Run git pull in the main branch to follow along today.

Best Project 1 Awards, D3.js (Part 2)

DSC 106: Data Visualization Sam Lau UC San Diego

Announcements

- Lab 5 due today.
- Project 3 checkpoint due Tuesday next week.
- Project 2 peer grading coming out next week.
- Need one 3rd/4th year DS major to help with a research study at 4pm today, see Piazza @154 for the link.

FAQs:

 How do I get the Lab 5 extra credit? Fix the bug described in Step 5.4, then show us the working website in your video.



Project 1 Best Project Awards (top 3%)

If you got an award, mention it on your resume / portfolio!





Balanced Meal... NOT



Hidden Sugars: Where Are They Hiding?

A comparison of average sugar content across all food categories, revealing surprising offenders that rival desserts.





Buying in Bulk or Buying to Bulk?

Comparing Nutrient Makeups in Optimized Shopping Lists (\$208 Budget)



average American budget is smart!







Not Just Candy: Breakfast Staples Rank Among the Most Processed

Top and bottom 10 food categories by median Food Processing Score (0 = Least, 1 = Most Processed), based on GroceryDB (Nature Food, 2022), across Target, Walmart, and Whole Foods.



Who knew breakfast, cereal, and bread were that processed? H.M.





Who's Wholer than Whole Foods? Exploring Major Grocery Outlets' Selections

The NOVA classification system groups food products based on how processed they are. Class 0 is the classification of whole foods, so does Whole Foods, a store known for organic, high-quality selection, live up to its name compared to Target and Walmart, which are better known for cheaper, more accessible selections?

100

Nice title, annotations, color choices!







Really creative and tangible visual encoding!



NUT

100%



Project 2 Peer Feedback

Opportunity to get feedback from your peers. "I like / I wish / What if?" format. Worth 5% of your final grade, graded by completion.



Project 3: Interactive Visualization

- Choose a health dataset.
- Create **one** interactive graphic to let readers explore the data.
- E.g. filtering, zooming, brushing, annotations, etc.
- **Must use D3**, no other plotting libraries allowed.
- Must complete in teams of 3-4.
- Pro-tip: Explore lots of options using pen-and-paper. Then, keep scope of project very tight! Do one thing well.

<u> https://namerology.com/baby-name-grapher/</u>



ins Exact Match Girls Boys Both



D3



Today: Making an interactive scatterplot

Before:







Step 1: Using D3 instead of plain JS

Before:







Demo: d3-lecture/weather01

But in D3!



D3 Selections

Before:

const svg = document.querySelector('#weather-plot');





D3 Selections

Before:

const svg = document.querySelector('#weather-plot');

svg.setAttribute('width', 1000);

svg.setAttribute('height', 500);

HTML element method

Don't memorize method names, just use Copilot / ChatGPT



svg.attr('width', 1000); svg.attr('height', 500);

D3 equivalent



But ALWAYS know when you have a D3 vs. native object!







weatherData.hourly.temperature_2m.forEach((temp, index) => { text.setAttribute('x', index * 5); text