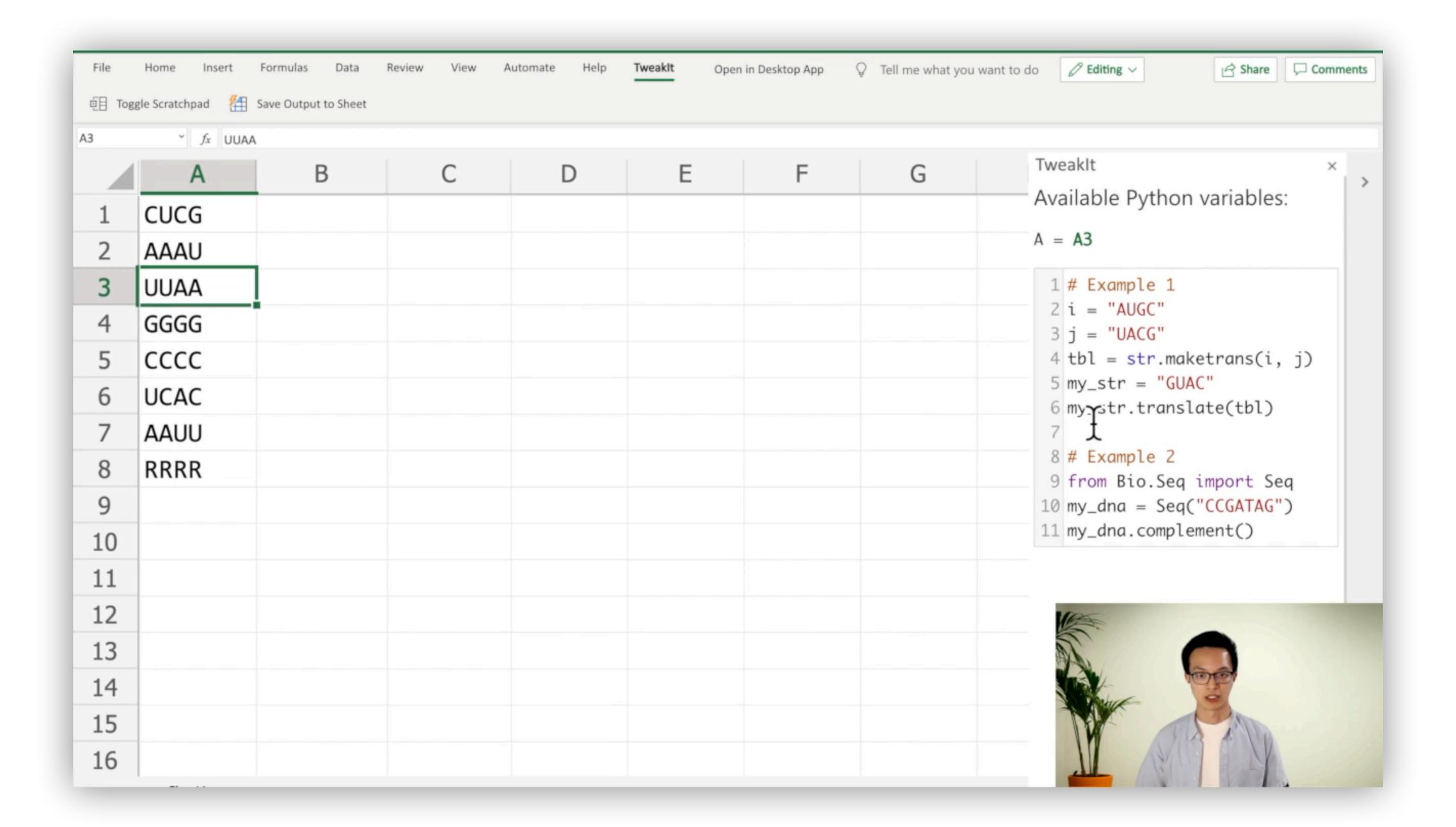
No class Wed and Fri (happy Thanksgiving!)

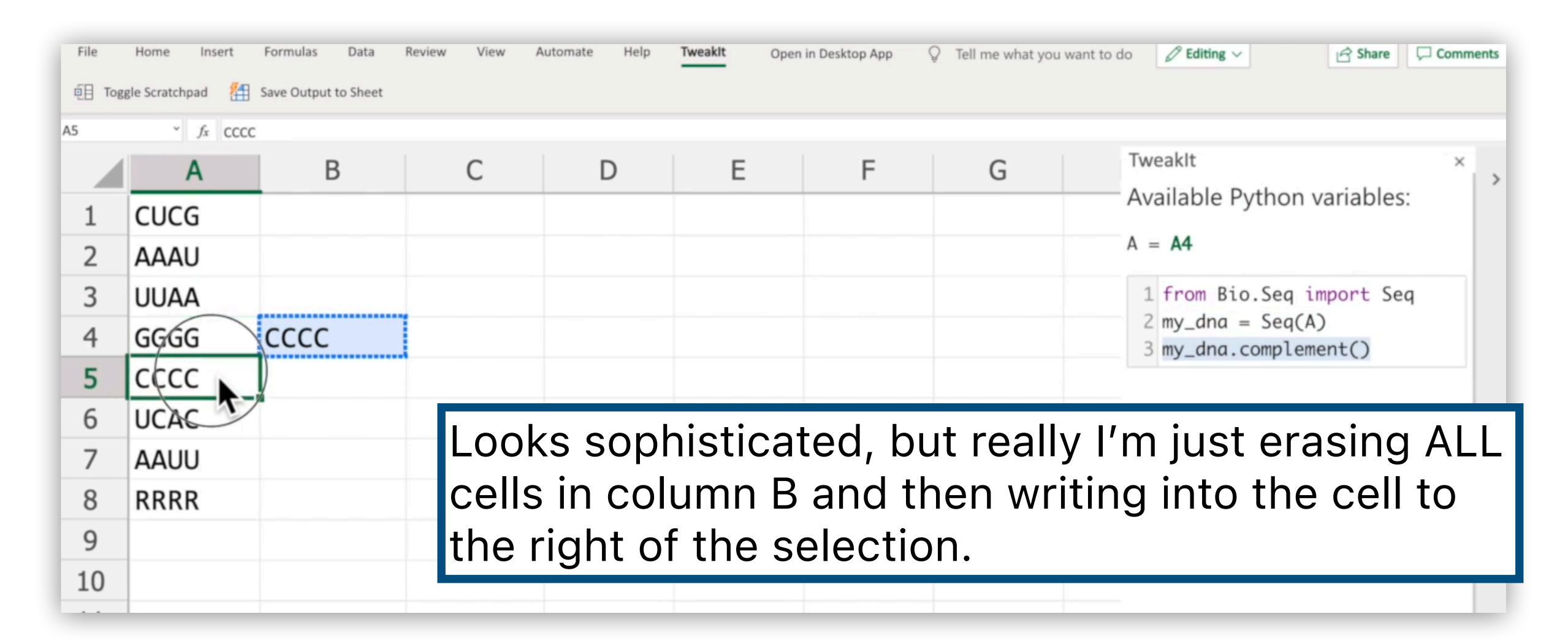
Final Project Demo Video due next week Tues

#### FAQs:

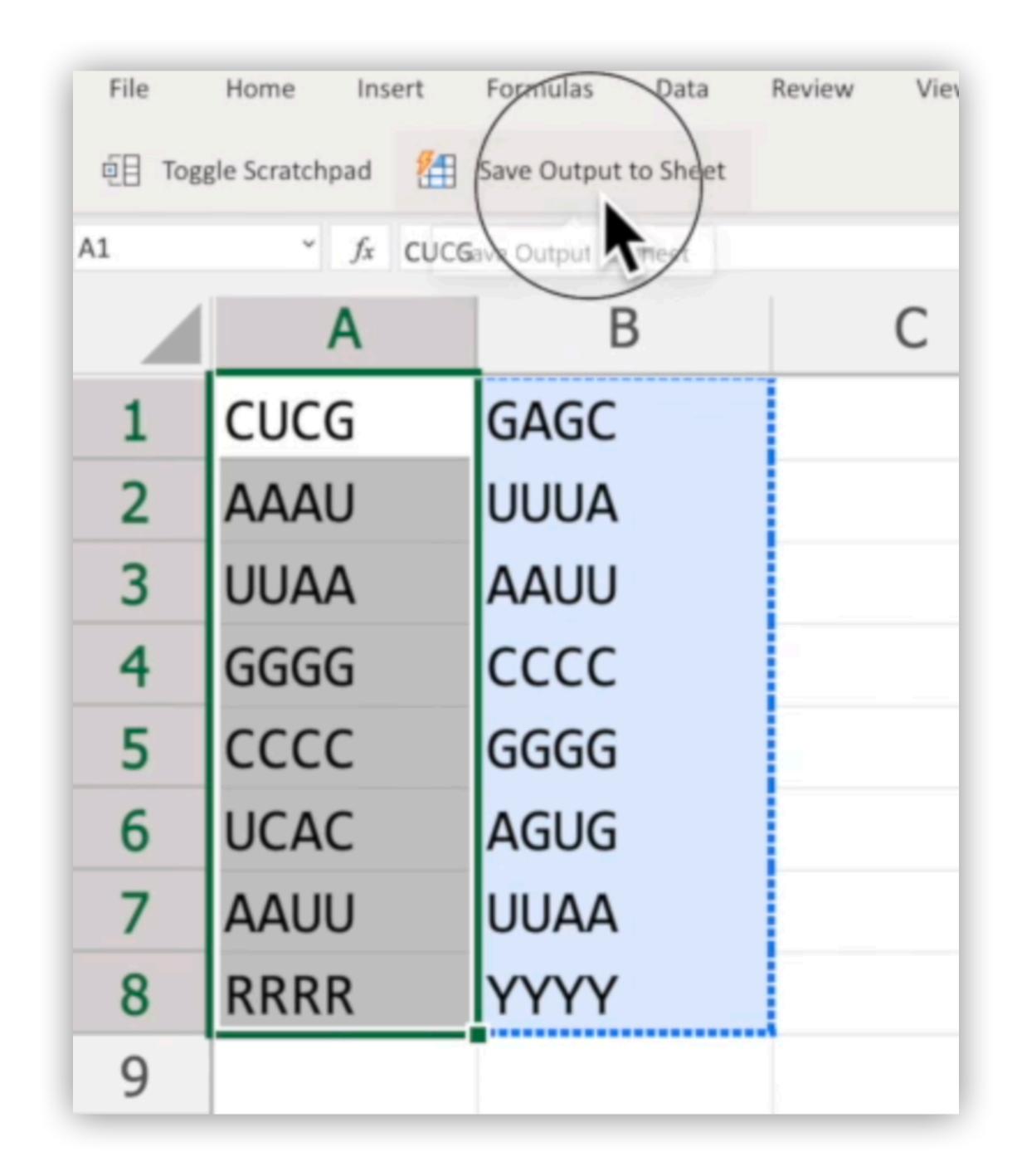
1. Why is the demo video due next week (before we've even finished our final projects)? To make your demo video, your final project doesn't need to be 100% working. Just show the 20% that is working well! We want you to start thinking seriously about your project story.

# A peek behind the curtain: demo videos



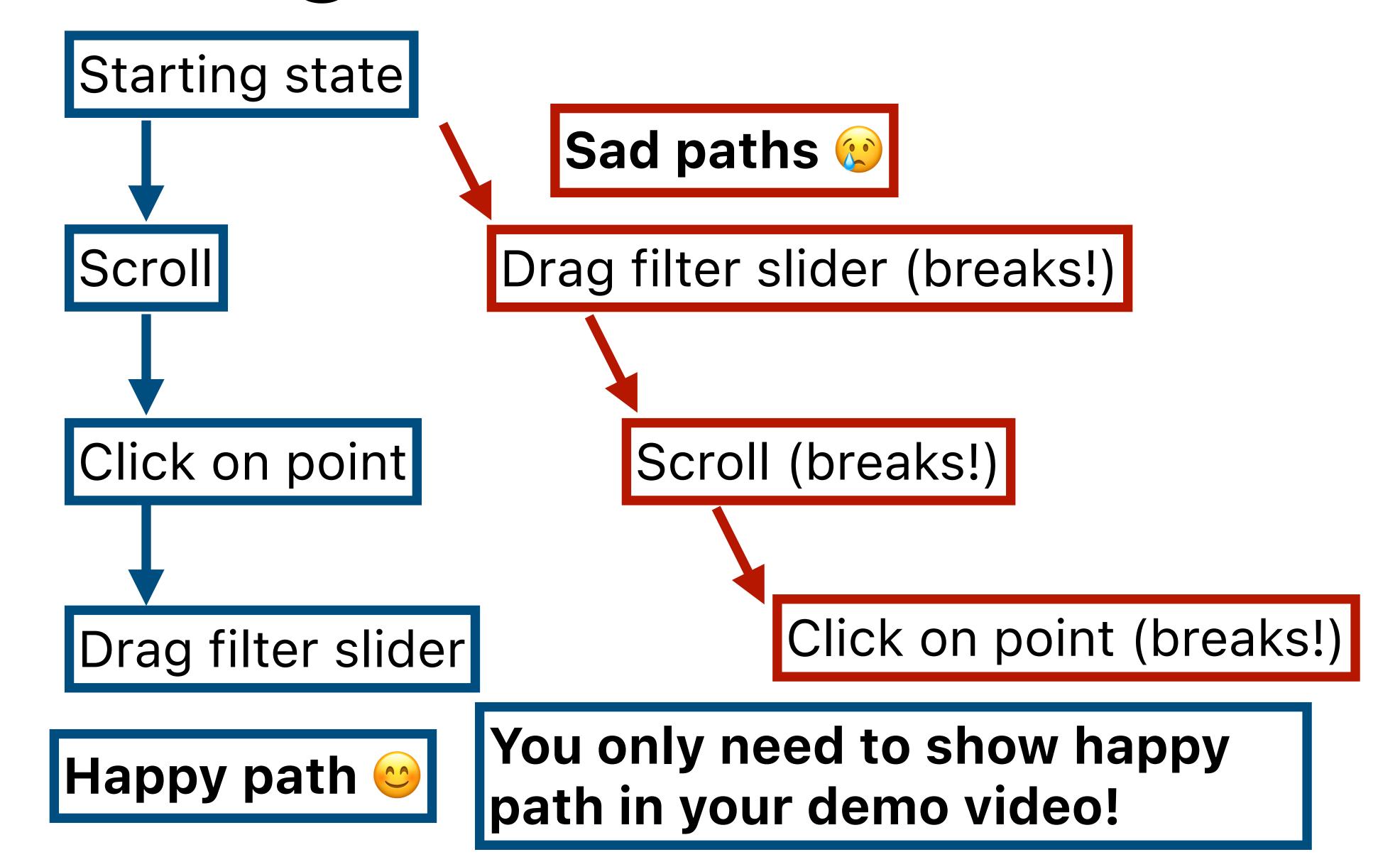


If there was other data in the spreadsheet, it would be wiped out!



Clicking "Save Output" just removes the blue background from column B. (It doesn't actually work!)

#### Making a cool demo video



### How to ace your final project

Component	Excellent	Satisfactory	Poor
Web page URL, video URL, and Repo		The web page is publicly viewable on GitHub pages, the project video is linked (or embedded) within the web page, and the repository is publicly available. (+1 point)	The submitted web page URL, project video, or repository URL is broken. (+0 points)
Hook		The project opens with a hook – an interesting research question or attention-grabbing statement. (+1 point)	The project doesn't open with a hook (e.g. it immediately shows a visualization without explanation). (+0 points)
Storytelling	The project tells a compelling story. It follows the and-but-therefore structure and also incorporates elements of surprise, personalization, or emotion. (+3 points)	The project tells a story – it follows the and-but-therefore structure. (+2 points)	The project does not tell a story (e.g. it doesn't follow the and-but-therefore structure or something similar). (+1 point)
Visual Encodings	The project visualizations do not violate the expressiveness criteria and the design choices (marks and encoding channels) are clear, evocative, and effective. (+3 points)	The project visualizations do not violate the expressiveness criteria, but another set of design choices (marks and encoding channels) could have been more effective (e.g. using the area visual channel instead of position when possible). (+2 points)	The project visualizations violate the expressiveness criteria (e.g. heavy overplotting, encodings that imply incorrect readings, etc.), and these violations are not addressed using the available interactions (e.g. overplotting that cannot be filtered or zoomed into). (+1 point)

Component	Excellent	Satisfactory	Poor
Web page URL, video URL, and Repo		The web page is publicly viewable on GitHub pages, the project video is linked (or embedded) within the web page, and the repository is publicly available. (+1 point)	Most common mistake: no video linked in webpage
Hook		The project opens with a hook – an interesting research question or attention-grabbing statement. (+1 point)	The project doesn't open with a hook  (e.g. it immediately shows a visualization without explanation).  (+0 points)
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Hook		The project opens with a hook – an interesting research question or attention-grabbing statement. (+1 point)	Most common mistake: straight into visualization without hook	
Storytelling	The project tells a compelling story. It follows the and-but-therefore structure and also incorporates elements of surprise, personalization, or emotion. (+3 points)	The project tells a story – it follows the and-but-therefore structure. (+2 points)	The project does not tell a story (e.g. it doesn't follow the and-but-therefore structure or something similar). (+1 point)	
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Commonant			
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#### Storytelling

## As always, will grade on visual encodings. Avoid overplotting, use appropriate channels, bin your colors, etc.

emotion. (+3 points)

#### Visual Encodings

The project visualizations do not violate the expressiveness criteria and the design choices (marks and encoding channels) are clear, evocative, and effective. (+3 points)

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Interaction	The interactive elements of the project are polished, bug-free, and enable the reader to discover interesting patterns in the data or the concept being explored. (+3 points)	The interactive elements of the project are functional and enable the reader to discover interesting patterns, but a static plot (perhaps with a different encoding) could have conveyed the same information just as effectively. (+2 points)	The plot would have been substantially more effective as a static plot without the interaction; or, the interaction has major bugs that preclude use. (+1 point)	
		The vicualizations contain helpful		
	Similar to Project 3; do we learn something new from your interactions that isn't possible without the			
	interactions?			
		visualization demonstrates this	ends with a takeaway message but	
		to answer is: What ot: what is interest	t is interesting about ing about your	
Viewing experience		The project is easy to view: all images are clearly visible and all	The project is difficult to view (e.g. some images and text are too small	

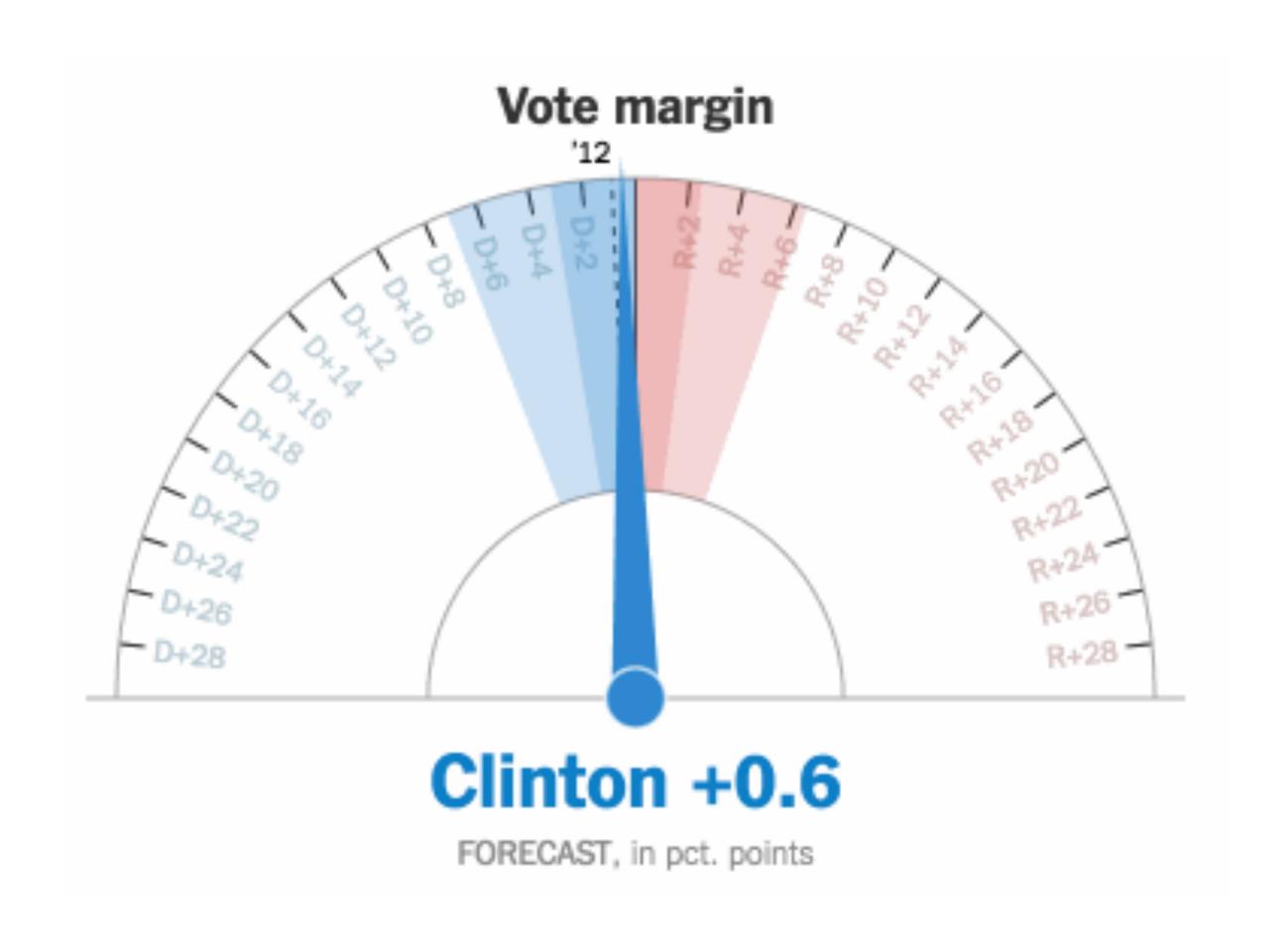
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Annotations		The visualizations contain helpful annotations (e.g. text, coloring, shading) that draw attention to interesting findings. (+1 point)	The visualizations contain no annotations. (+0 points)		
	Common mistake: lots of plots, no annotations on plots themselves				
		from your project? And why does your project succeed at explaining it? (+2 points)	focuses too much on the implementation of the visualization).  (+1 point)		
Viewing		The project is easy to view: all	The project is difficult to view (e.g.		

Interaction	The interactive elements of the project are polished, bug-free, and enable the reader to discover interesting patterns in the data or the concept being	The interactive elements of the project are functional and enable the reader to discover interesting patterns, but a static plot (perhaps with a different encoding) could have conveyed the same information just as effectively. (+2	The plot would have been substantially more effective as a static plot without the interaction; or, the interaction has major bugs that preclude use. (+1 point)
		g. "there are lots c	of forest fires, so we
Takeaways		The project ends with an interesting takeaway and explains why your visualization demonstrates this takeaway effectively. What is the one thing that everyone should learn from your project? And why does your project succeed at explaining it? (+2 points)	The project is missing a takeaway, or ends with a takeaway message but the presentation could be improved (e.g. the takeaway isn't surprising, or focuses too much on the implementation of the visualization). (+1 point)
Viewing experience		The project is easy to view: all images are clearly visible and all text is legible on a typical laptop screen size. (+1 point)	The project is difficult to view (e.g. some images and text are too small to see clearly). (+0 points)

Interaction	The interactive elements of the project are polished, bug-free, and enable the reader to discover interesting patterns in the data or the concept being explored. (+3 points)	The interactive elements of the project are functional and enable the reader to discover interesting patterns, but a static plot (perhaps with a different encoding) could have conveyed the same information just as effectively. (+2 points)	The plot would have been substantially more effective as a static plot without the interaction; or, the interaction has major bugs that preclude use. (+1 point)
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	Common mista	ke: fonts too small	images blurry

#### Common mistake: jonts too smail, images blurry

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	30100113120. (11 politi)		

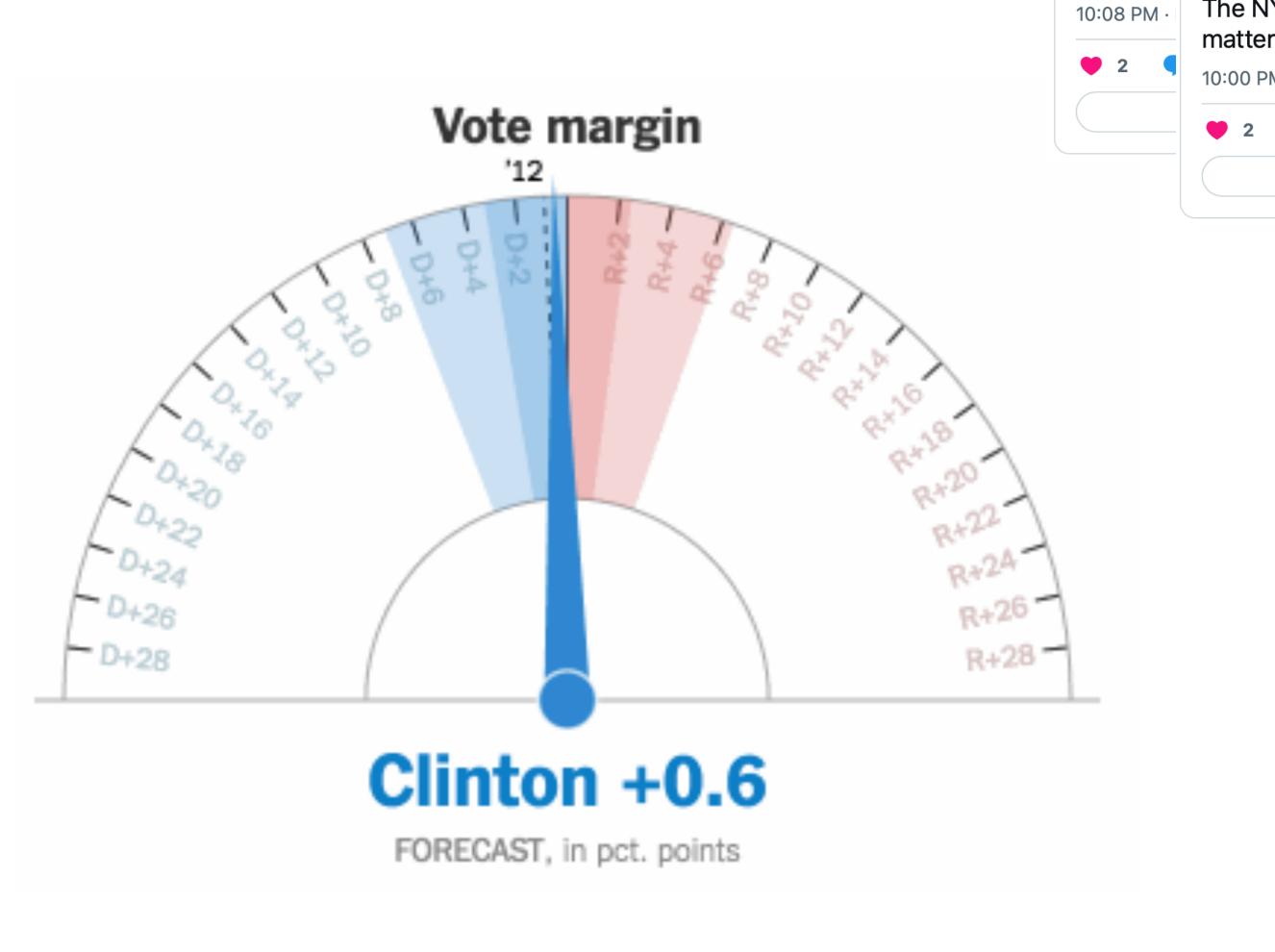


What is being visualized?

What are the strengths and weaknesses of this visualization?

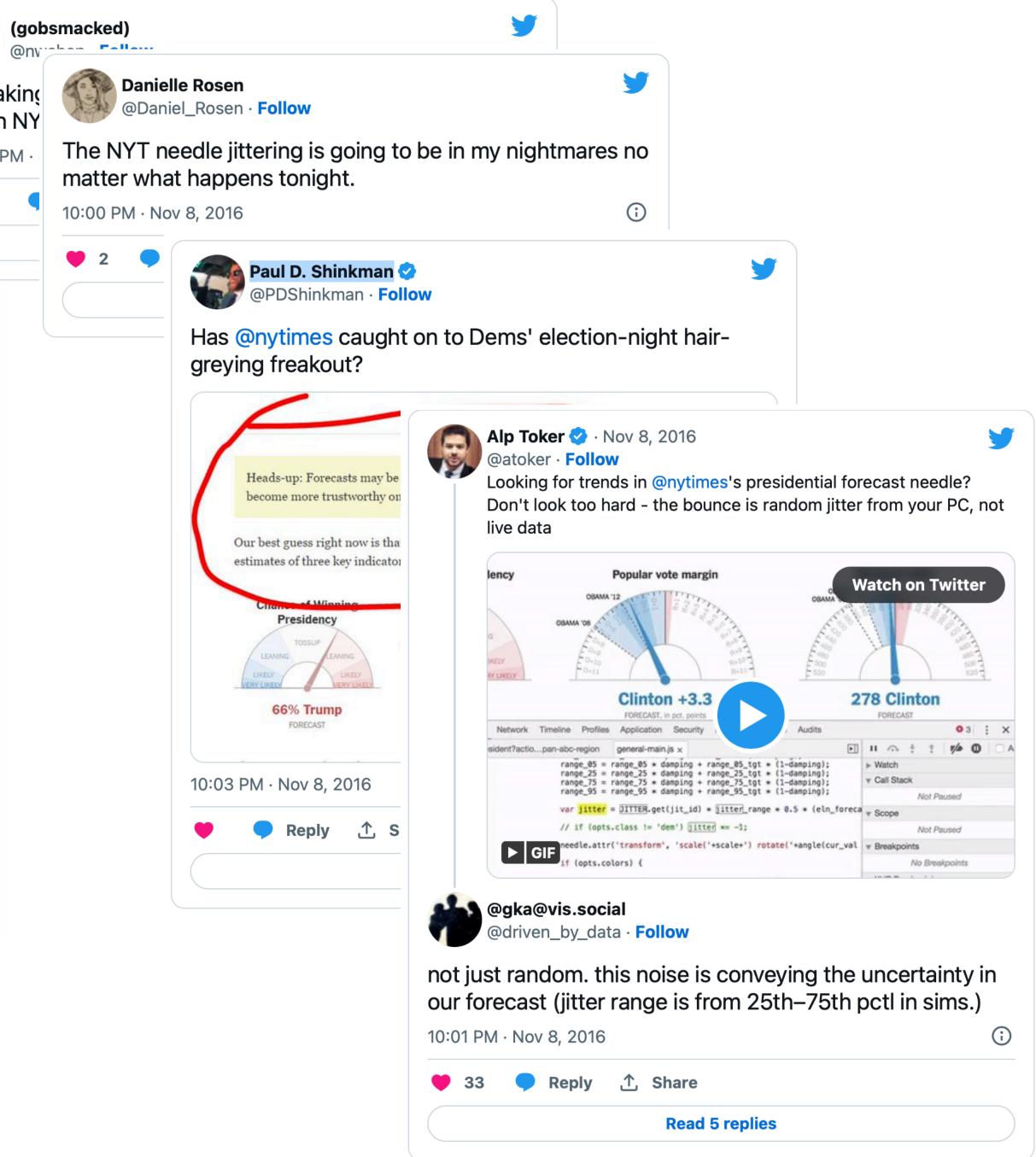
tryclassbuzz.com

Code: needle



I'm taking

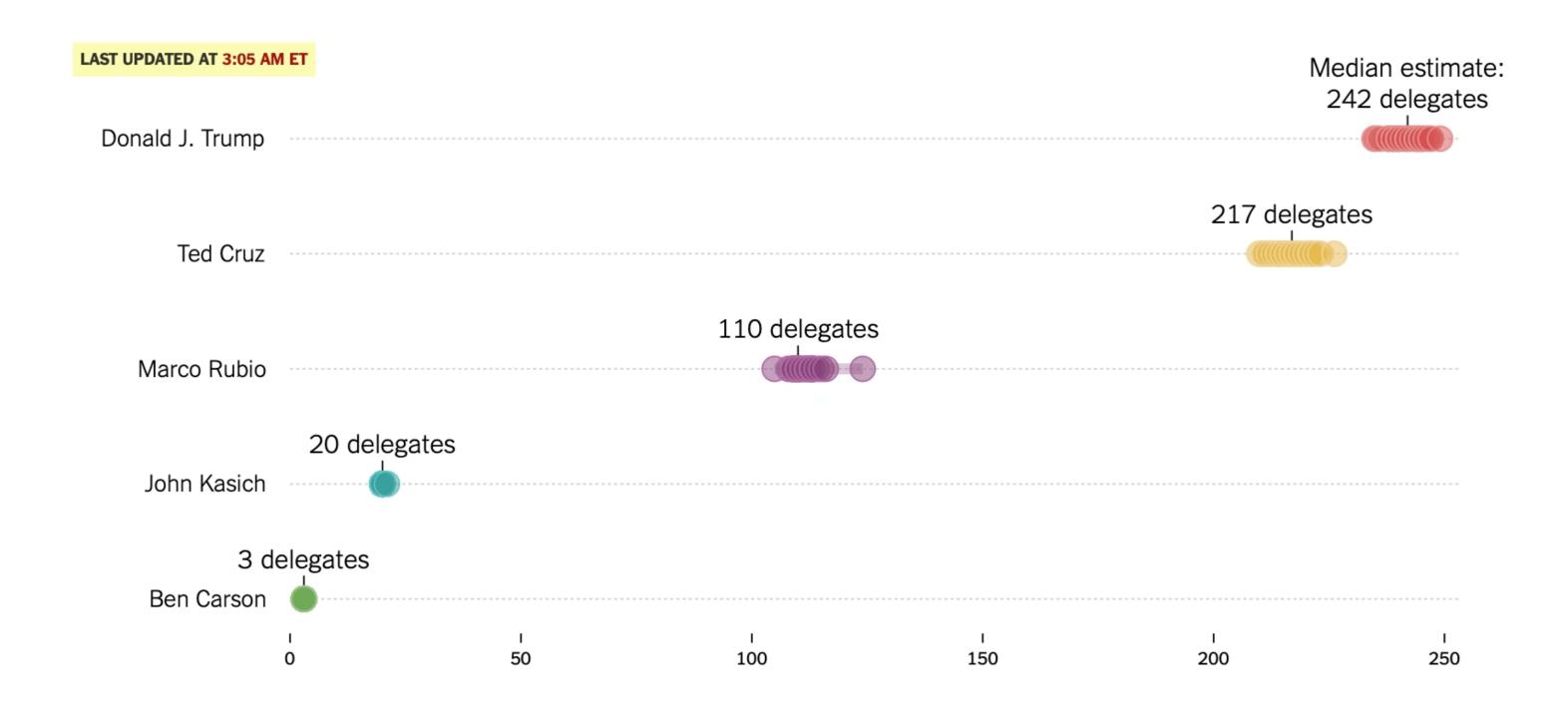
damn NY



**TheUpshot** Live Models

#### Who Will Win Super Tuesday? Live Estimates of Tonight's Final Republican Delegate Count

By AMANDA COX, JOSH KATZ and KEVIN QUEALY MARCH 1, 2016



What is being visualized?

What are the strengths and weaknesses of this visualization?

How does it compare to the needle?

#### Live Presidential Forecast Updated 7:55:14 PM ET Chance of Winning Presidency Popular vote margin Electoral votes 82% Clinton 307 Clinton Clinton +4.4 PERSONAL PROPERTY. The projections for each state are based on the votes reported so far and how those places have voted in previous elections. We're showing the closest states by default. Show all states Clinton +6.4 78% Dam New Morces 0% Clinton +5.4 75% Dem. Wisconsin CSL -





What does it mean?

How should I visualize it?

What does it mean?

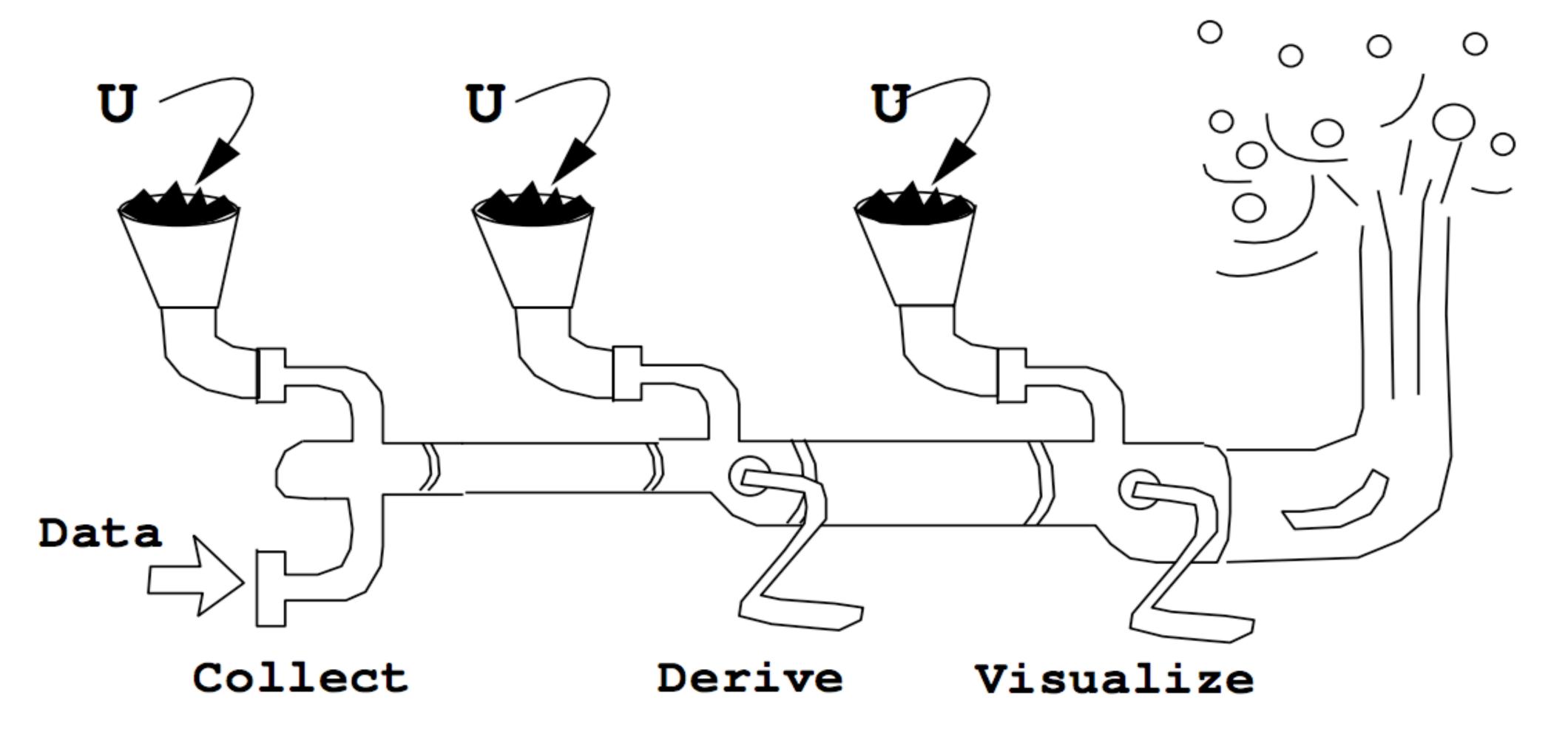
How should I visualize it?

What does it mean?

How should I visualize it?

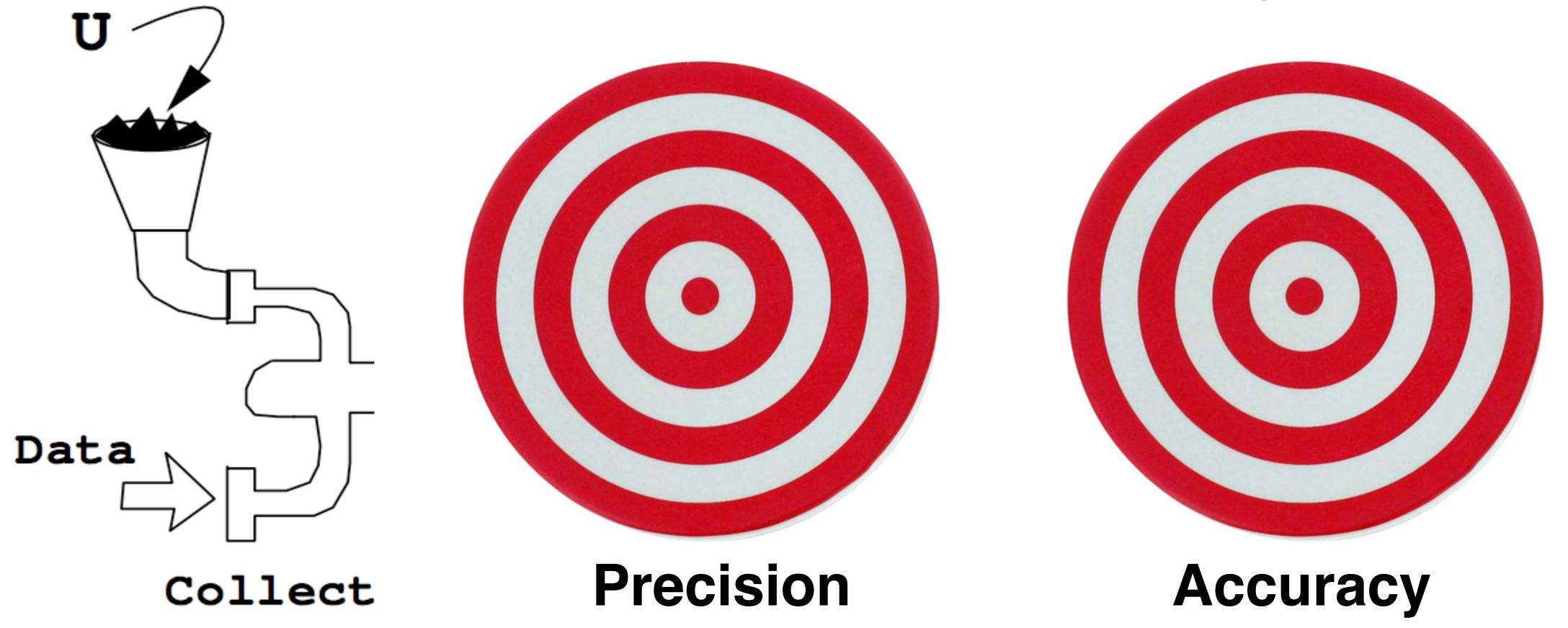
Doubt
Risk
Variability
Error
Lack of knowledge
Hedging
etc...

#### Visualization



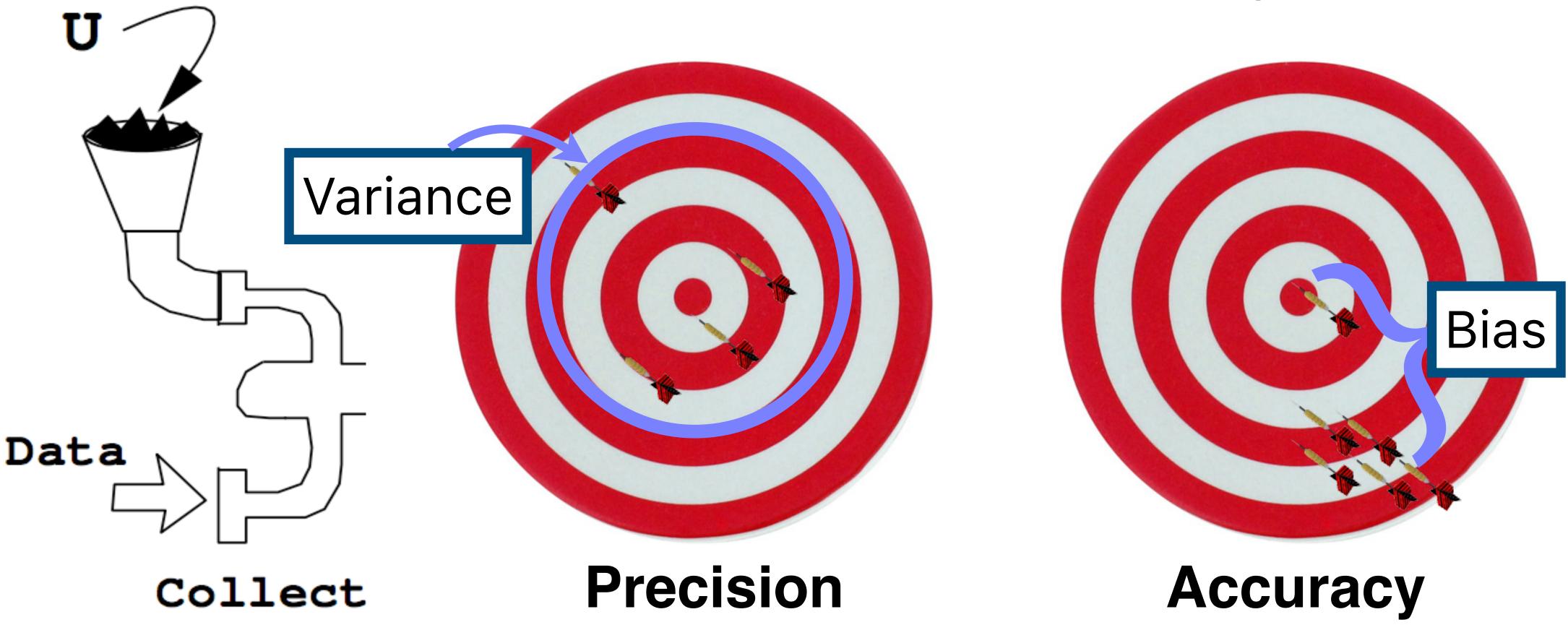
#### Measurement Uncertainty

How and how much should we sample the data?



#### Measurement Uncertainty

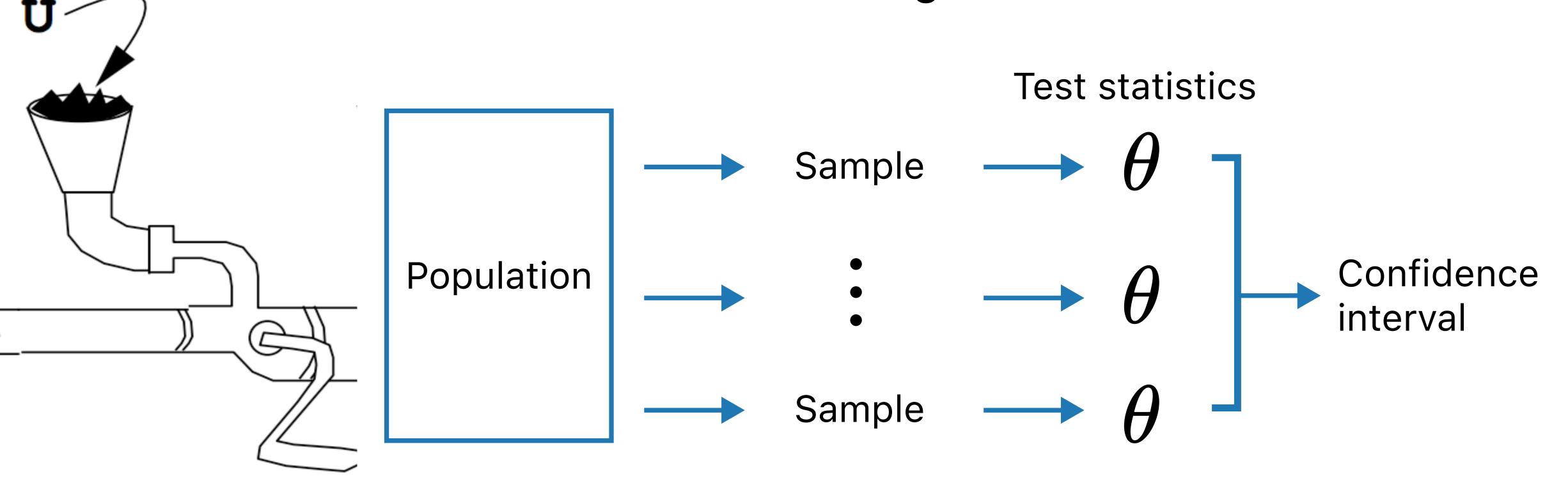
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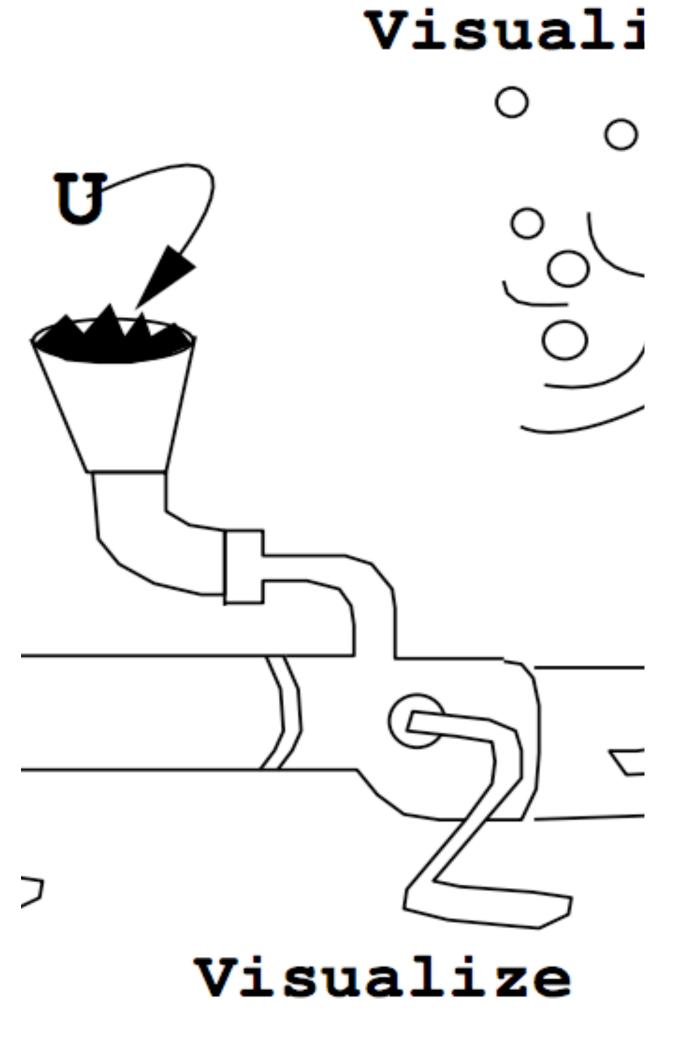


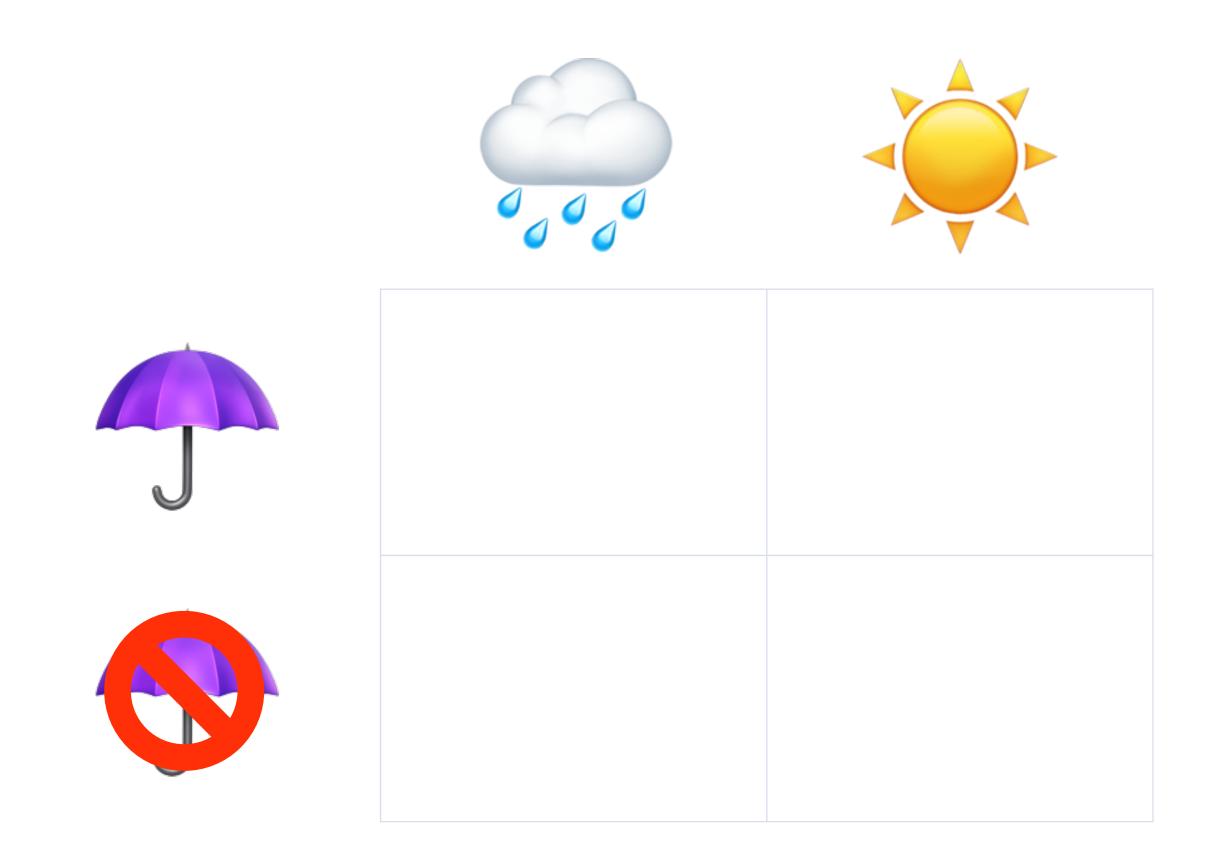
#### **Model Uncertainty**

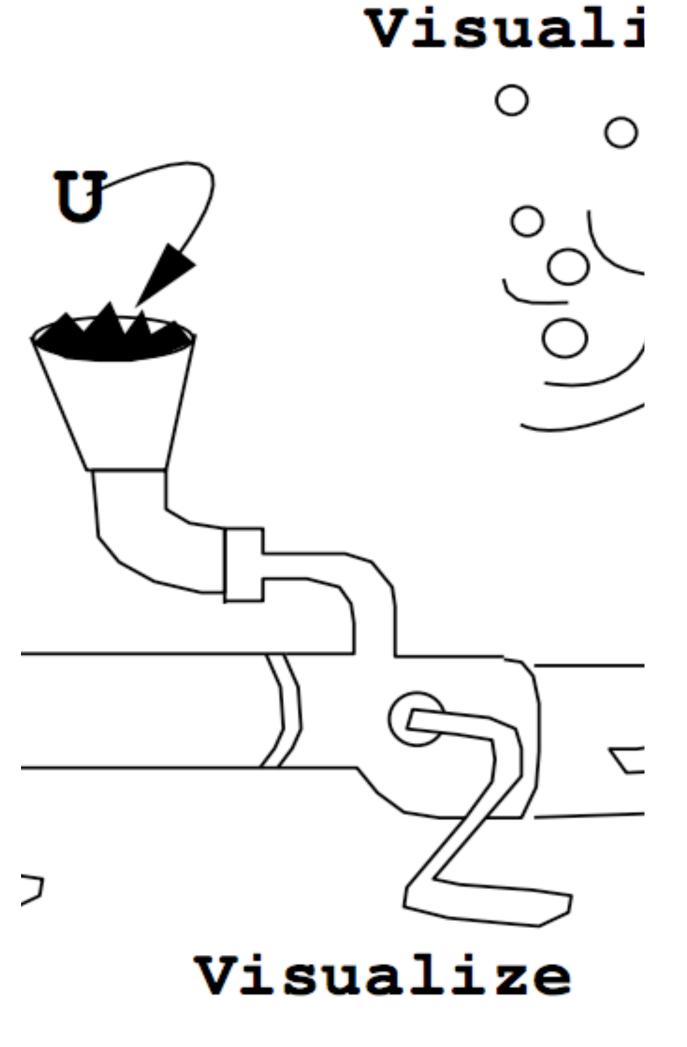
Derive

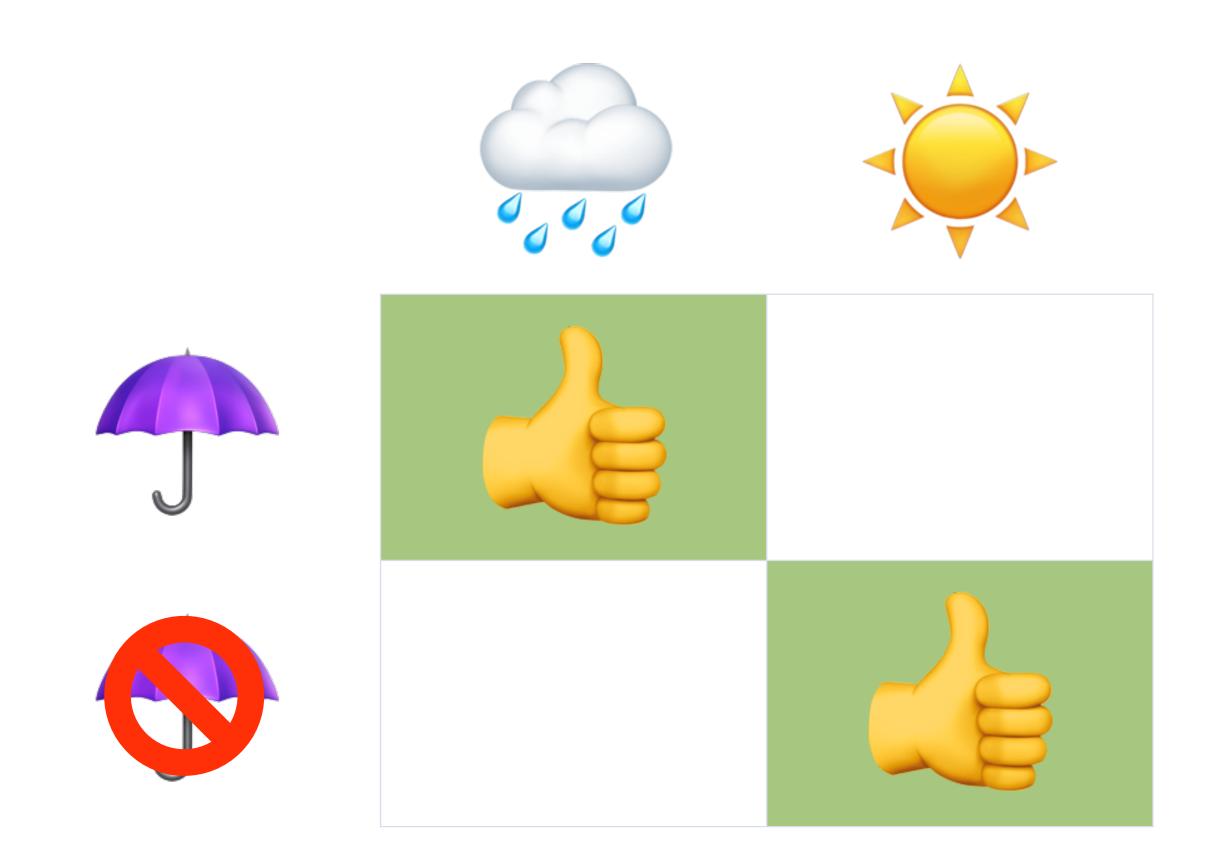
How does the data fit together?

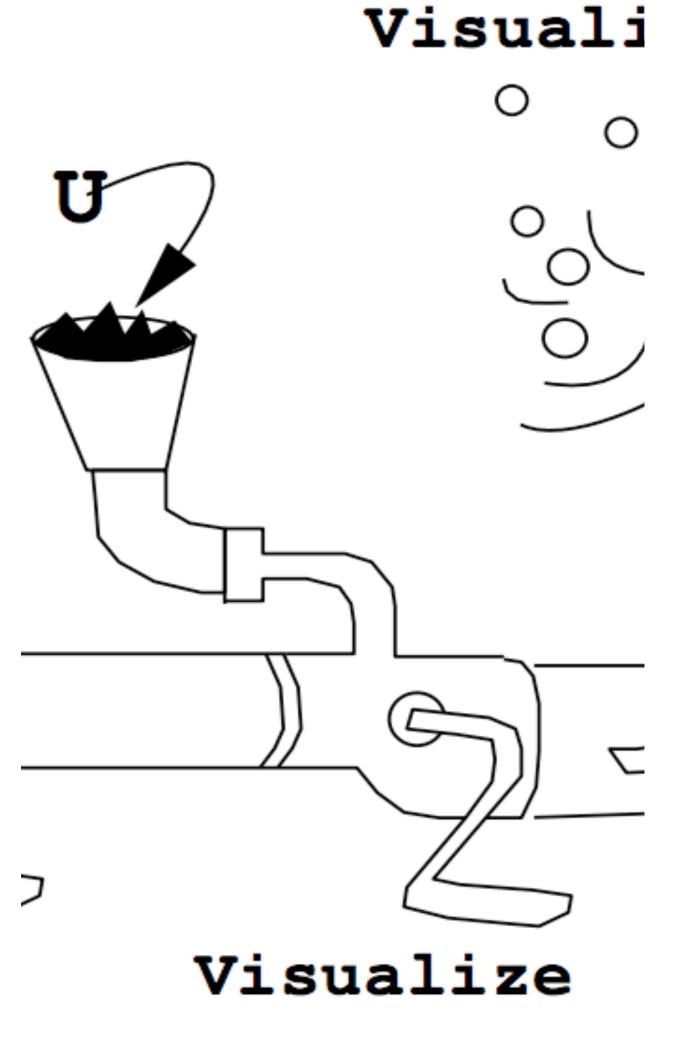


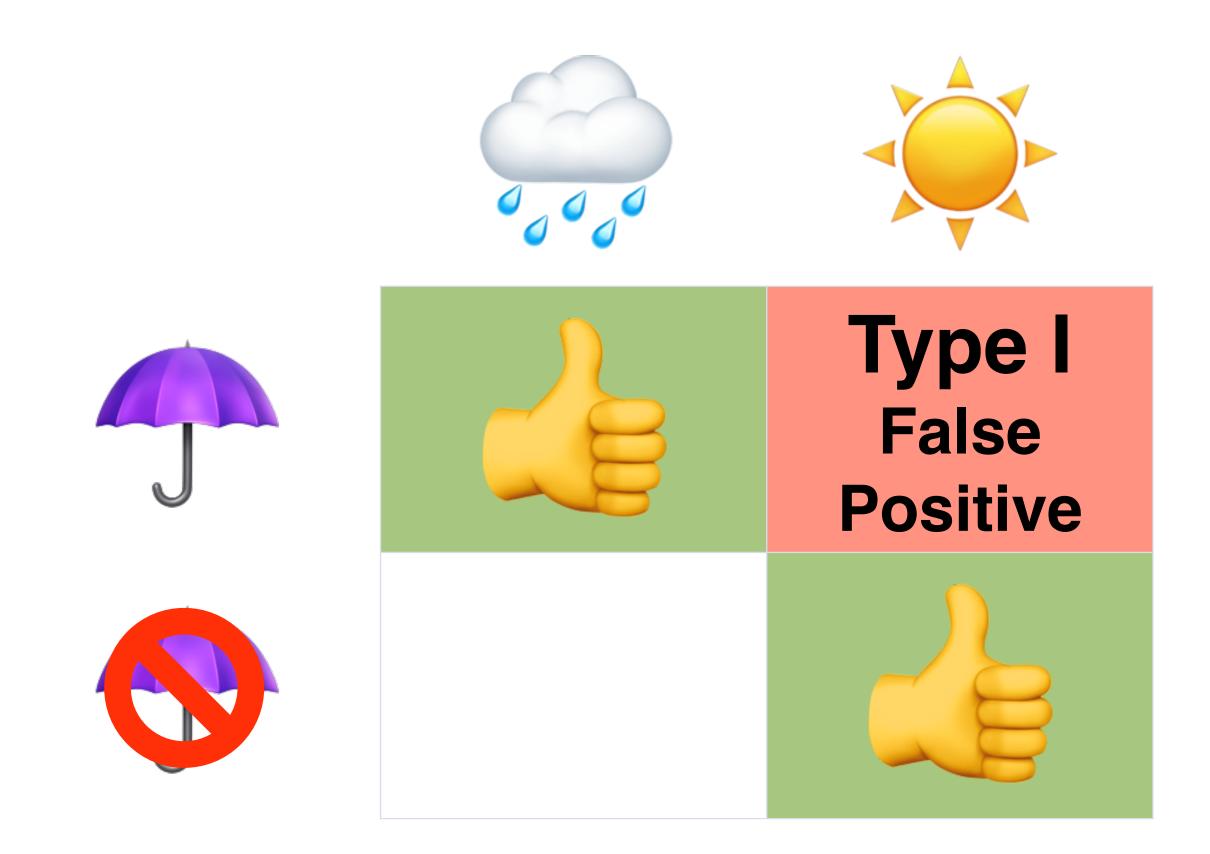


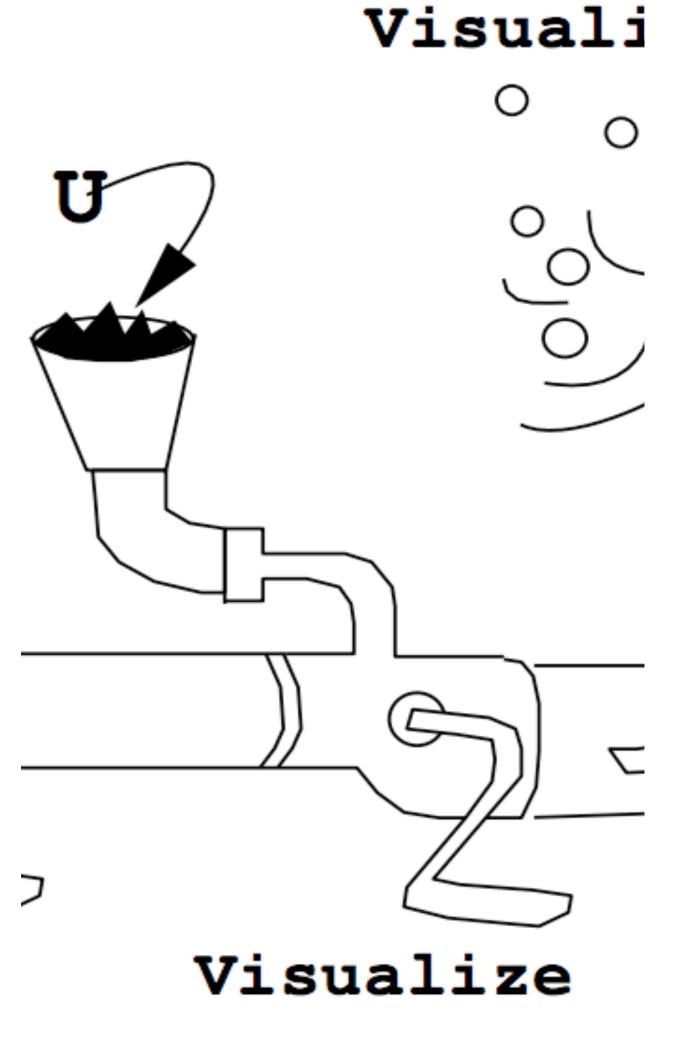


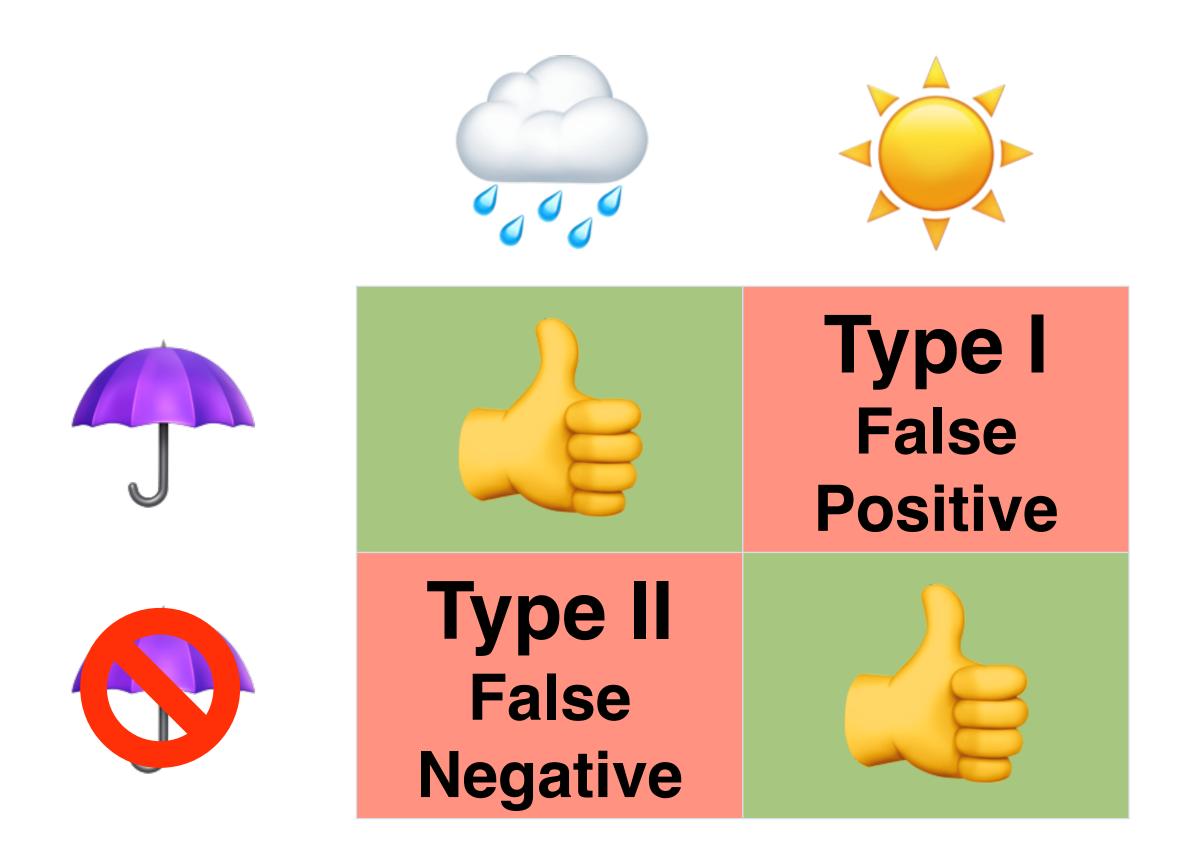












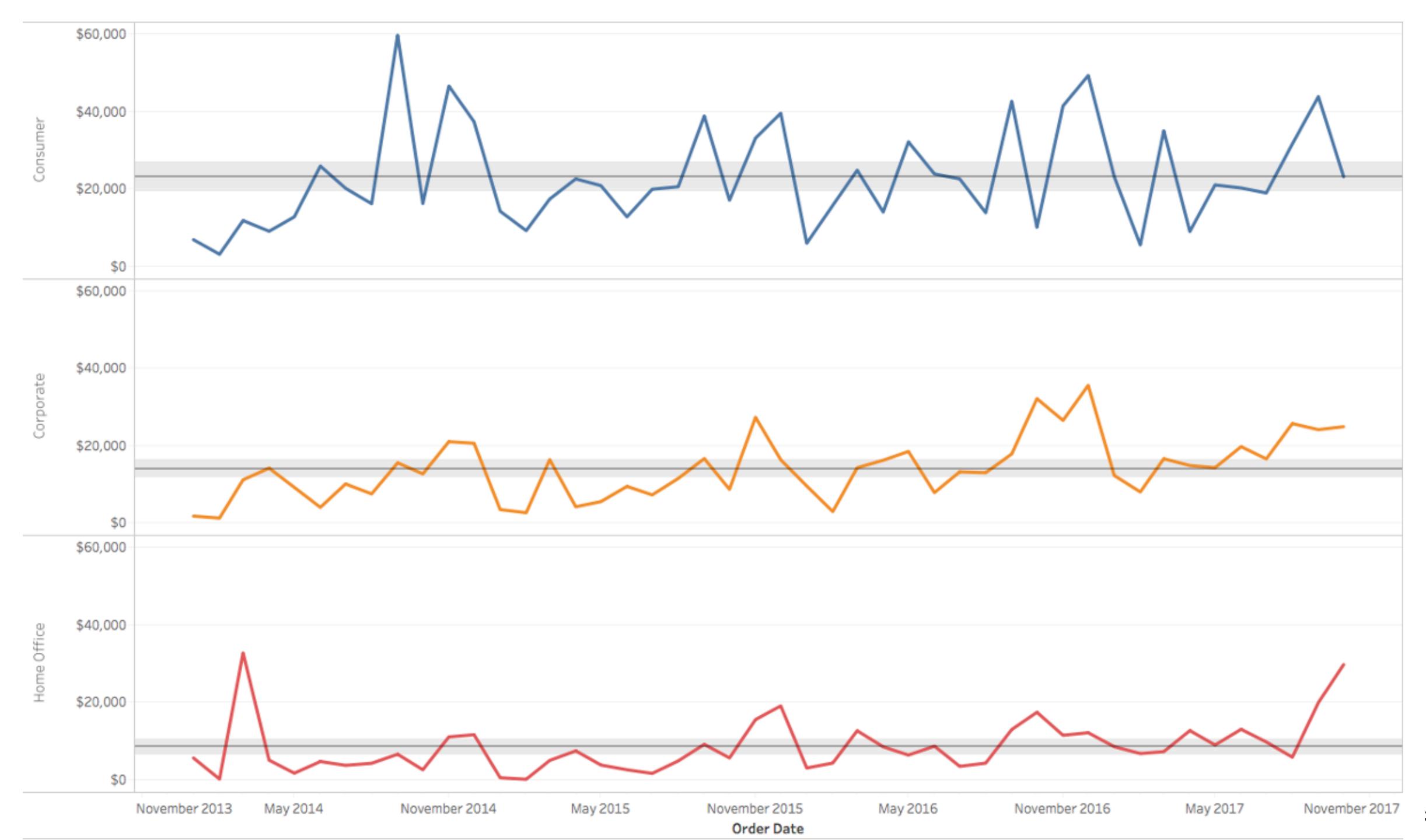
What does it mean?

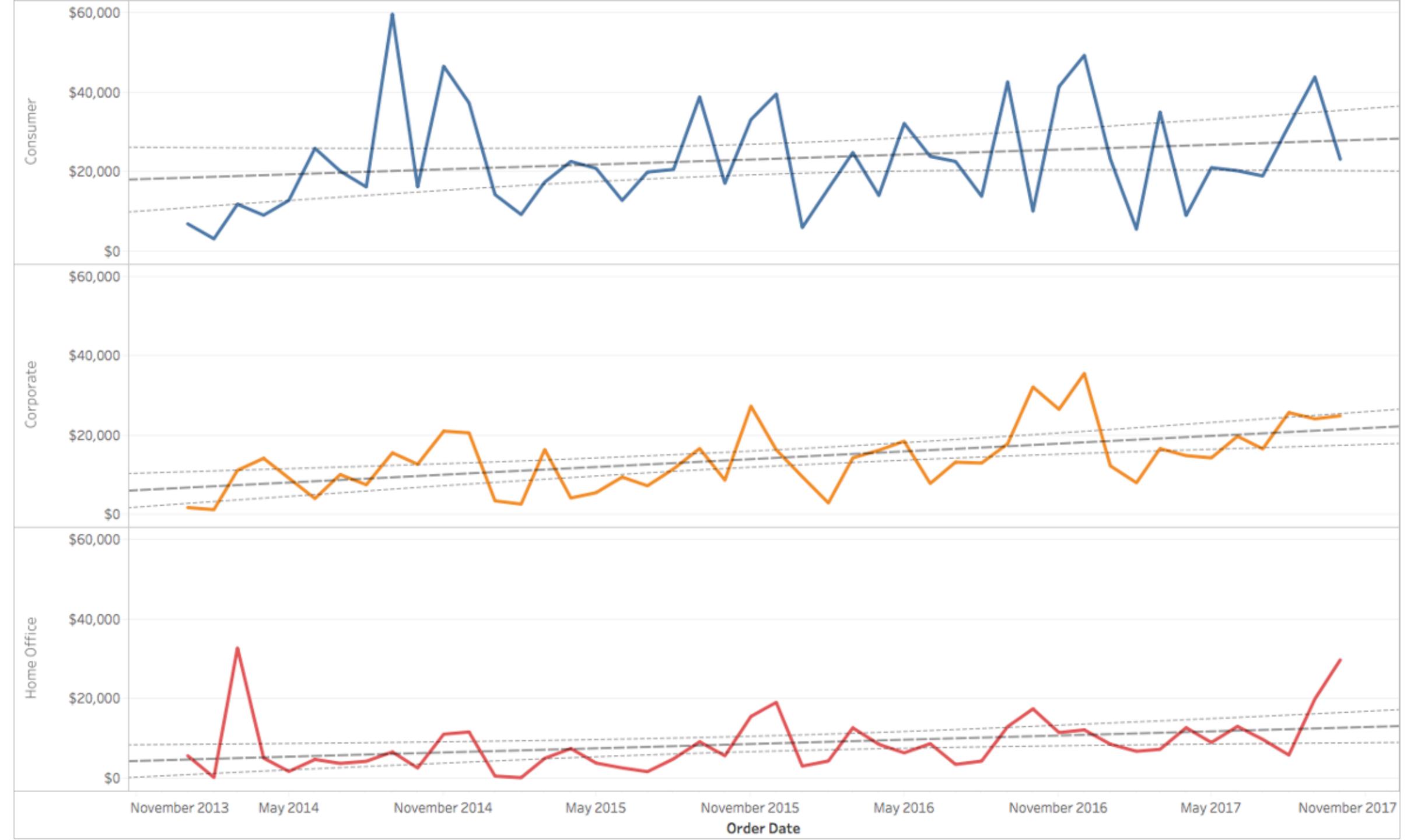
Lots of things!

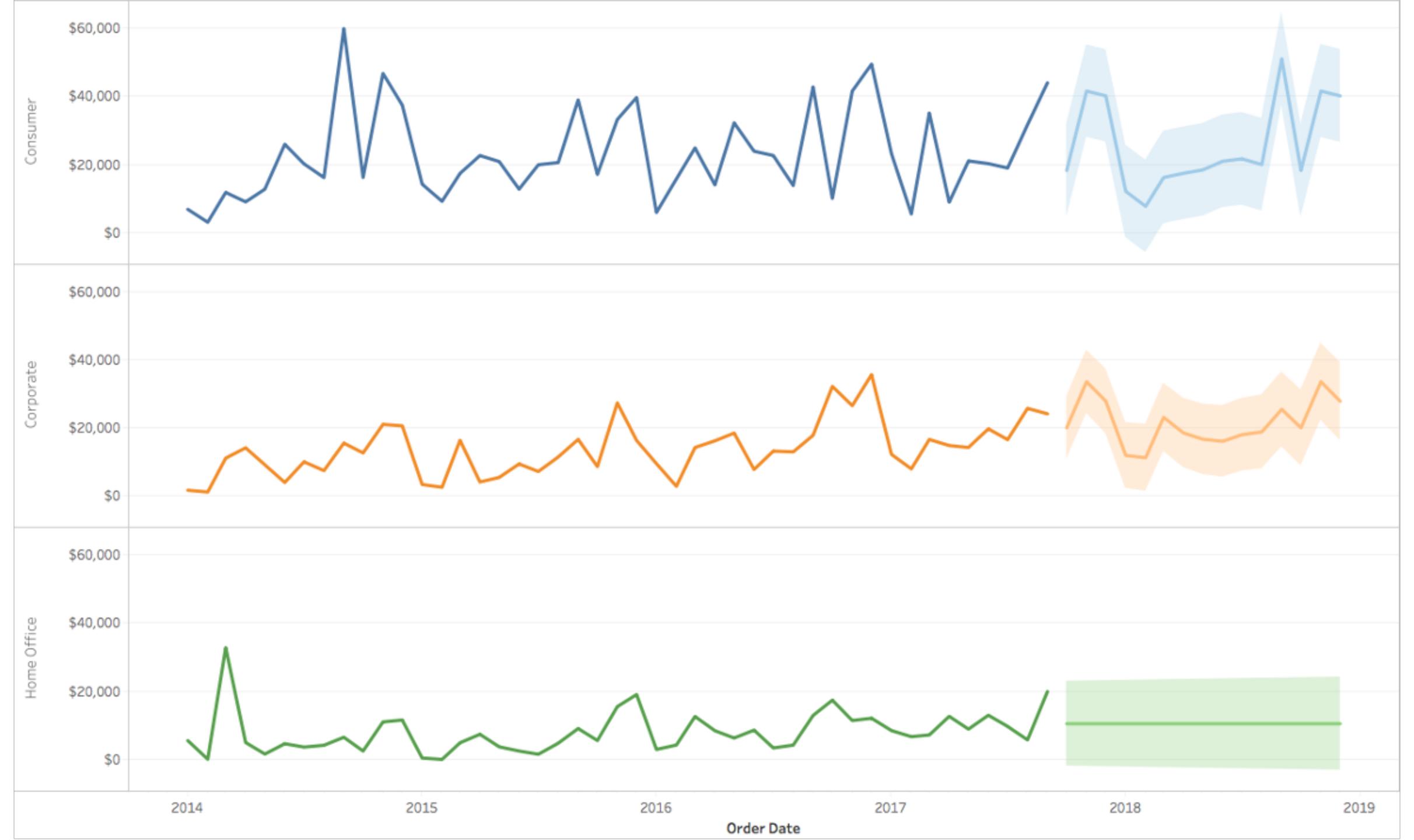
How should I visualize it?

What does it mean?

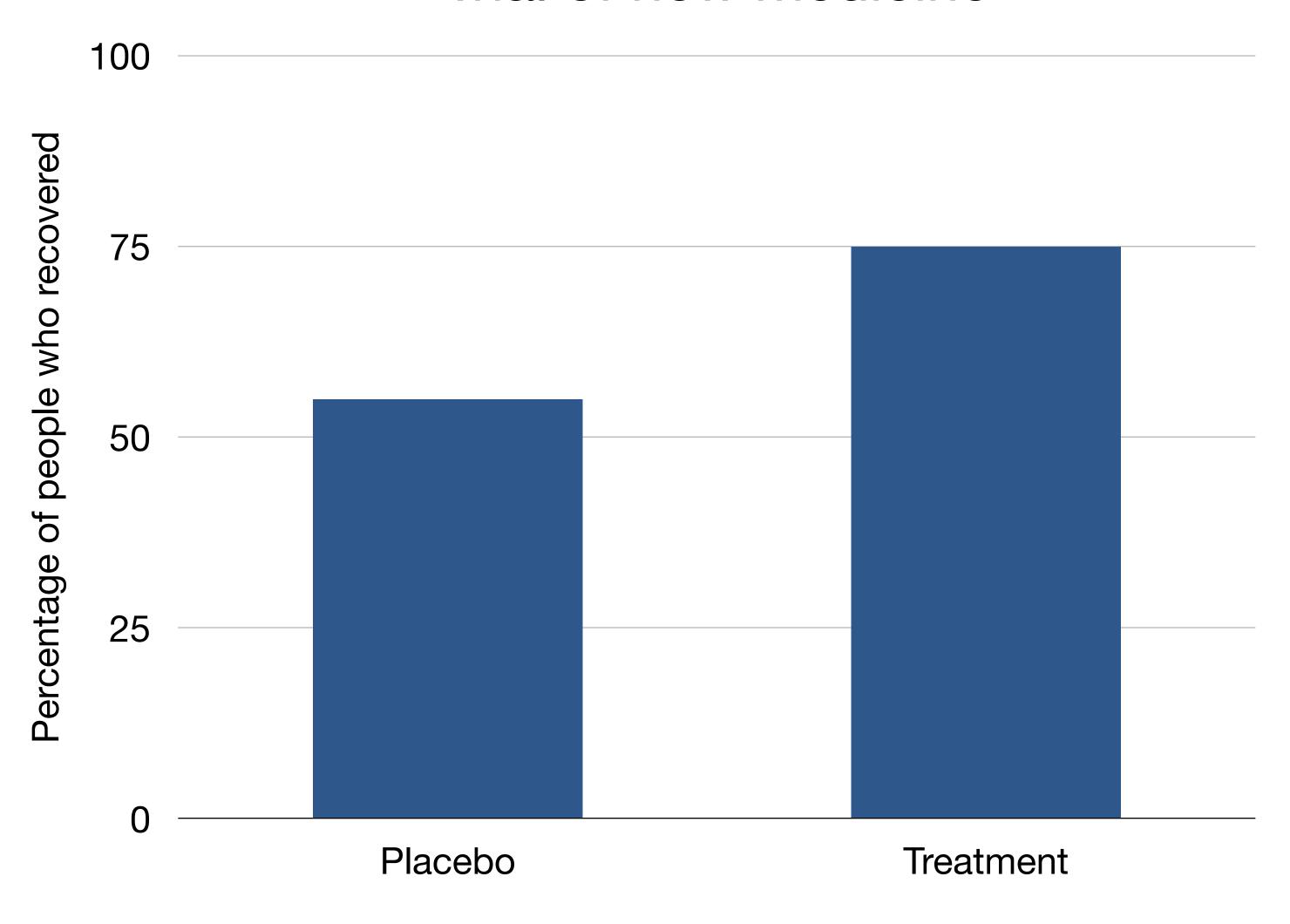
How should I visualize it?



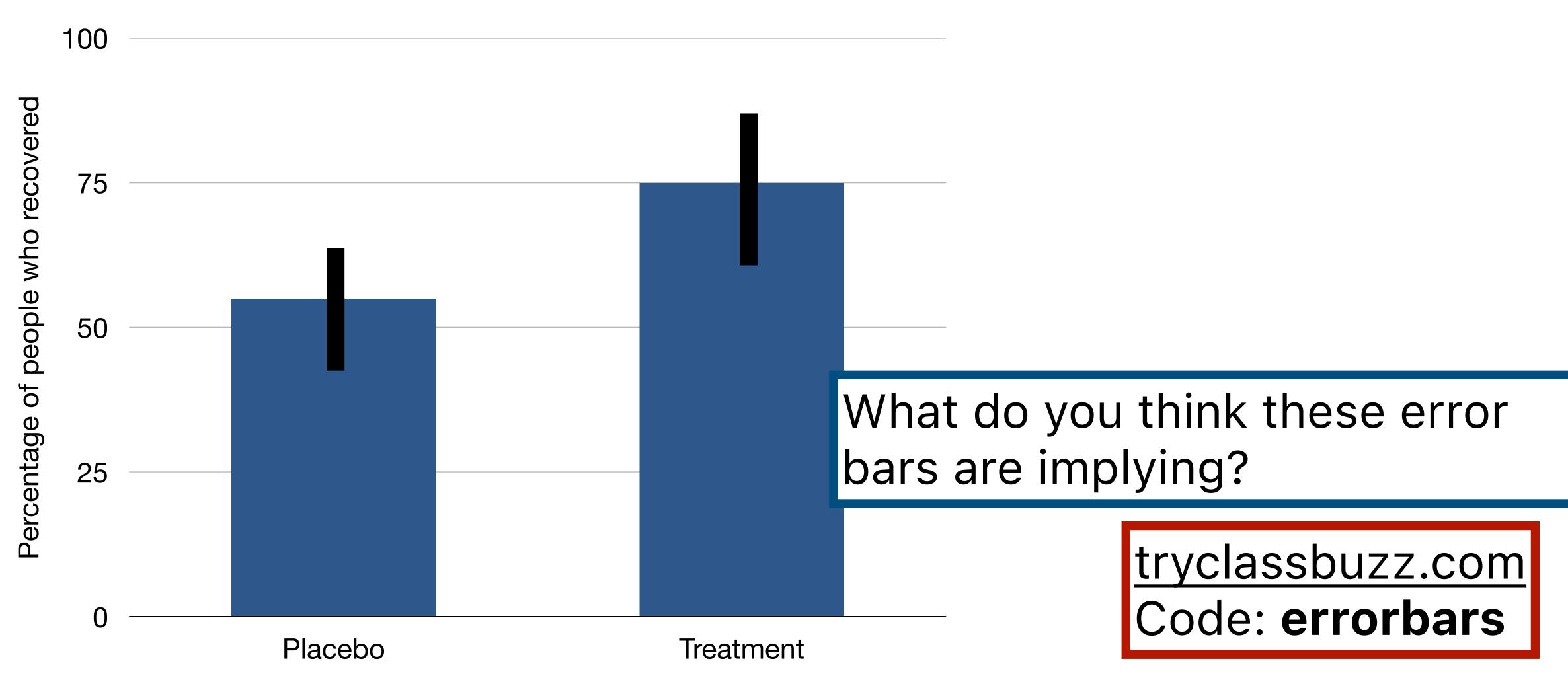


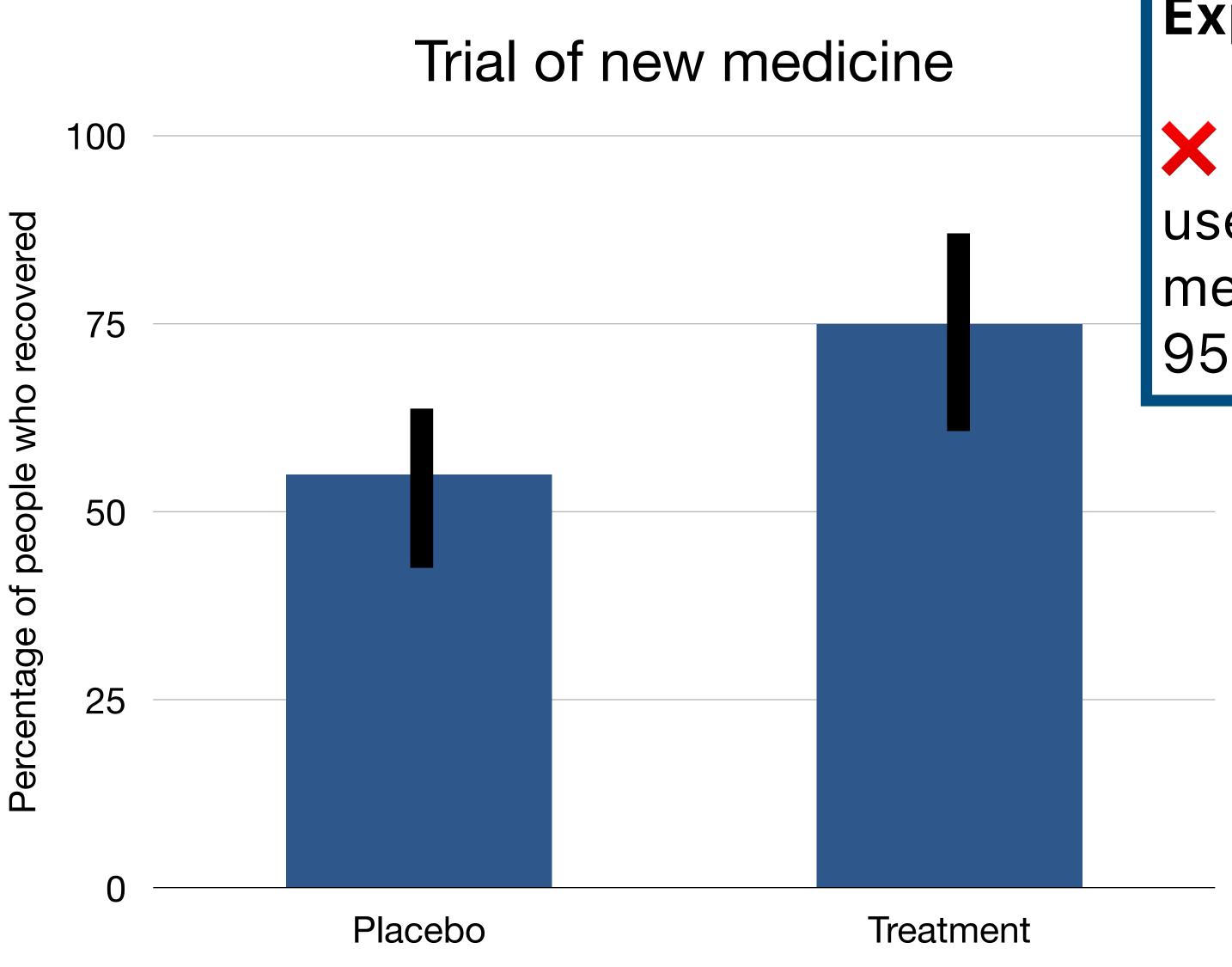


#### Trial of new medicine



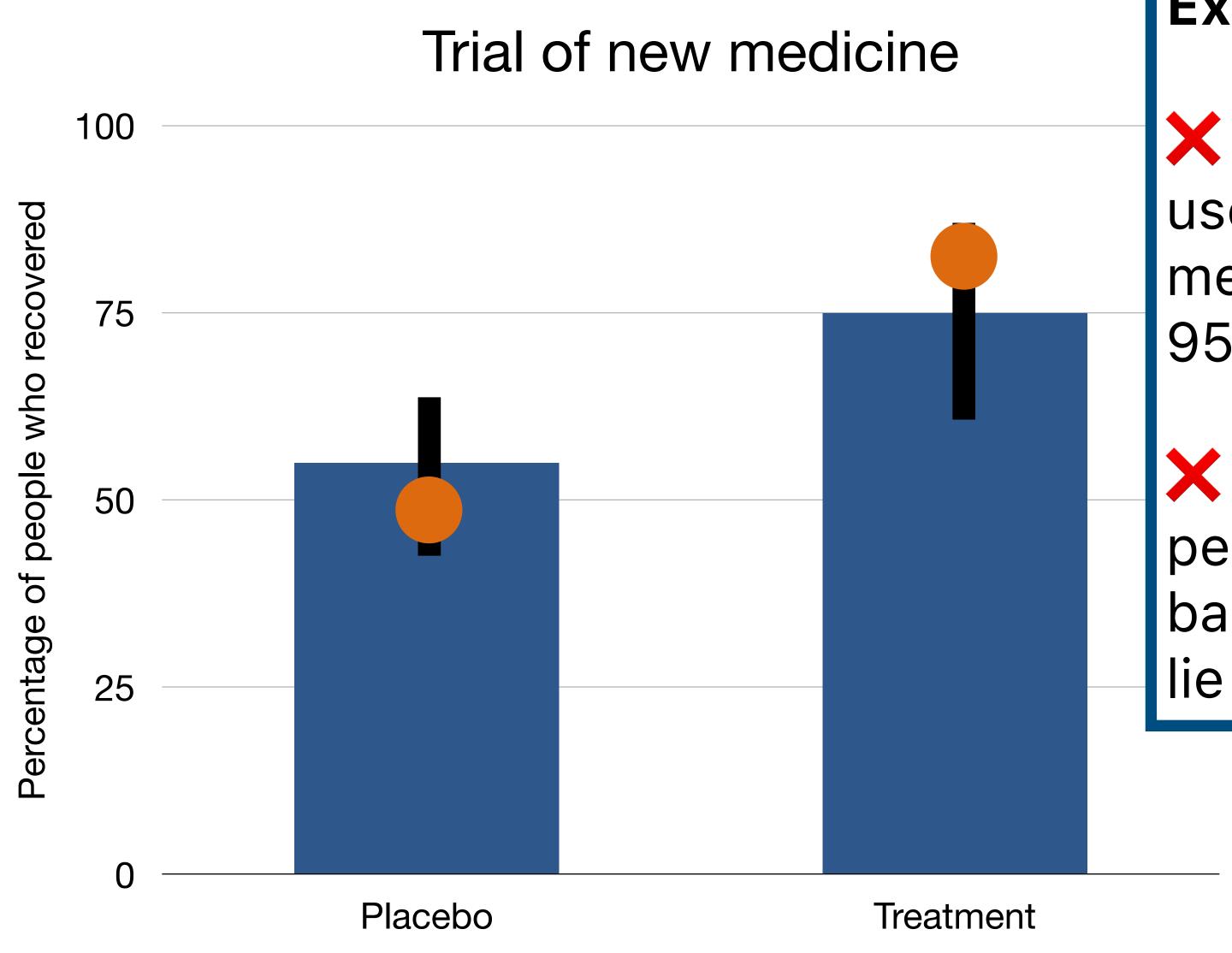






#### **Expressiveness?**

Error bars aren't consistently used to visualize the same measure (standard error, IQR, 95% CI, etc.).



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Error bars aren't consistently used to visualize the same measure (standard error, IQR, 95% CI, etc.).

Within-the-bar bias: people perceive points falling within the bar as more likely than those that lie outside.

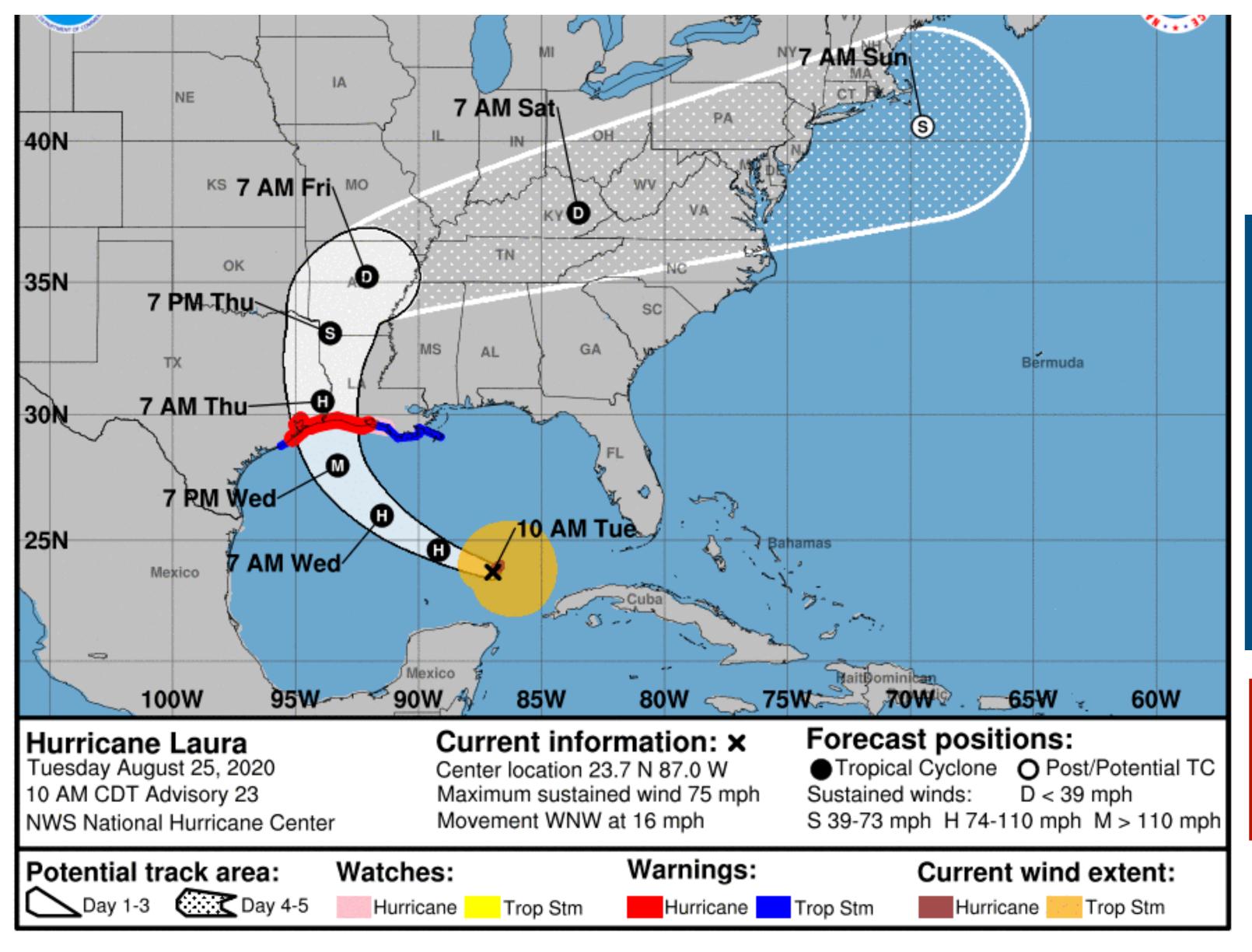
[Newman & Scholl, 2012] [Correll & Gleicher, 2014]

### Trial of new medicine 100 Percentage of people who recovered 75 50 25 Placebo Treatment

#### **Expressiveness?**

- Error bars aren't consistently used to visualize the same measure (standard error, IQR, 95% CI, etc.).
- Within-the-bar bias: people perceive points falling within the bar as more likely than those that lie outside.
- X Binary bias: people perceive values to either be in or out of the margins of error.

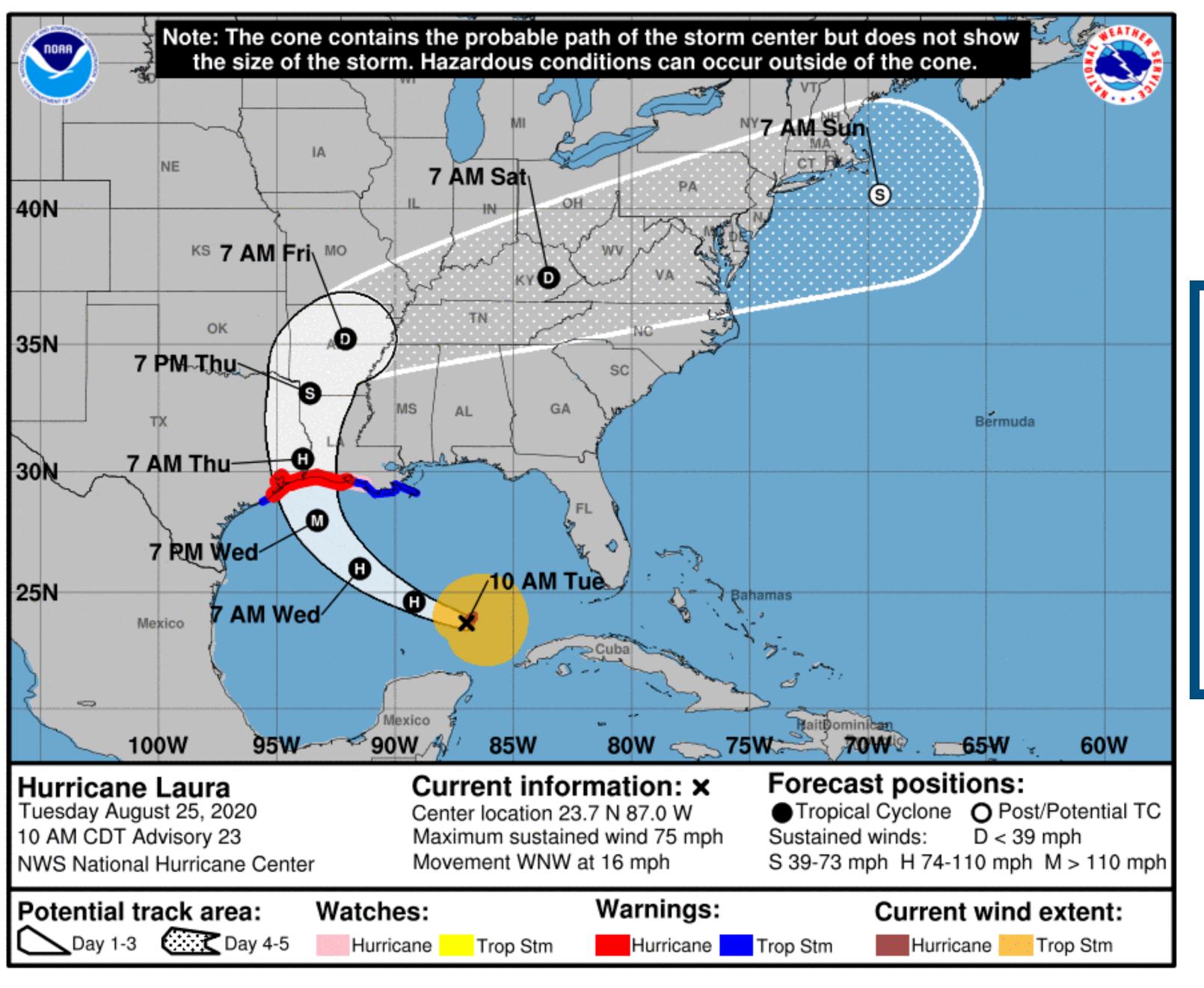
[Newman & Scholl, 2012] [Correll & Gleicher, 2014]



What is being visualized?

What are the strengths and weaknesses of this visualization?

tryclassbuzz.com Code: hurricane

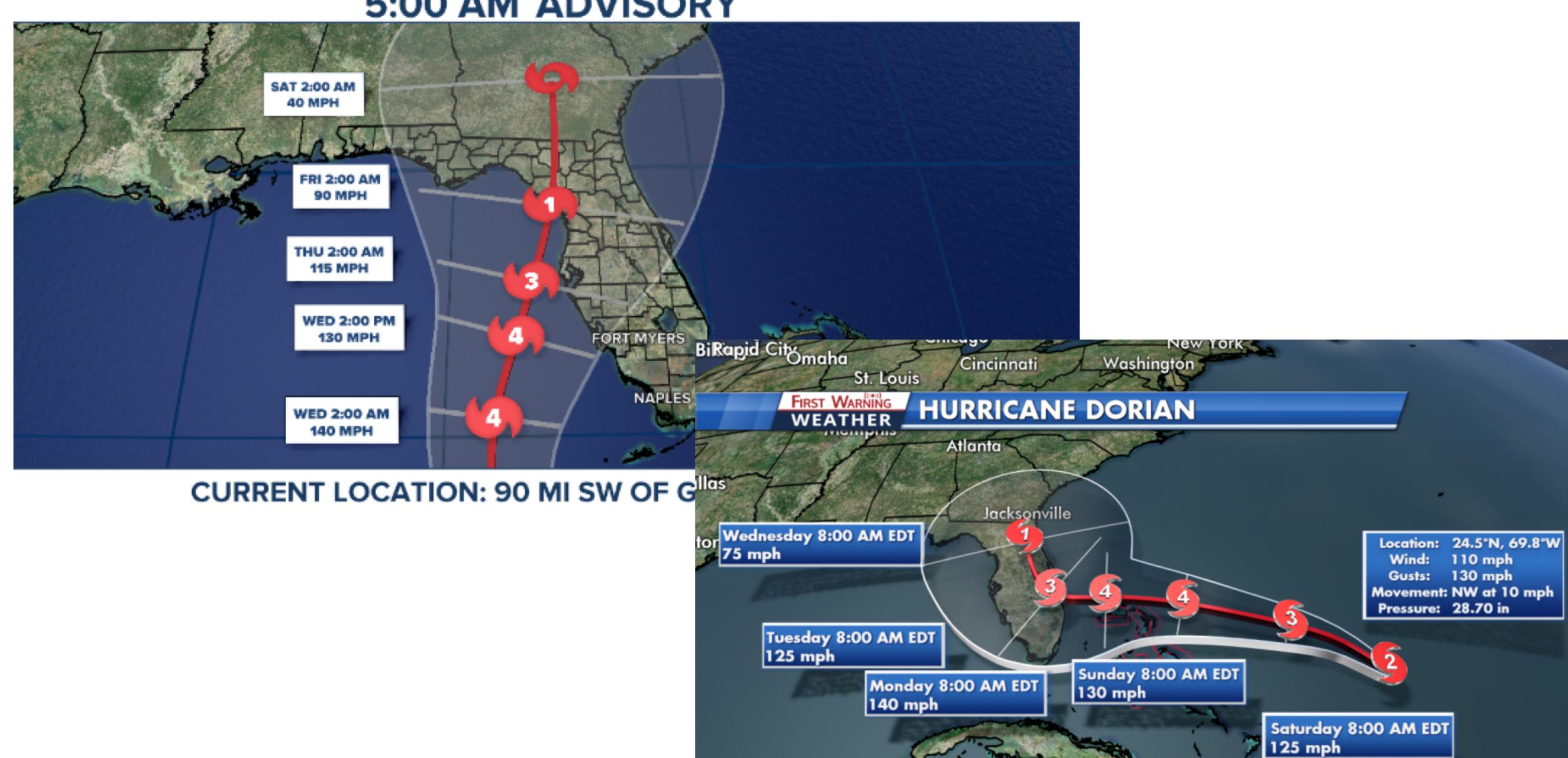


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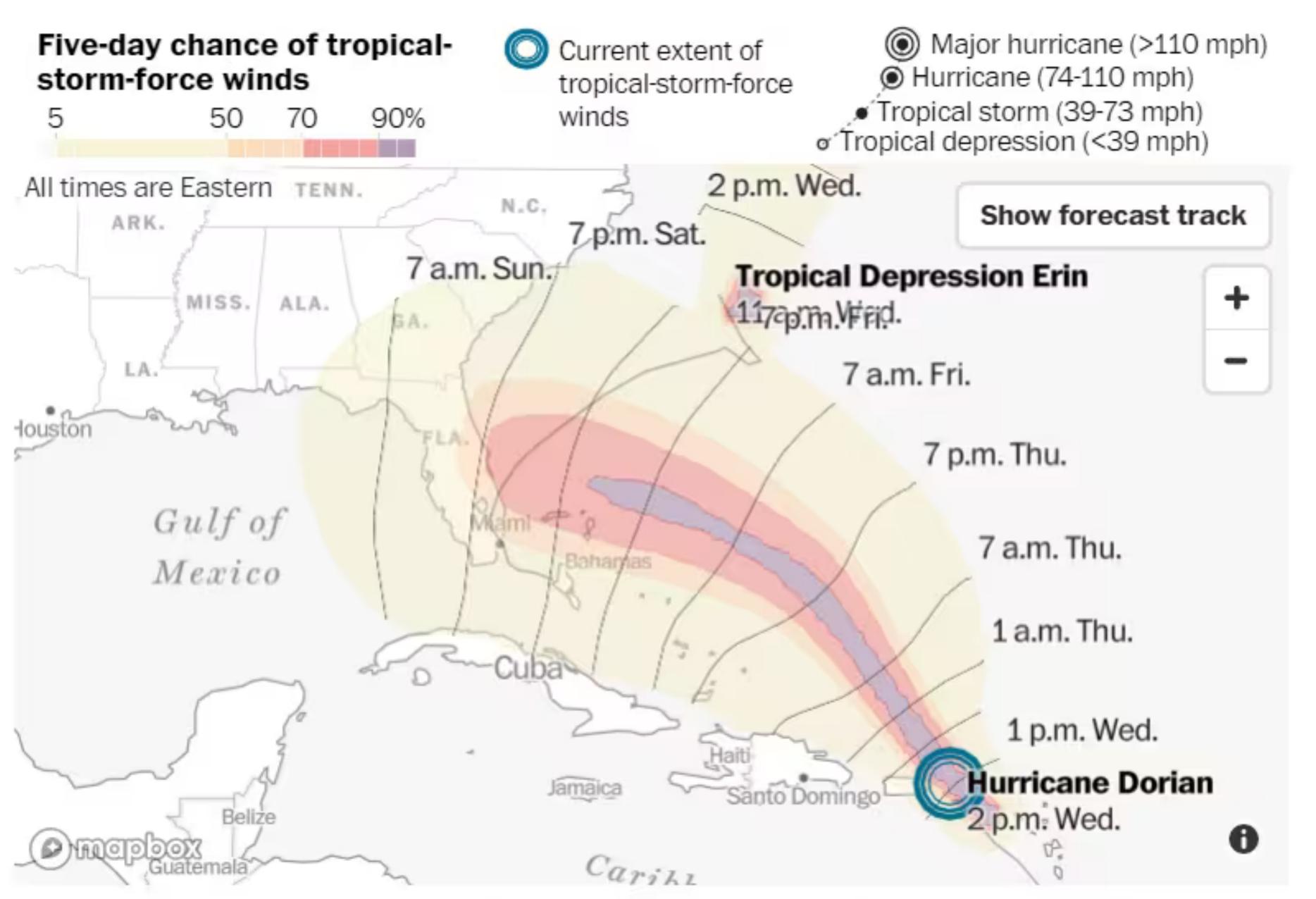
What are the strengths and weaknesses of this visualization?

### FOX(4) HURRICANE IAN

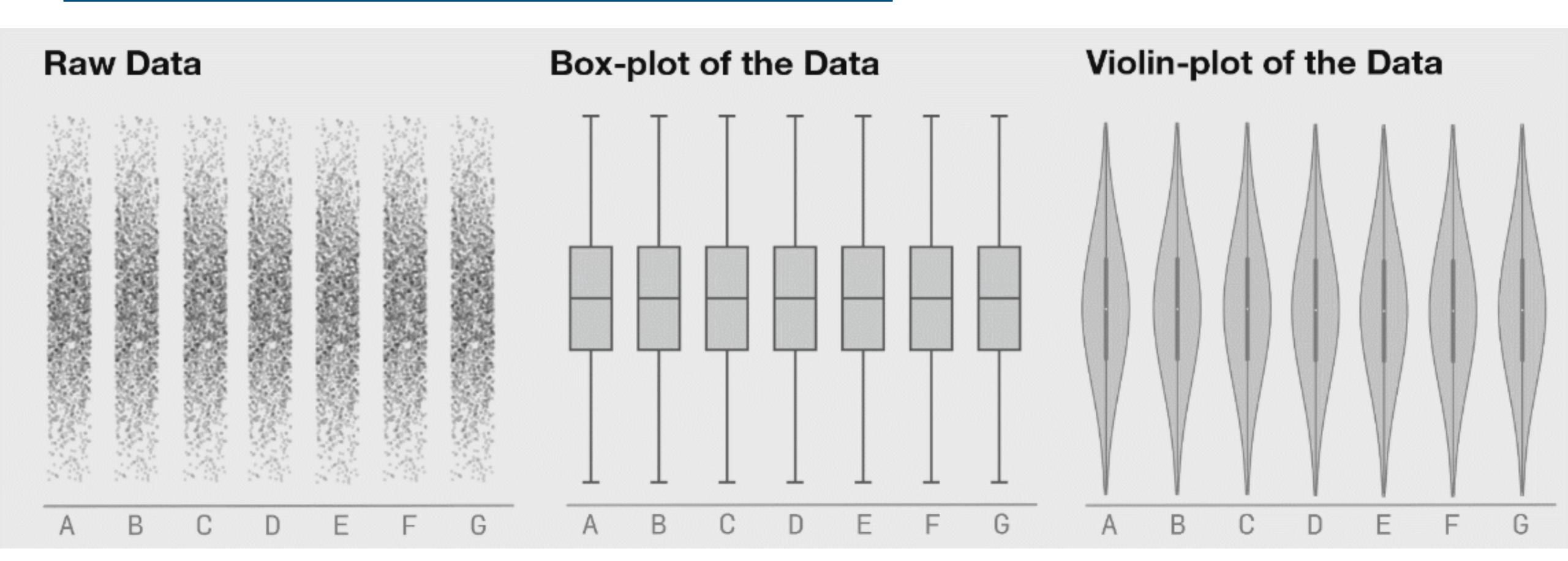
5:00 AM ADVISORY

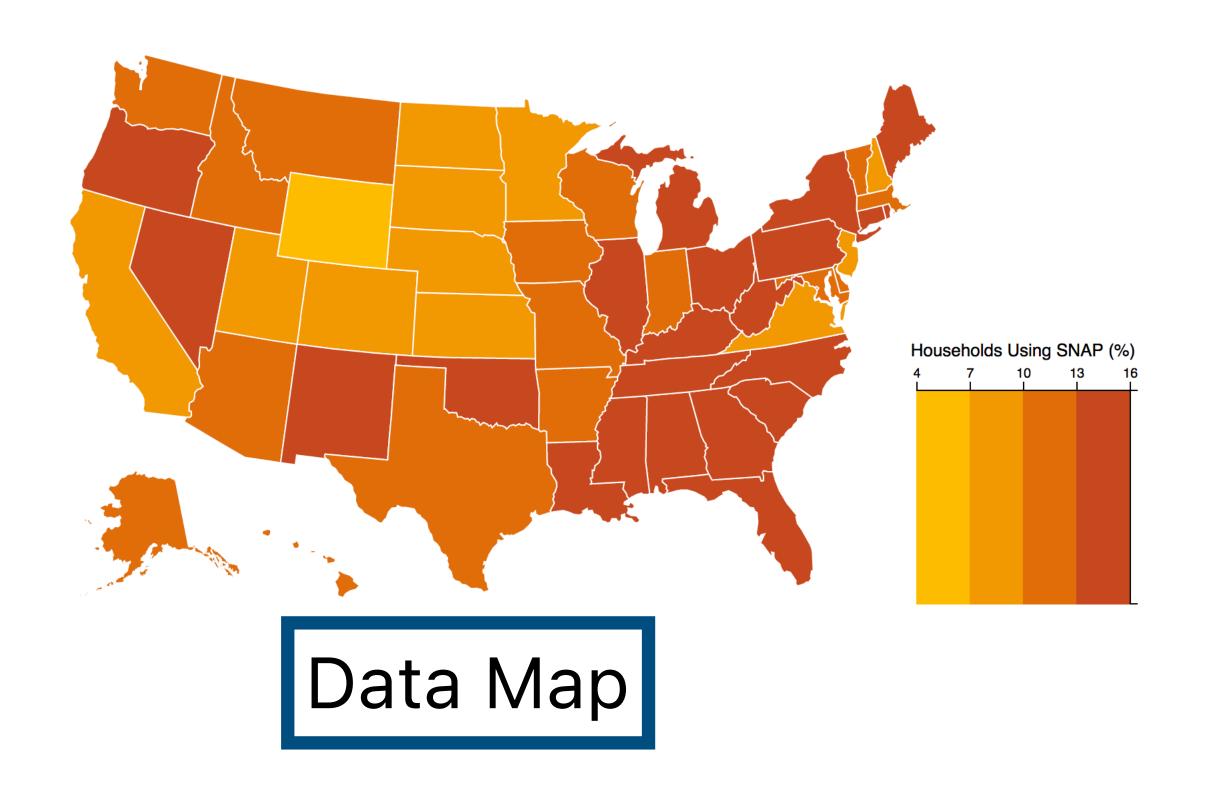


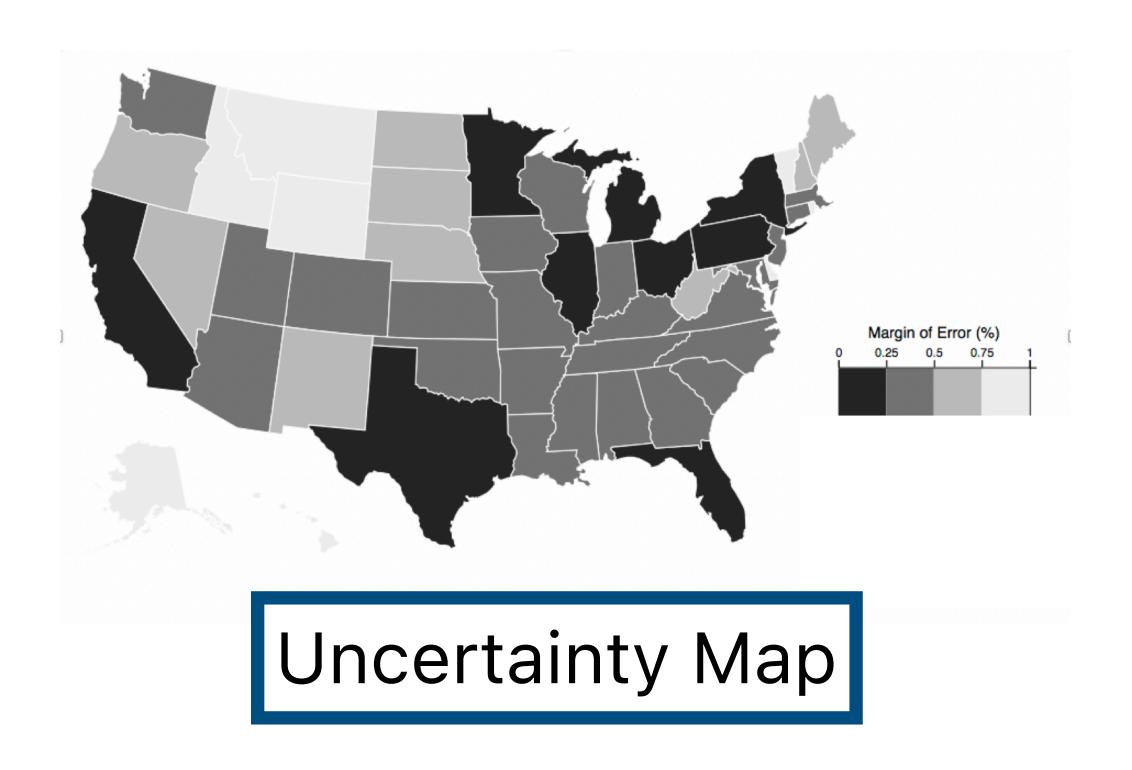


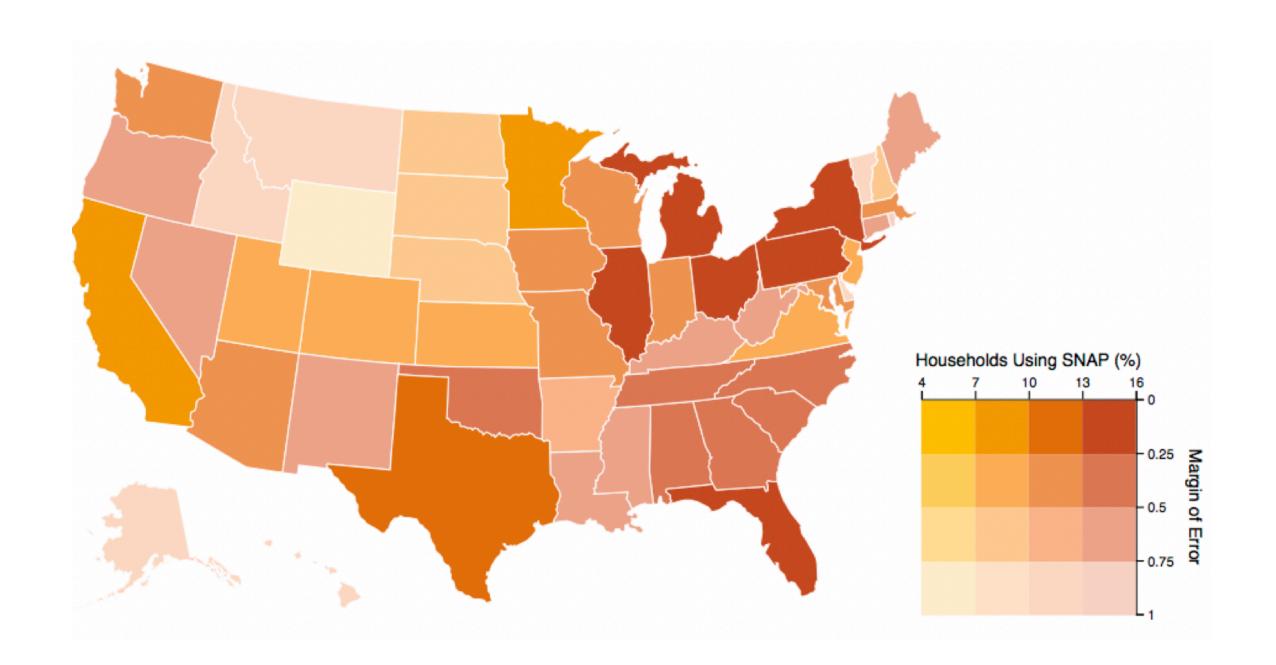


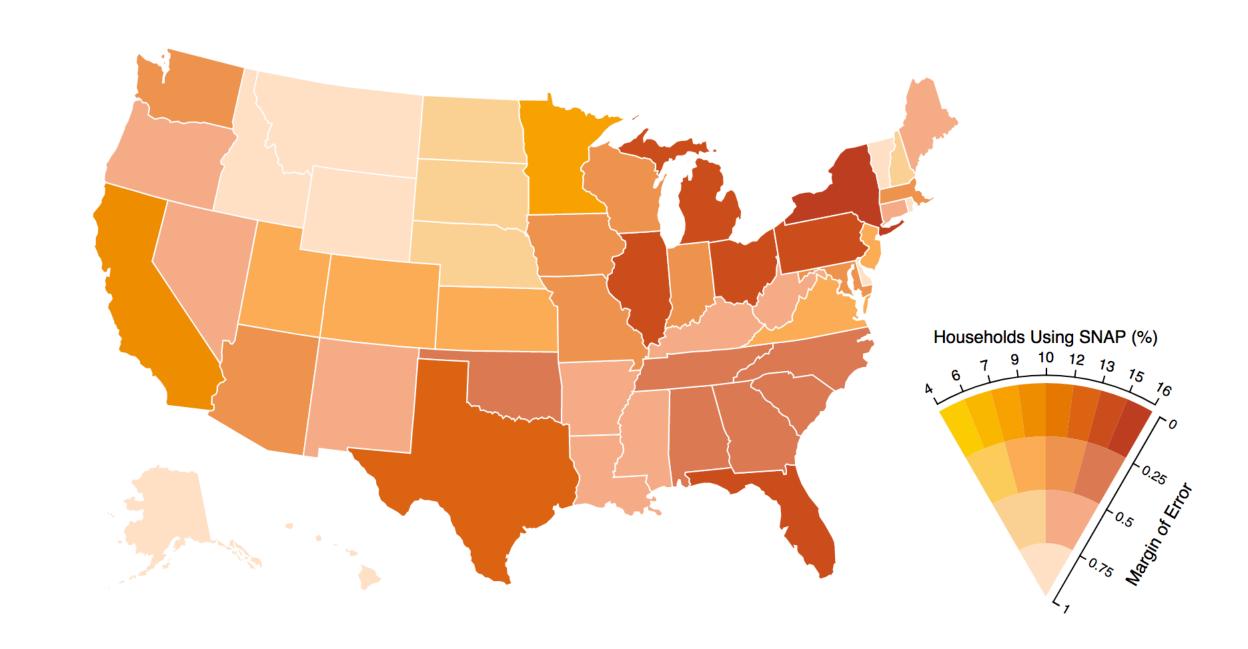
Source: National Weather Service. Note: Impact lines represent the earliest reasonable arrival time of tropical-storm-force winds.





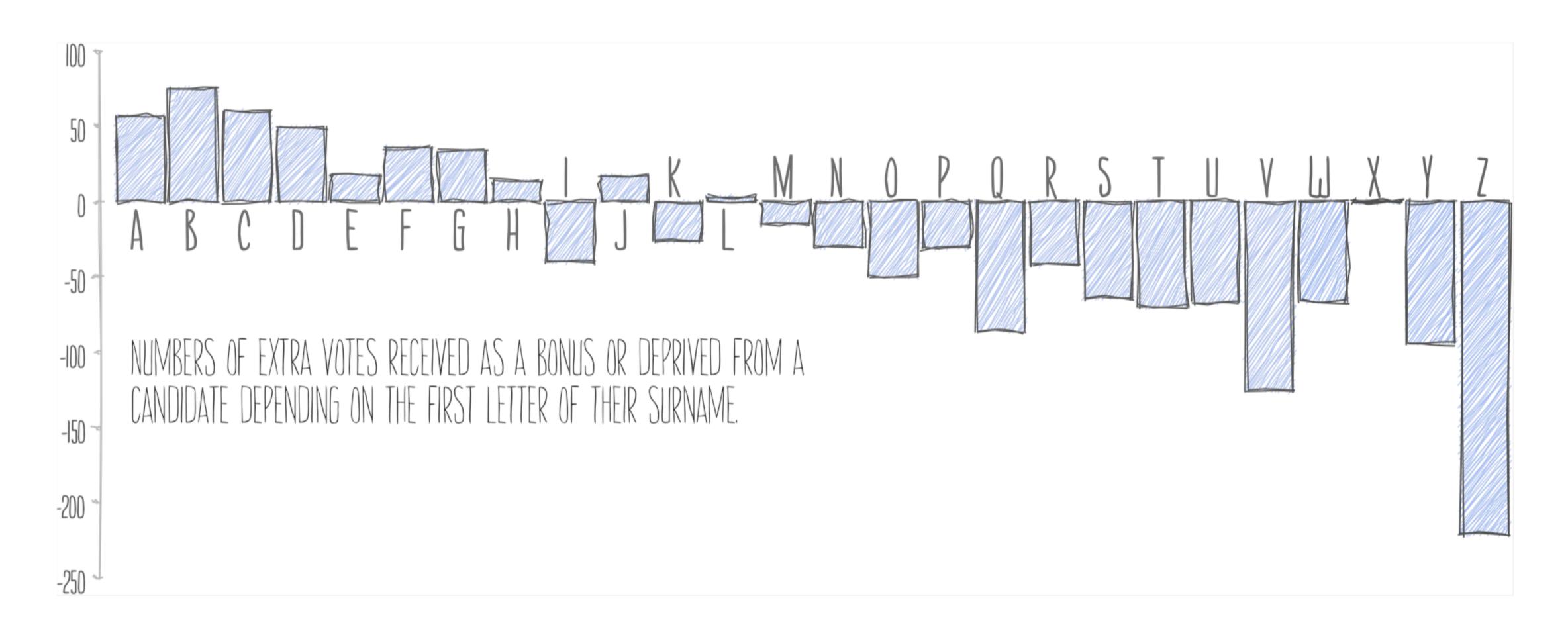




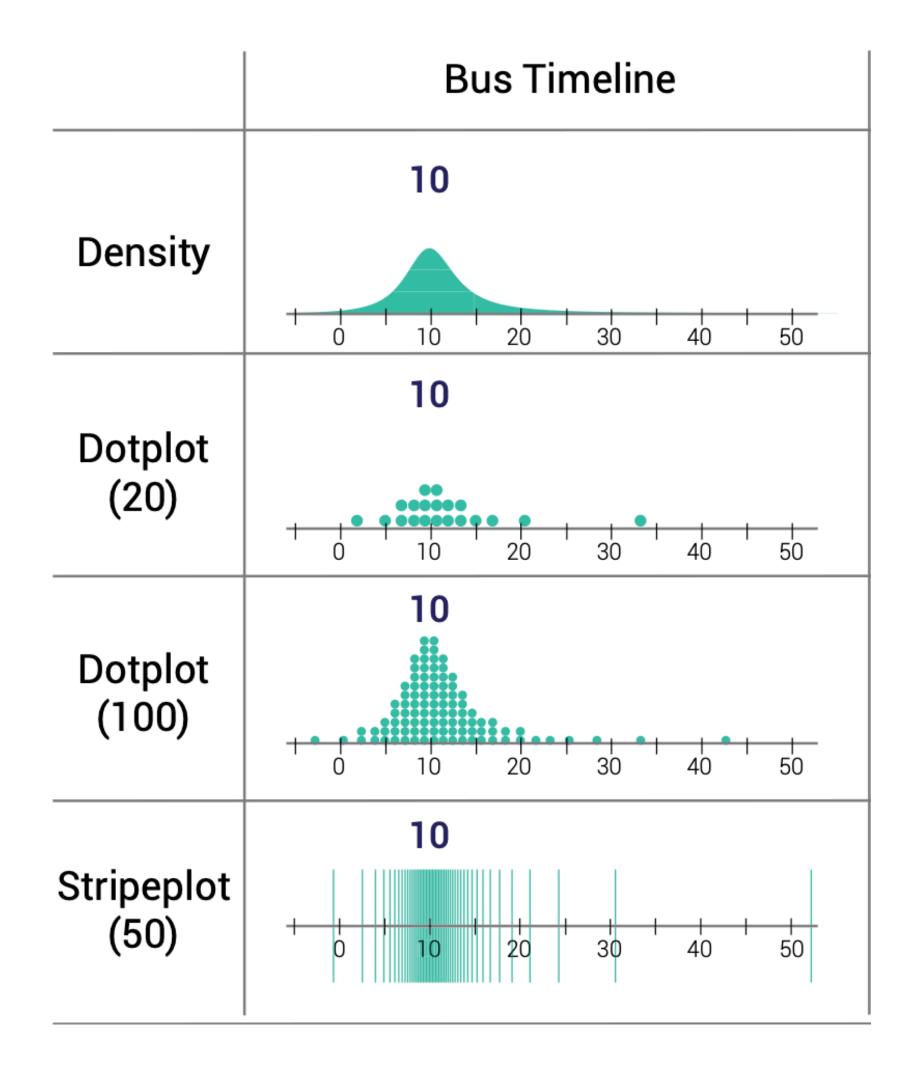


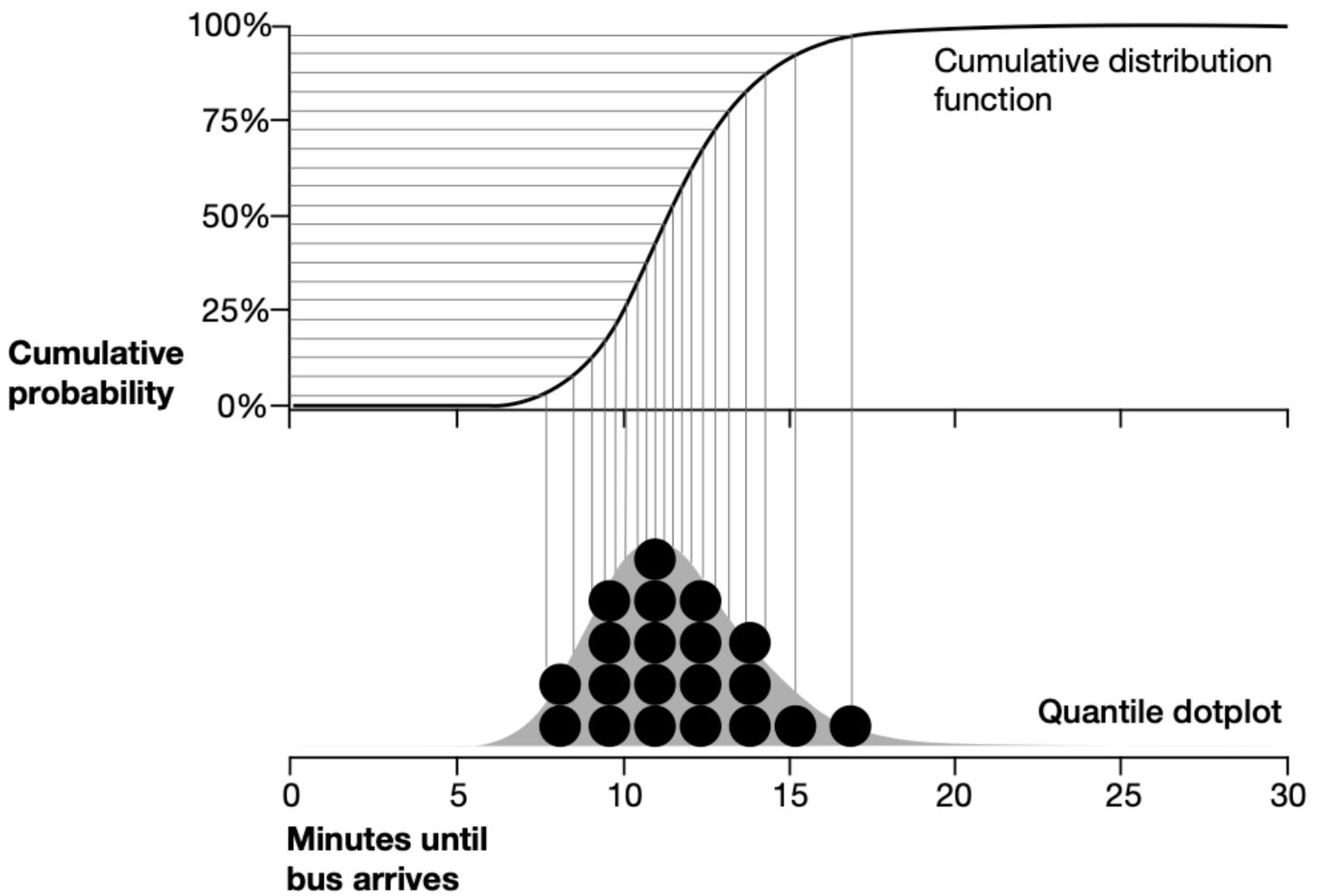
Bivariate Map (Data + Uncertainty)

Value-Suppressing Uncertainty Map



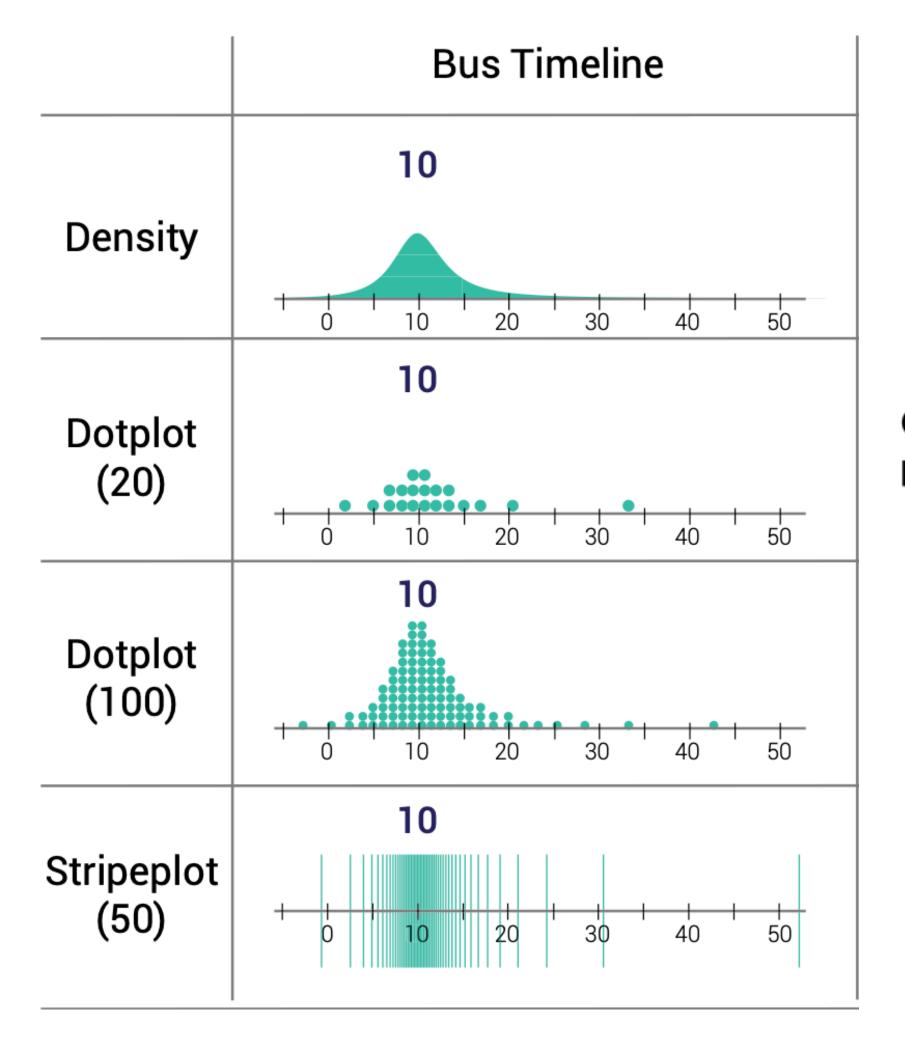
### "Set of draws" technique

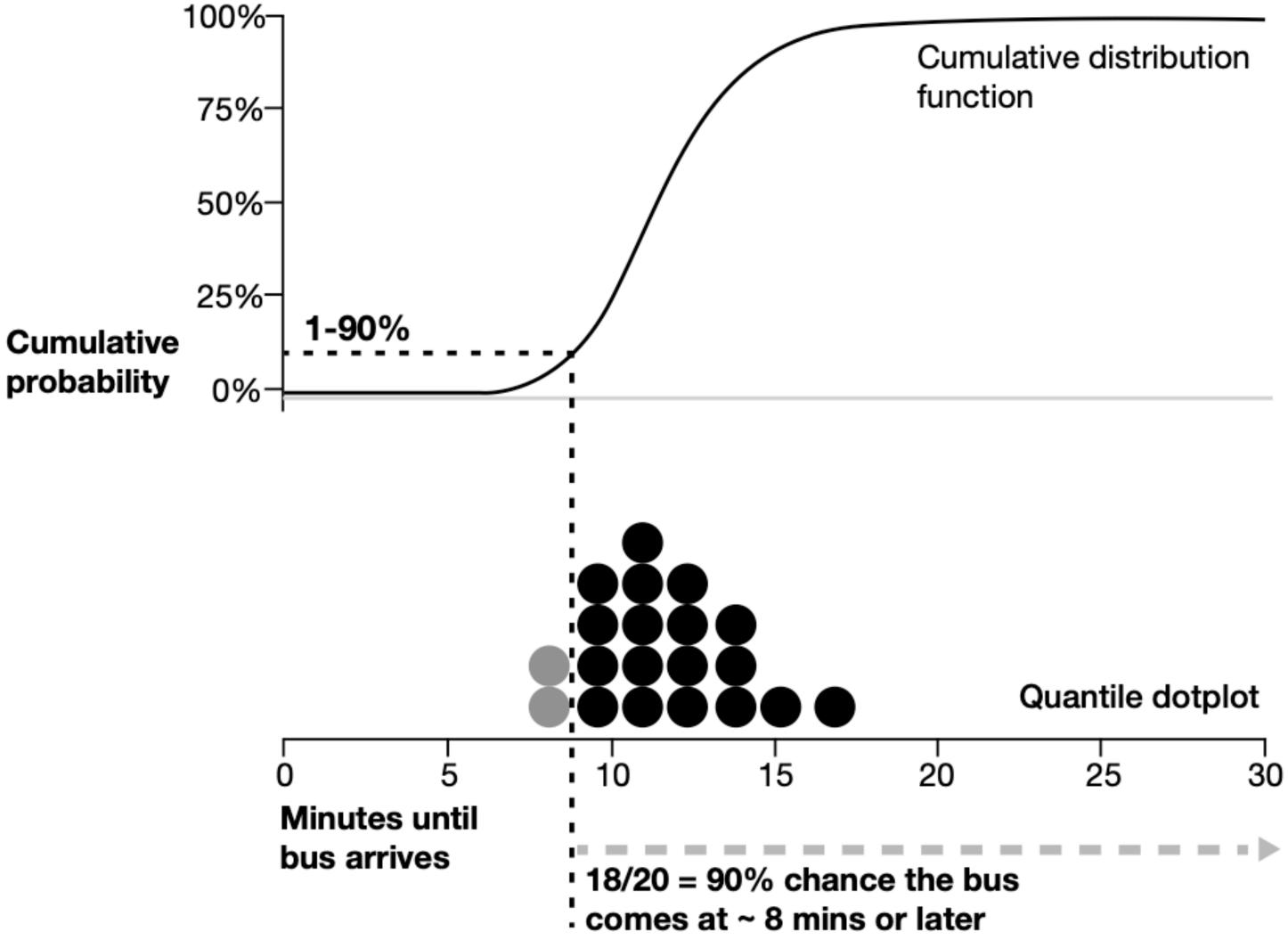




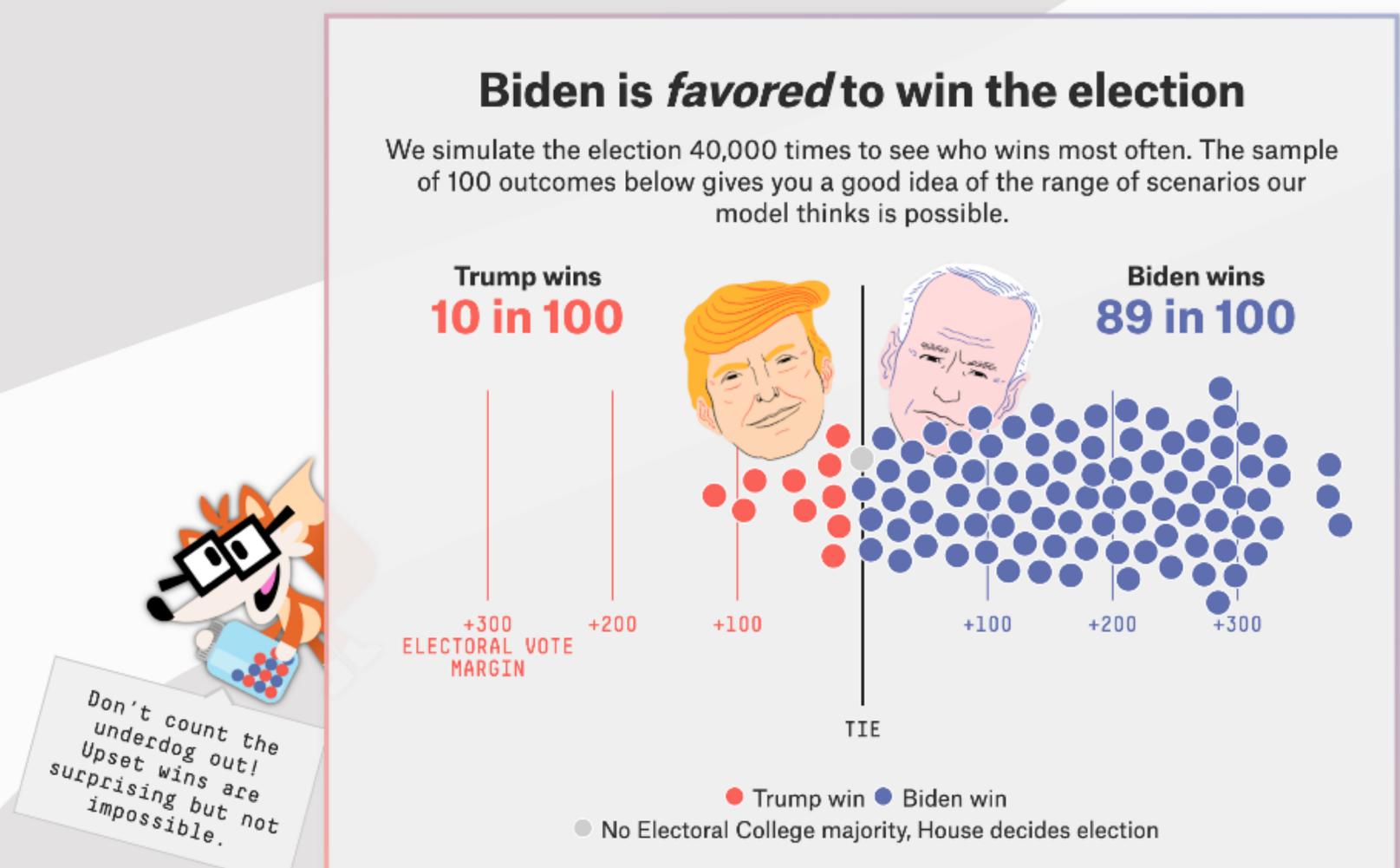
[Kay et al., 2016]

### "Set of draws" technique

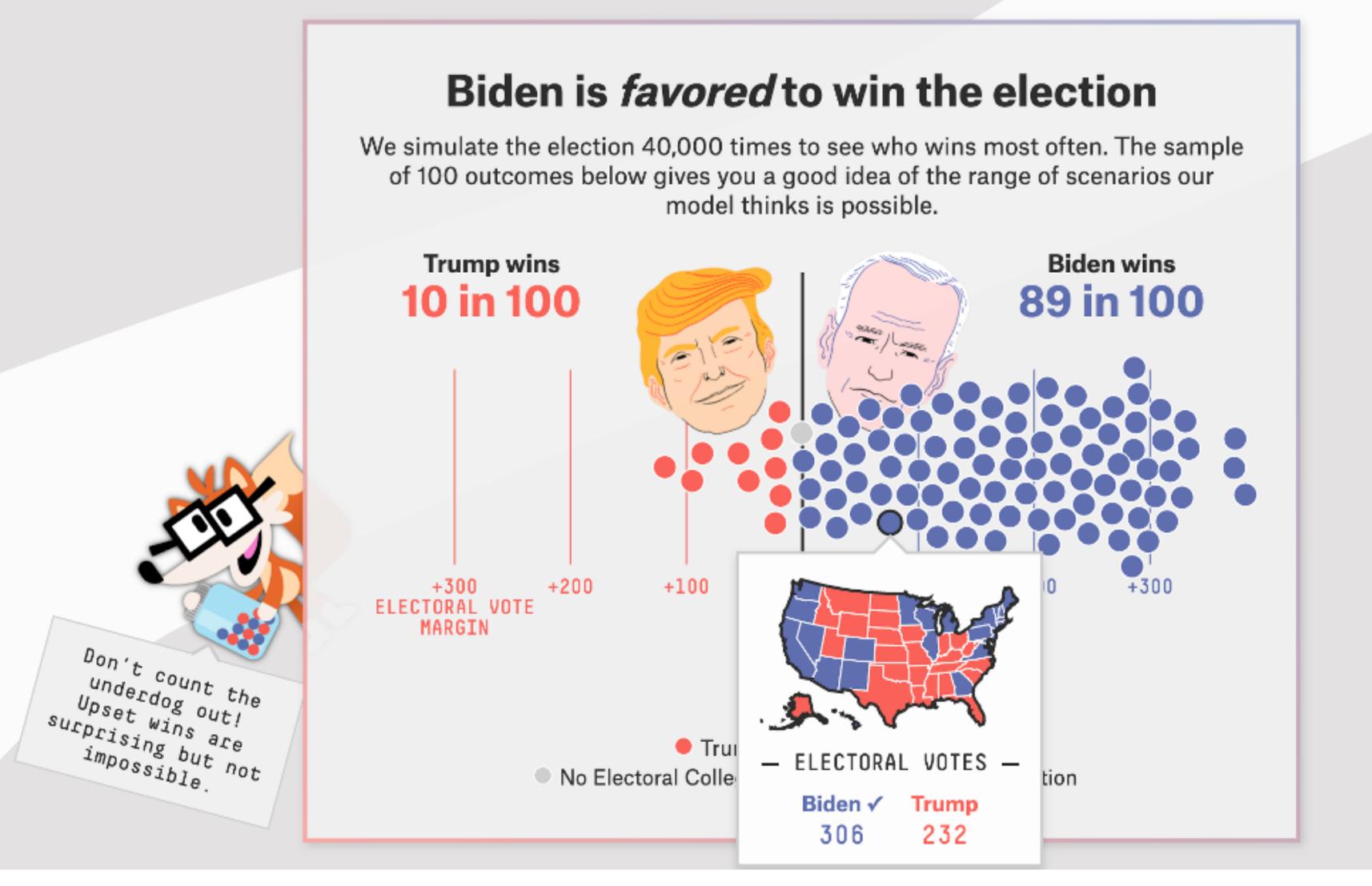


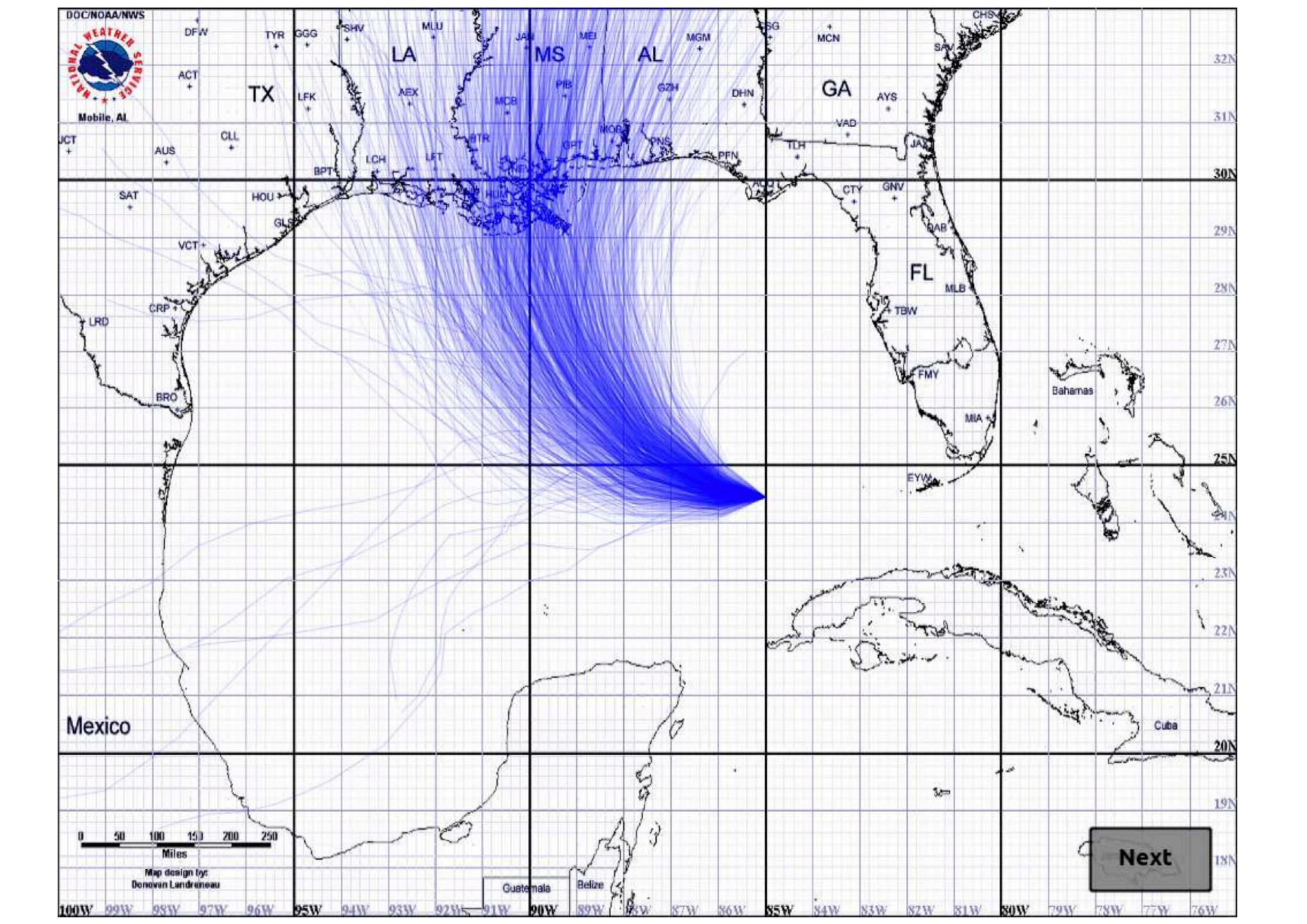












#### **TheUpshot**

#### STATISTICAL NOISE

# How Not to Be Misled by the Jobs Report

If the economy actually added 150,000 jobs last month, it would be possible to see any of these headlines:

The jobs number is just an estimate, and it comes with uncertainty.

Job Growth
Plummets Amid
Prospect Of New
Slump

Disappointing
Jobs Report
Raises Economic
Worries

Slower Job
Creation
Disappoints
Economists

Job Growth Steady, New Report Says Job Creation
Accelerates In
Sign Of
Economy
Improving

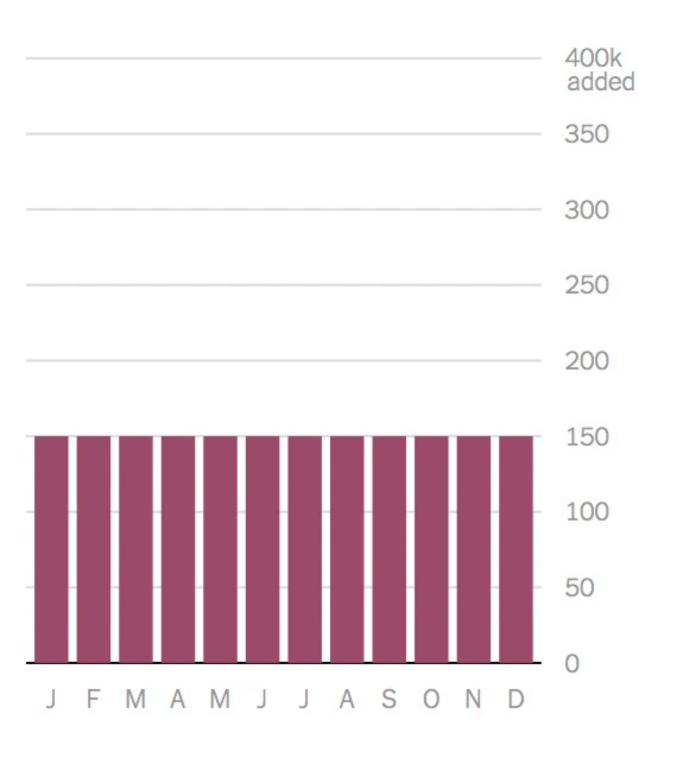
Job Growth
Robust, Pointing
To Economy
Surging

Under 55,000 jobs 4% chance

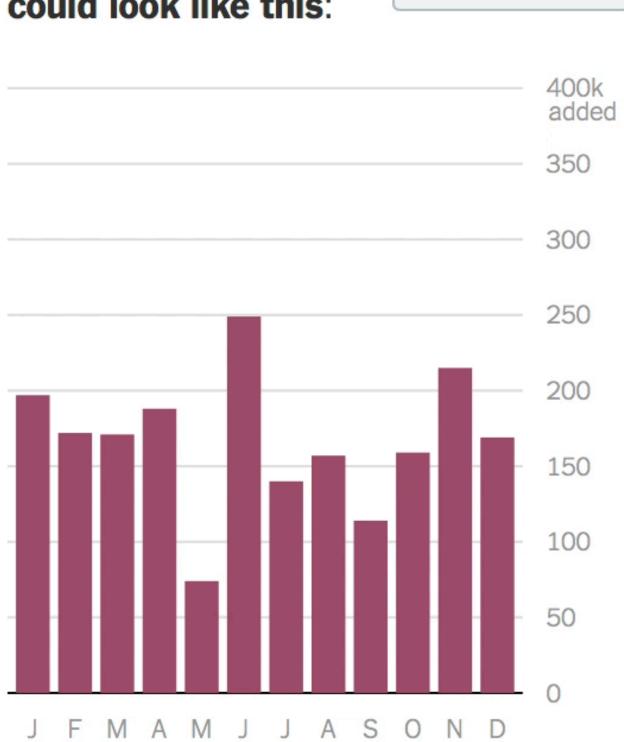
55,000 to 110,000 19% chance 110,000 to 140,000 19% chance 160,000 to 190,000 19% chance

190,000 to 245,000 19% chance 245,000+ 4% chance

If job growth were actually steady over the last 12 months...

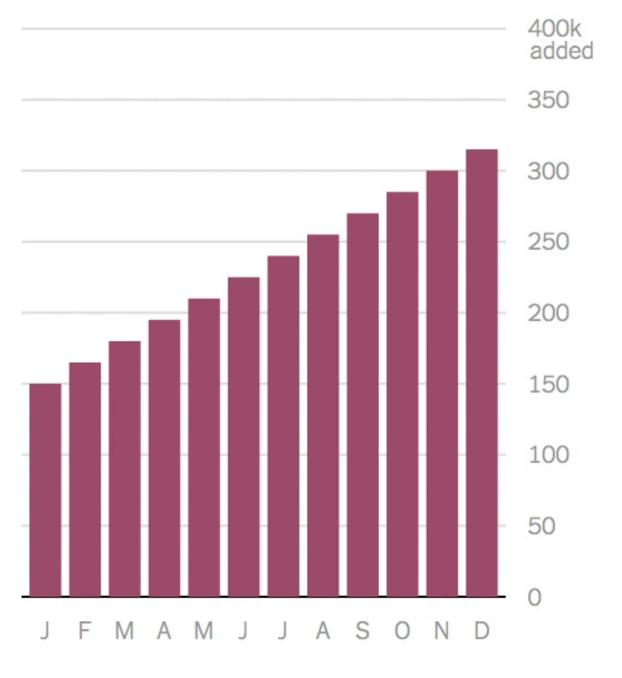


...the jobs report could look like this:



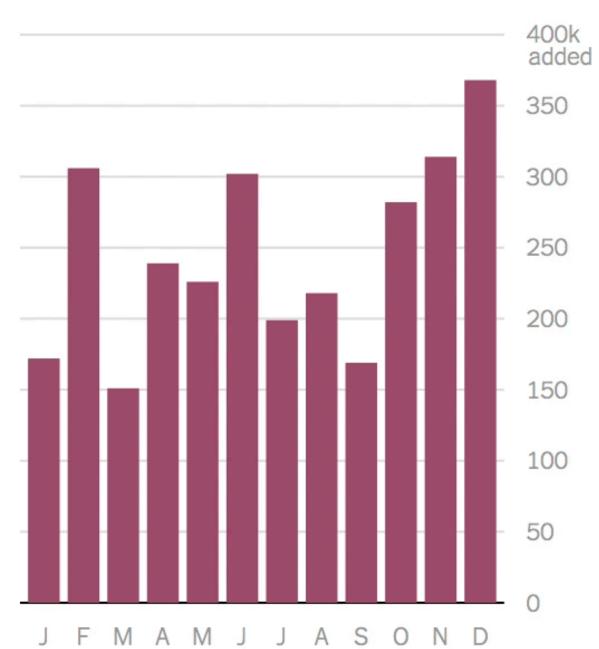
Play

If job growth had been accelerating...



...the jobs report could look like this:

Play



SPIN

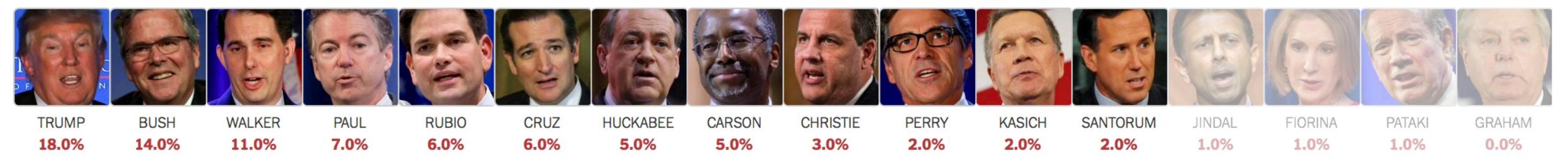
#### Democrats: ??

Republicans: ??

Likely Democratic		Competitive		Likely Republican	
R.I. 0	Hawaii O	Colo.	N.C. O	Ala.	Okla. (S)
Va. O	N.M. 0	Mich.	Alaska O	Wyo.	Idaho O
N.J. 0	Mass.	Ark. O	La. O	Okla.	Tex. O
	Del. O	Ga. O	Ky. O	Kan. O	Me. O
Ore.	Minn.			Tenn. O	S.C. (S) O
N.H. 0	lowa O			S.D. O	Neb. O
				S.C. 0	W.Va. O
				Miss. O	Mont. O

Here's a simulation of who could be in and who could be out if the candidates' averages were rounded to the nearest whole number.

#### If the averages are correct, but rounding is to the nearest whole number:



Rounding to fewer decimal places could be welcome news for candidates on the cusp like Mr. Santorum (who has already <u>called</u> the debate rules "a miscarriage"), Mr. Kasich or Mr. Jindal.

### Uncertainty

What does it mean?

How should I visualize it?

Building models is necessary to quantify uncertainty.

It is important to communicate the variability in model outcomes.

Dynamic or ensemble displays can help communicate complex models.

### Why Authors Sometimes Don't Visualize Uncertainty

#### A visualization expresses a signal

Authors simplify, crystallize, abstract the complexity of data.

### Process validates signal

Authors decide whether process has "low enough" uncertainty.

#### Uncertainty obfuscates signal

Could distract, or require too much work from the reader.

### Uncertainty

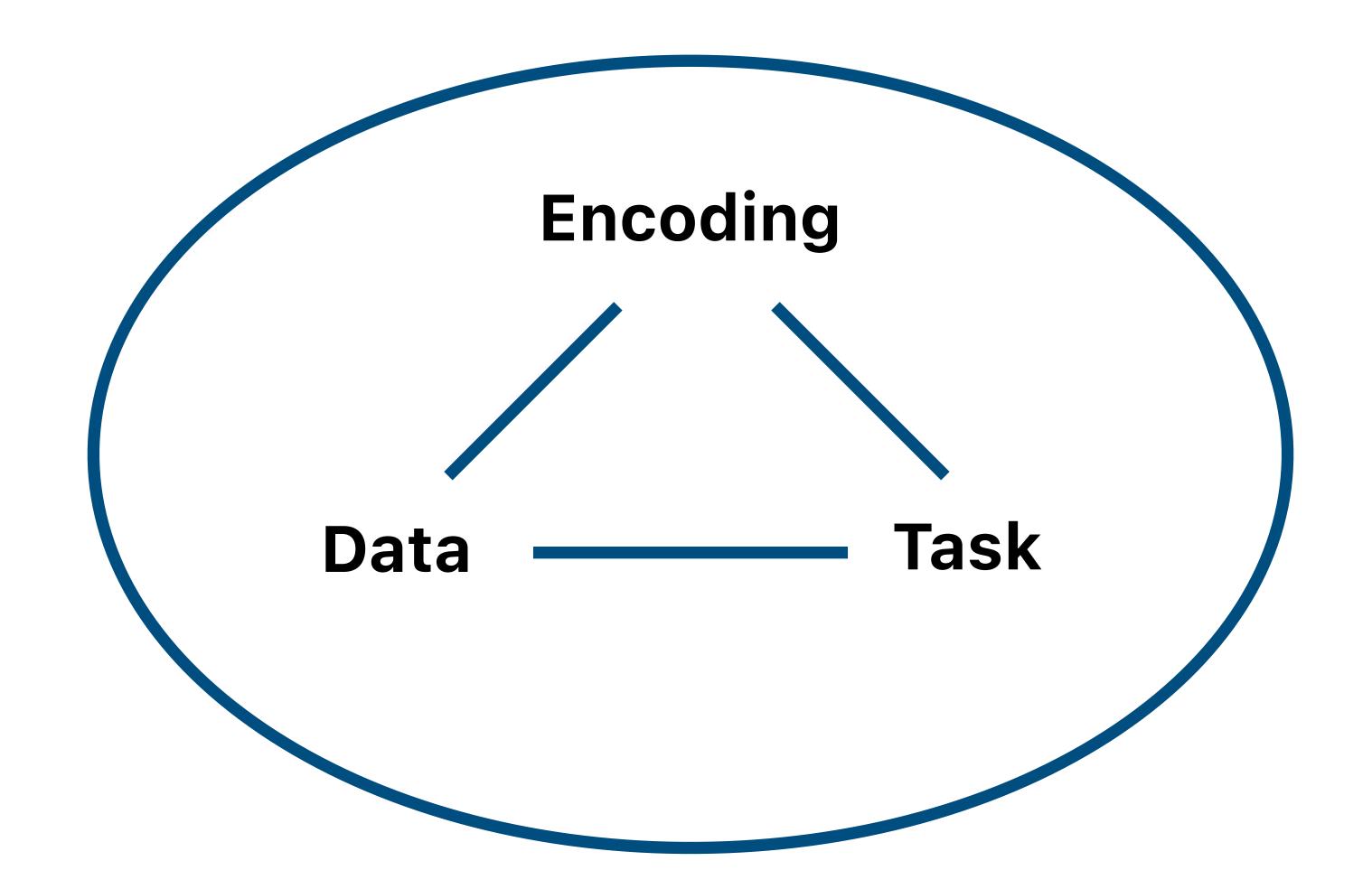
What does it mean?

Lots of things!

How should I visualize it?

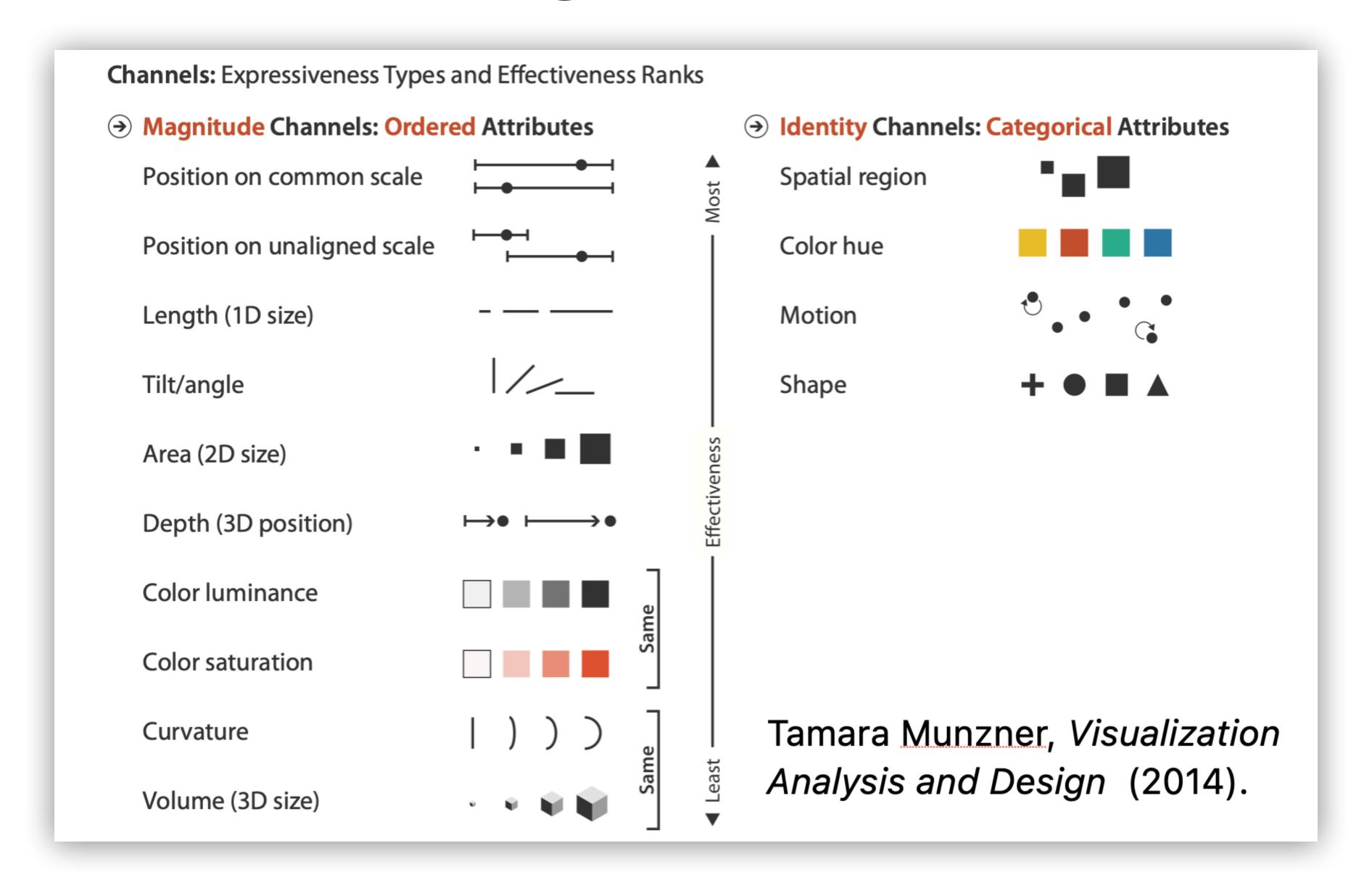
It depends!

### Conclusion



**Users & Domain** 

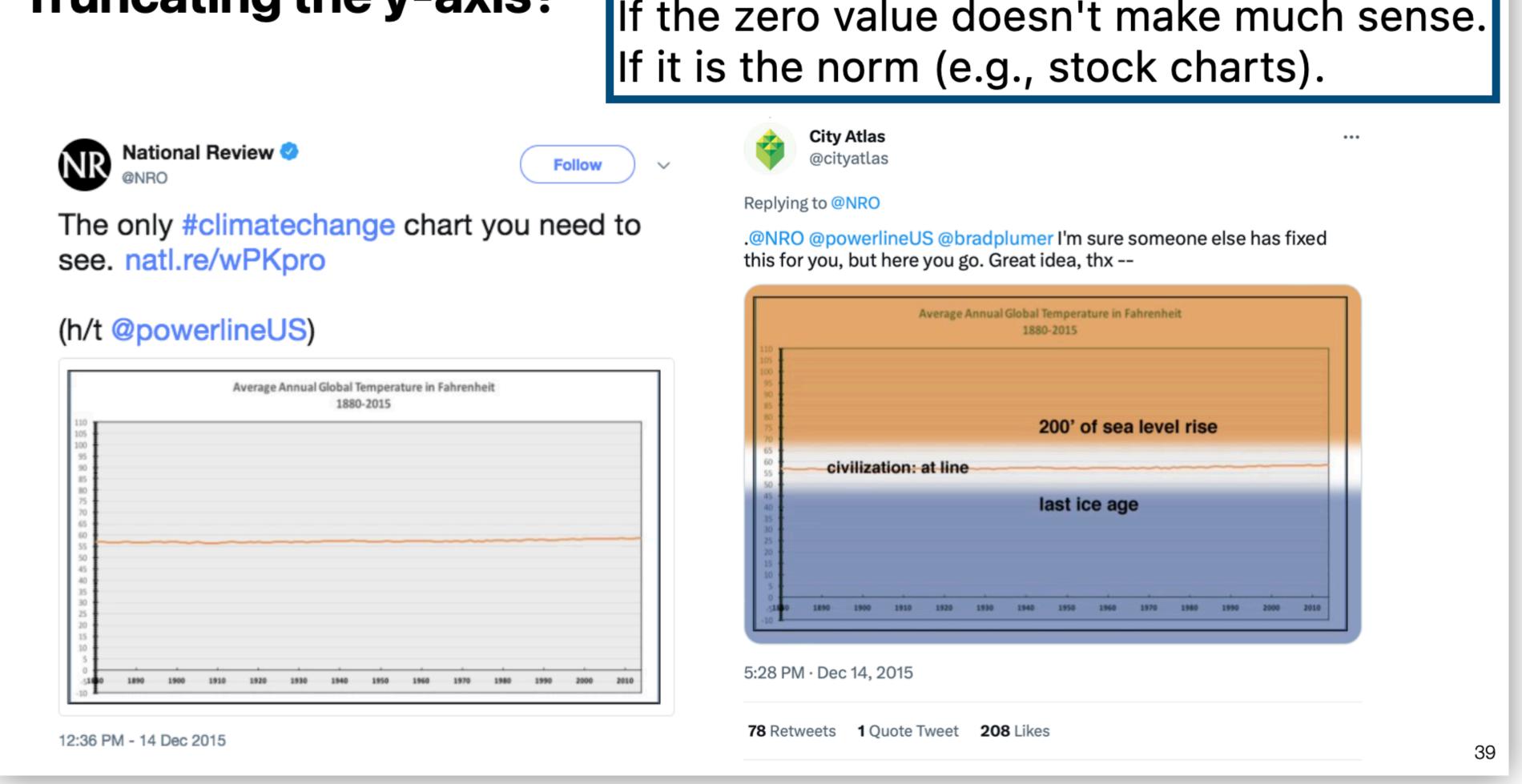
### Data and Image Models



### Visual Encoding and Dark Patterns

#### Truncating the y-axis?

To emphasize Q-interval (vs. Q-ratio) If the zero value doesn't make much sense.



### Perception

### **Graphical Perception Studies**

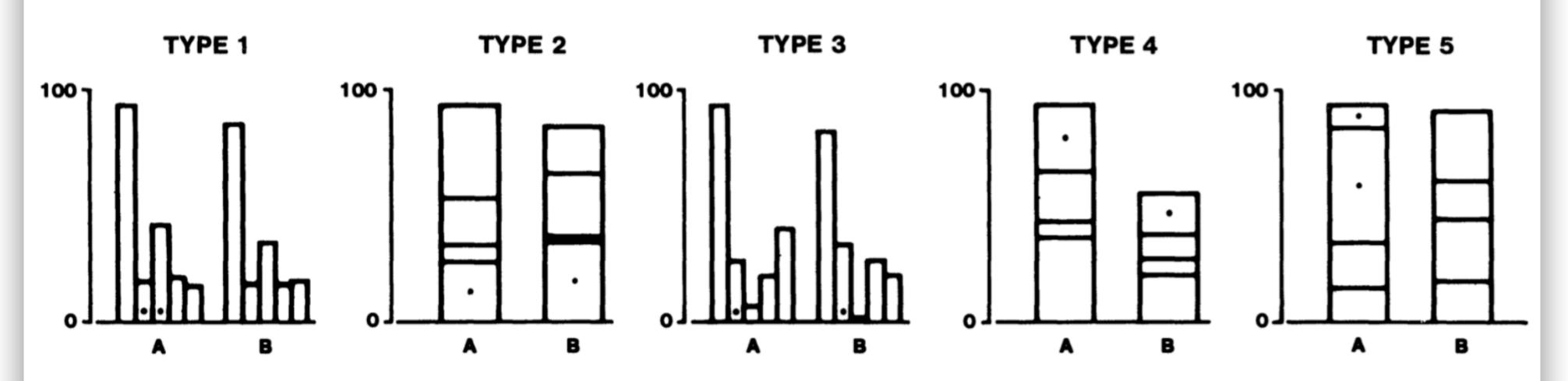
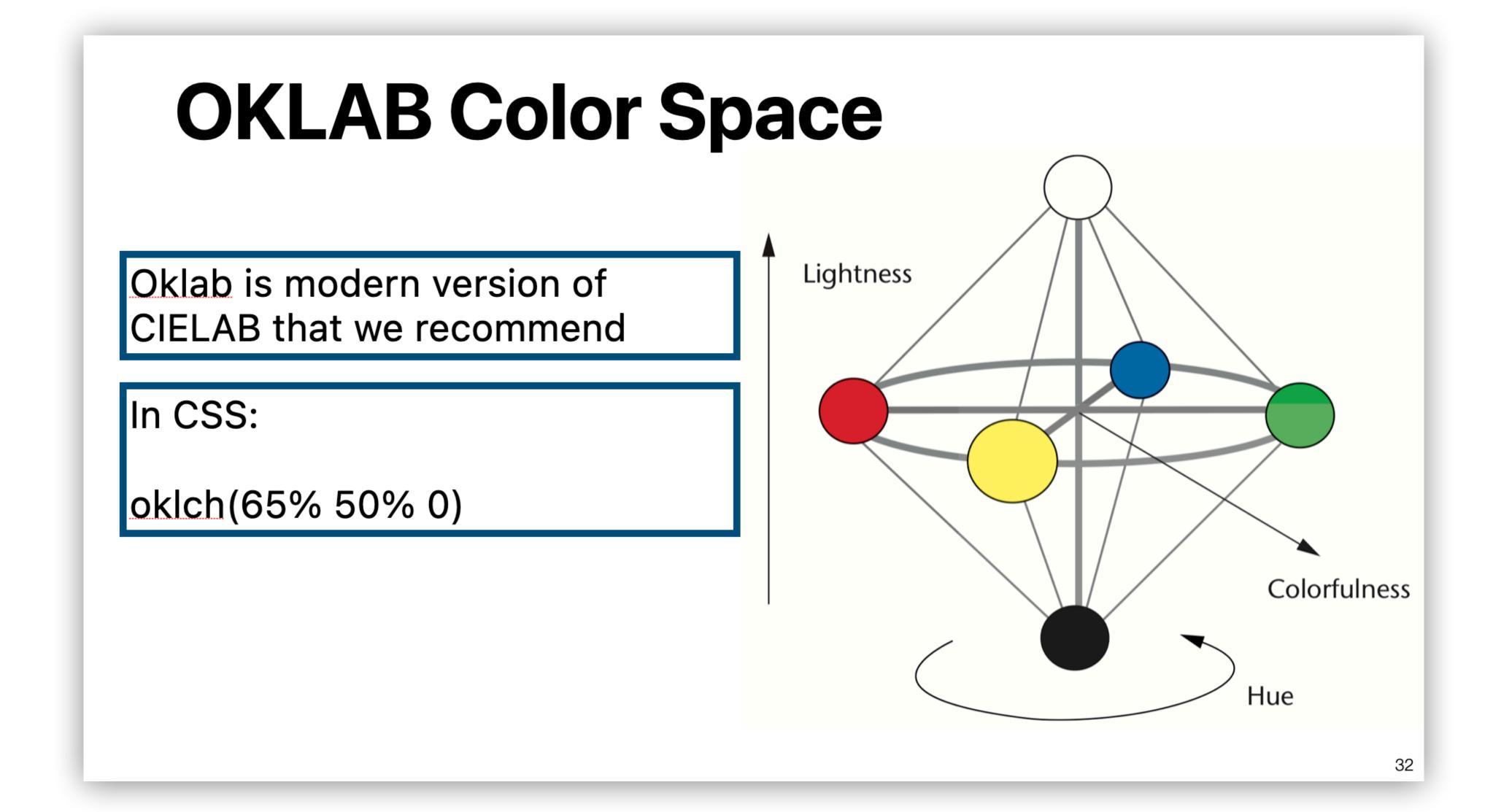


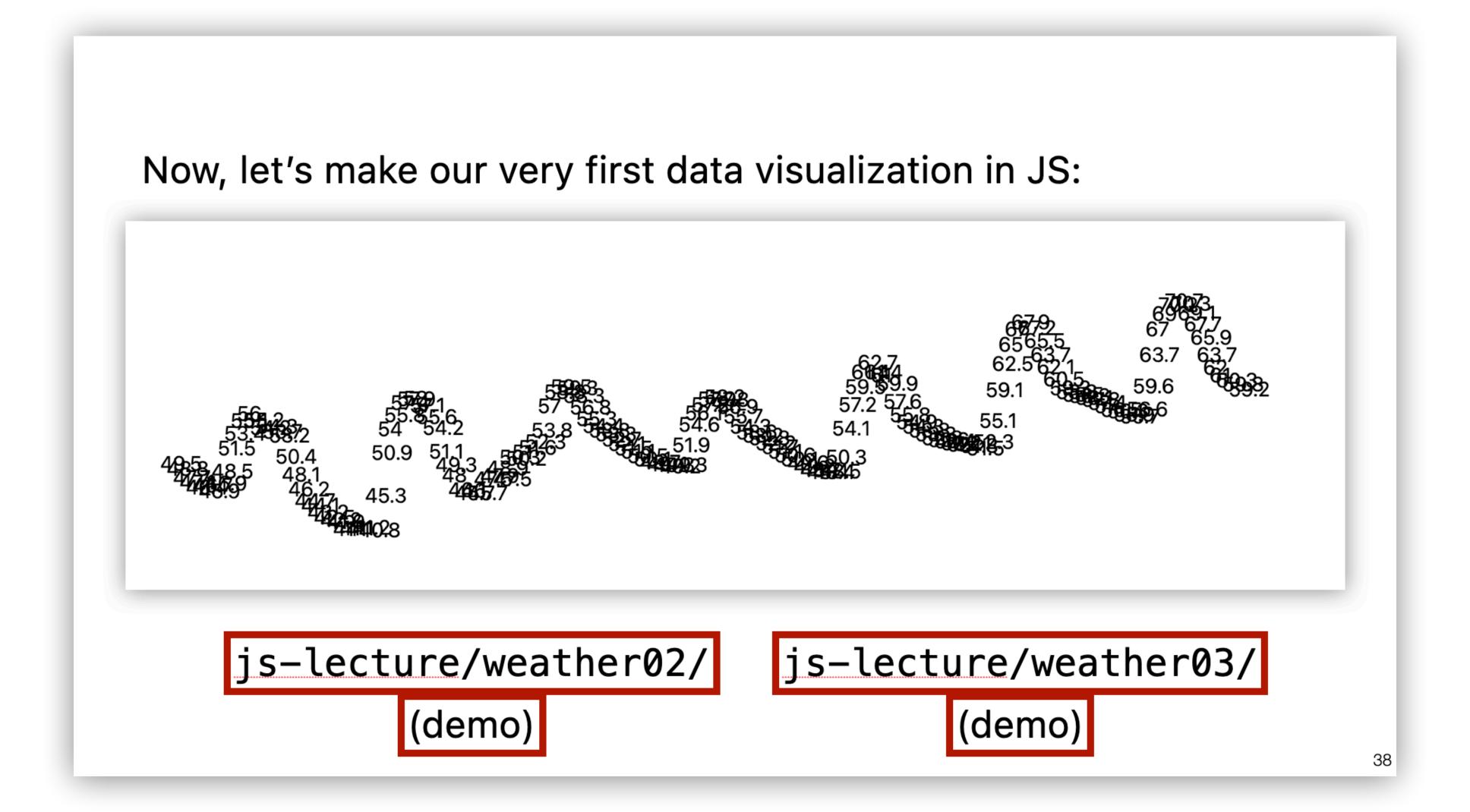
Figure 4. Graphs from position-length experiment.

What proportion is the smaller marked section of the larger?

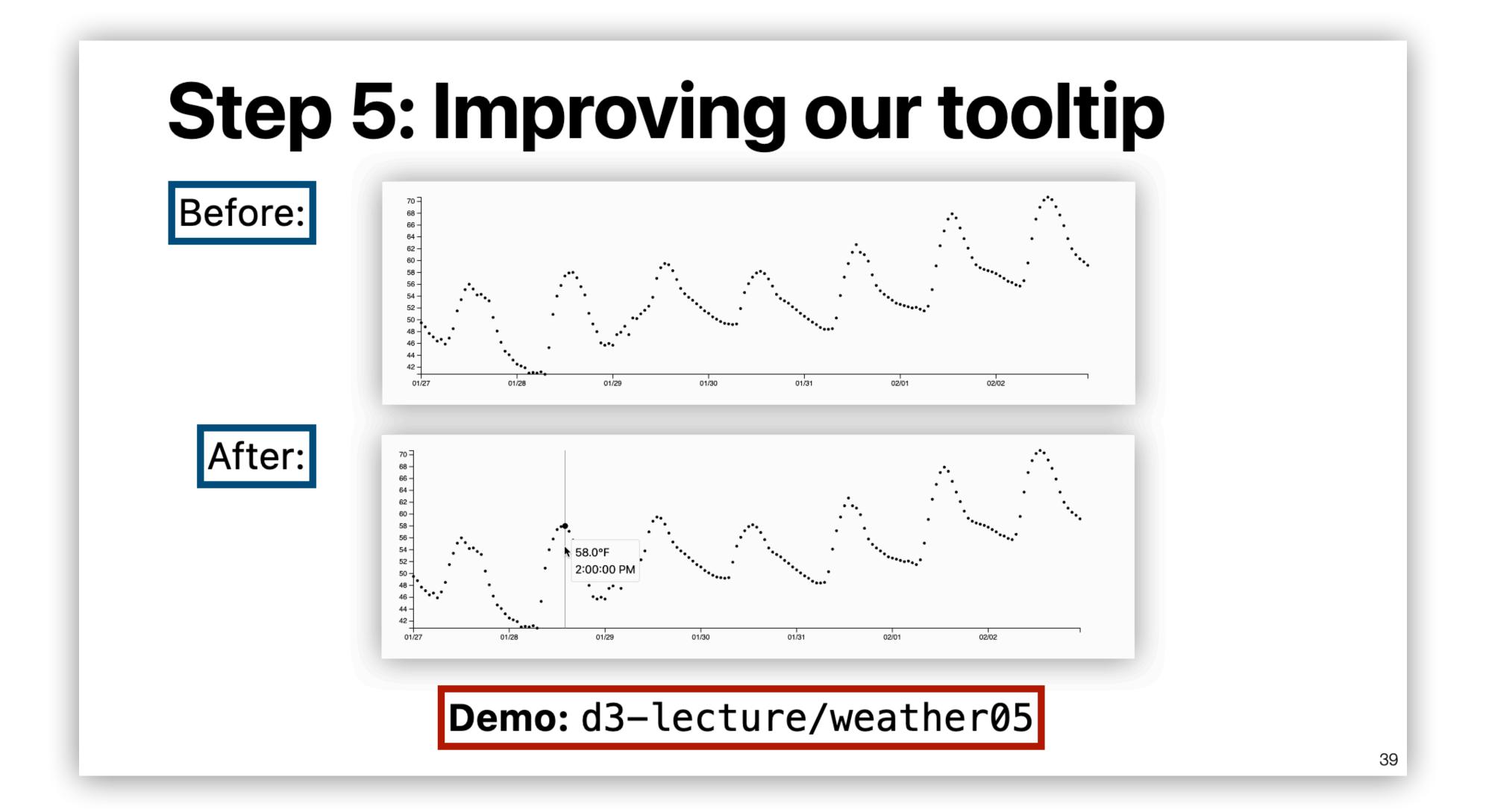
### Color



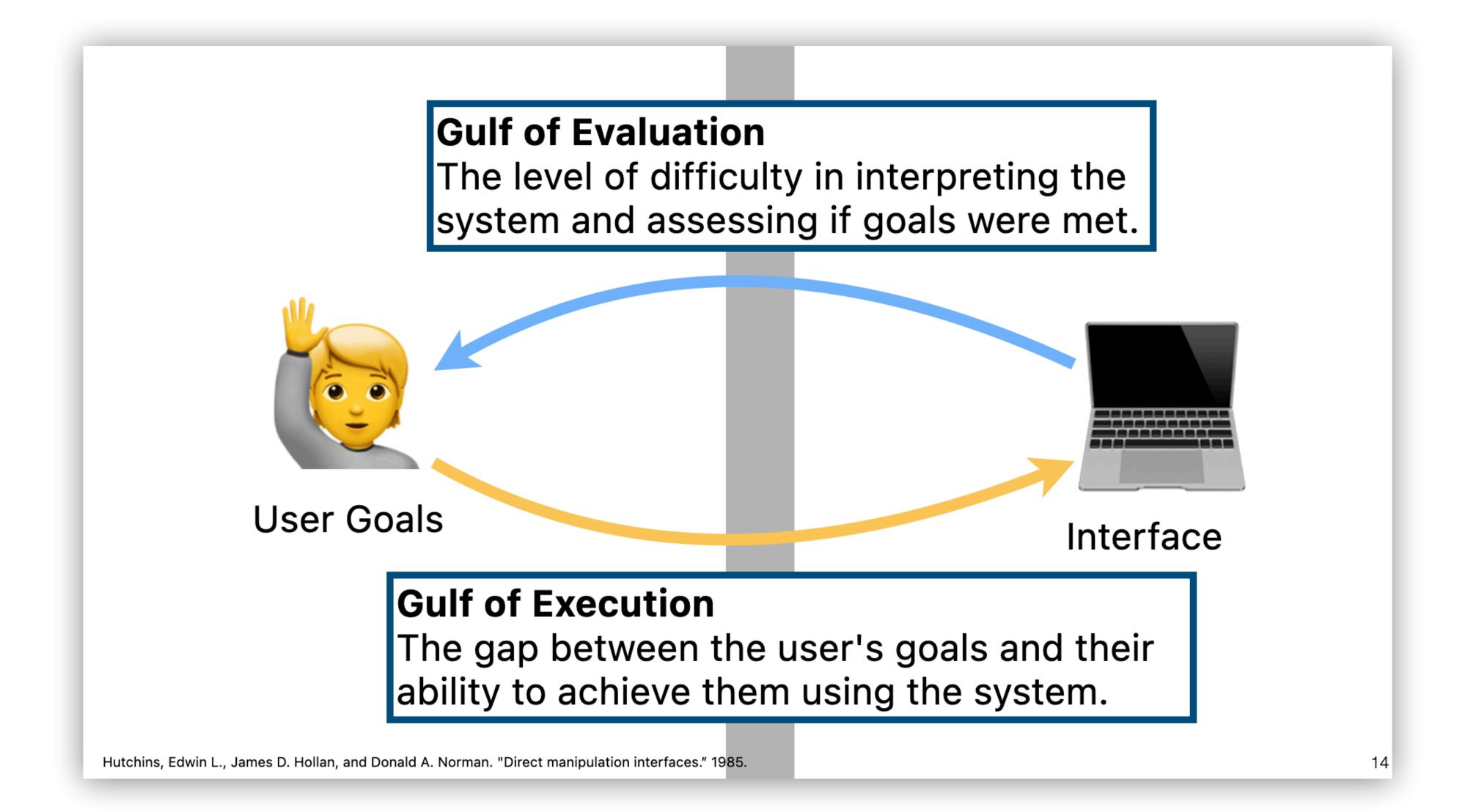
## JavaScript



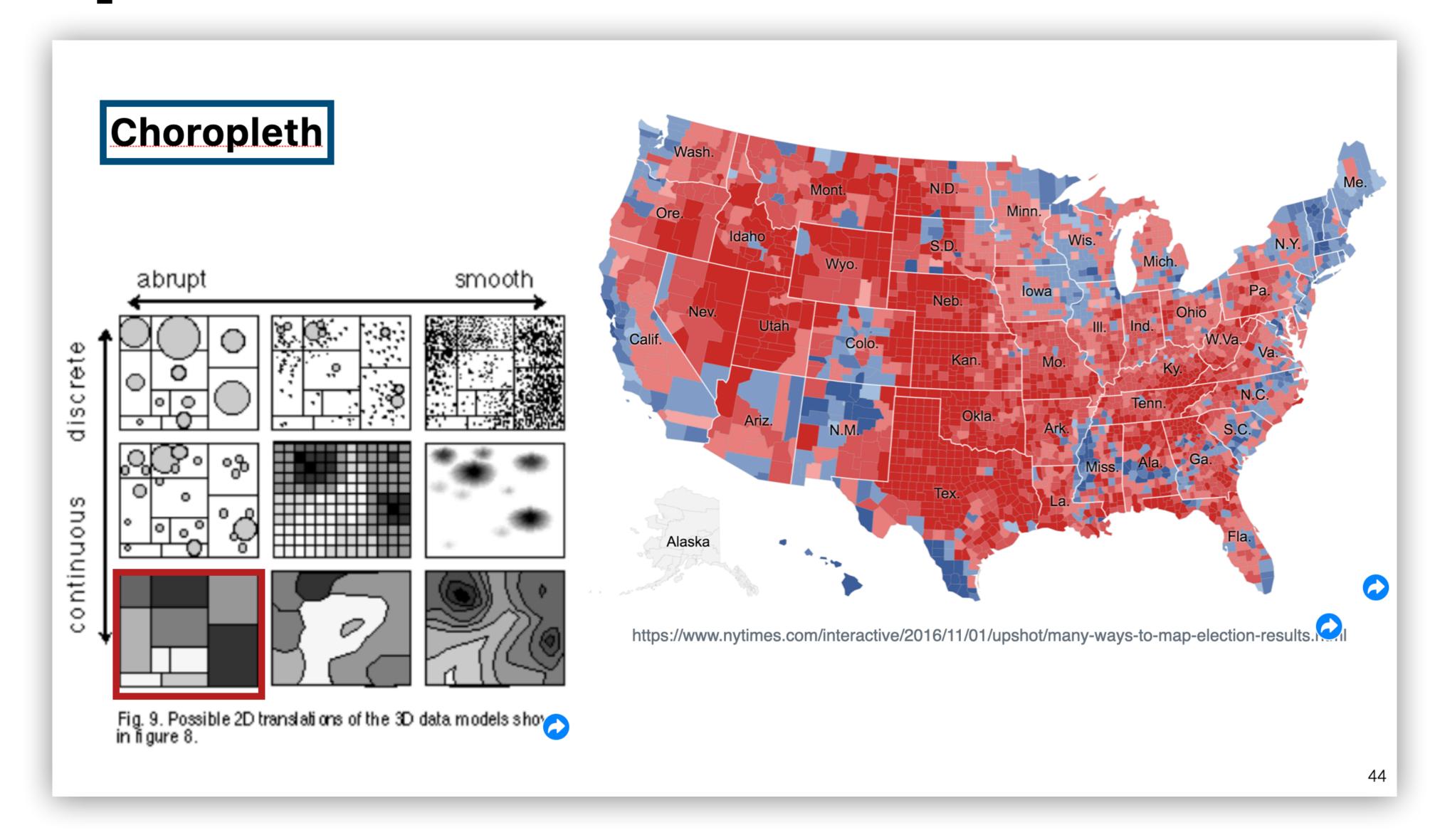
### **D3**



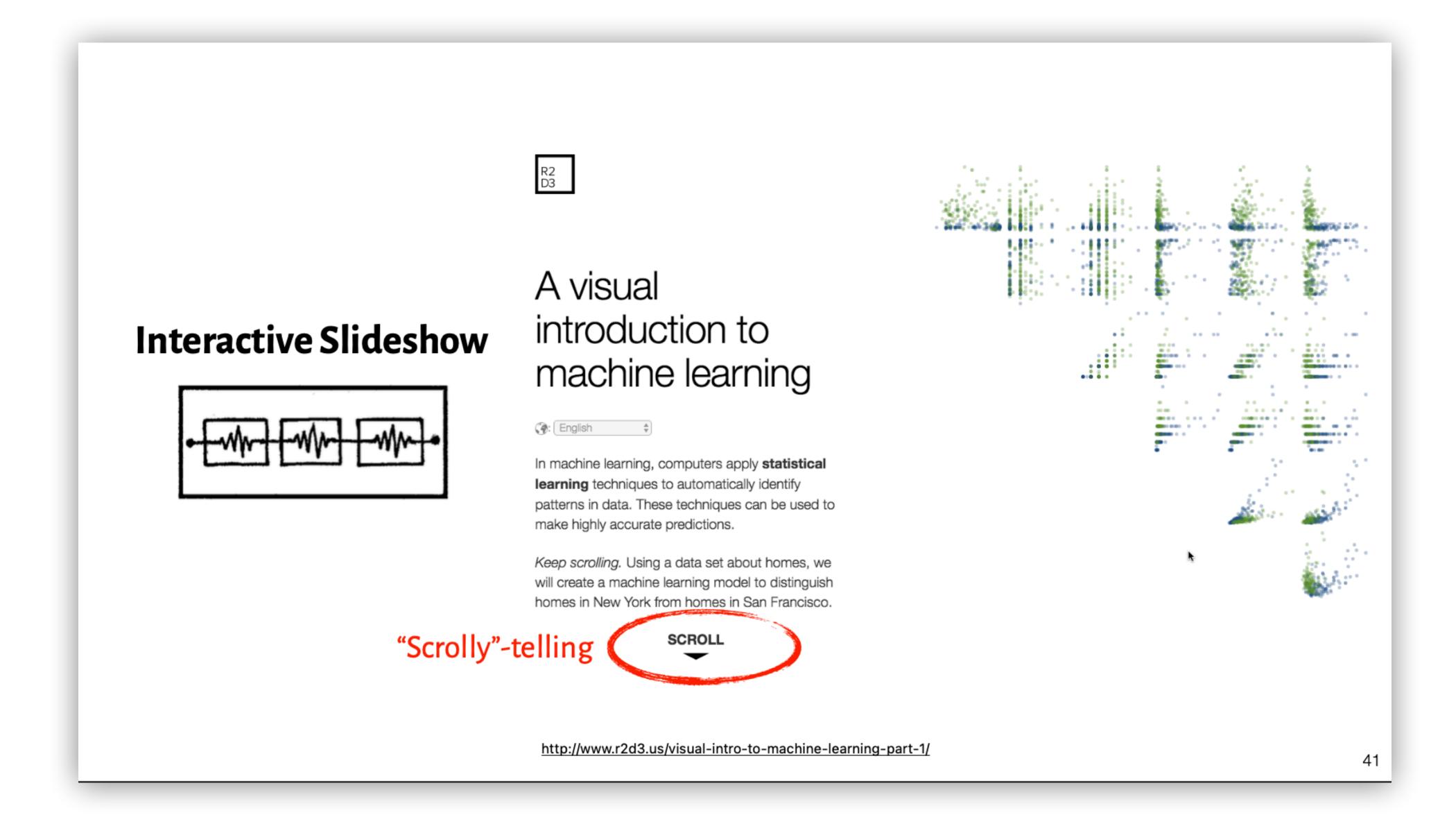
### Interaction



### Maps



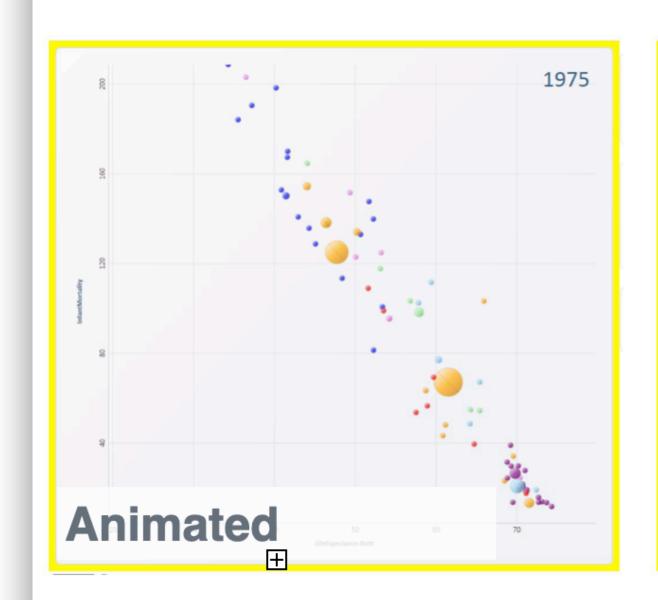
### Narrative

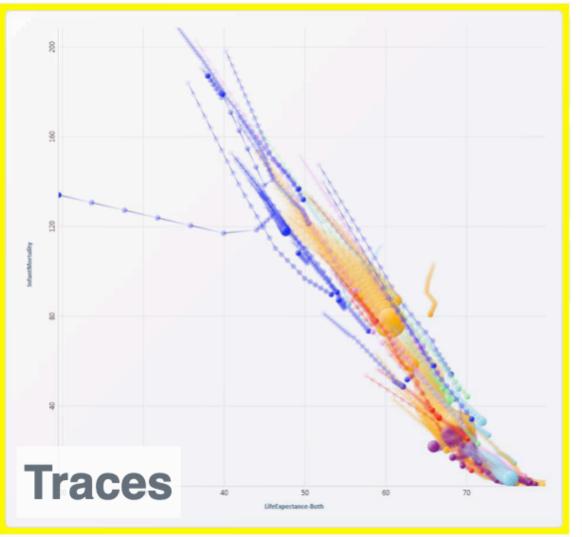


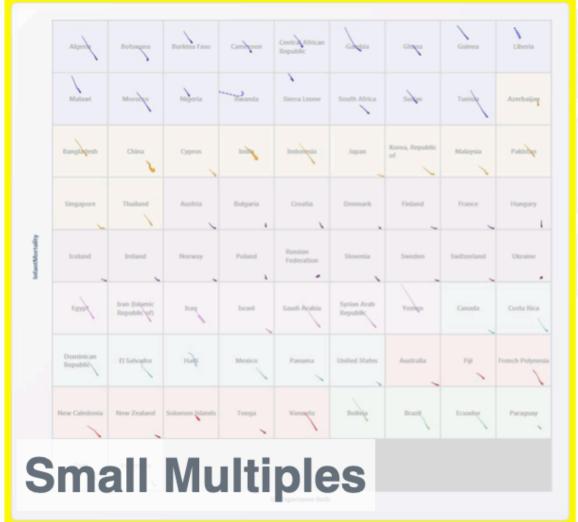
### Animation

#### **Study Conclusions**

Analysis Task and Presentation Task.
Presentation condition included narration.
Subjects asked comprehension questions.





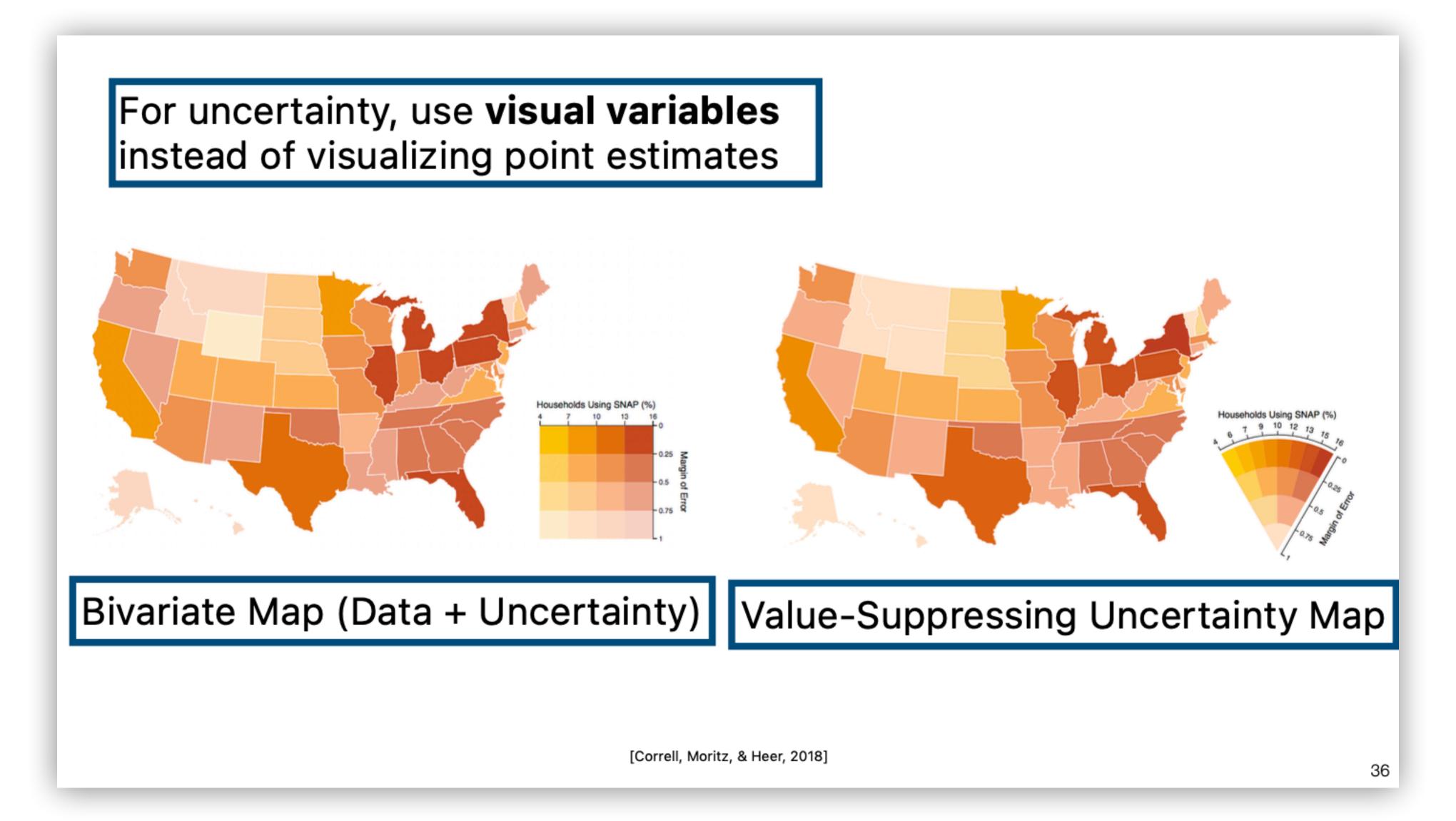


Which condition would participants: be more accurate, be faster, and prefer?

tryclassbuzz.com Code: **anim** 

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### Uncertainty



### Thank You!

TAs: Jacob, Hemanth

As you can see, we're often short on tutors, so consider applying to be a tutor in the future!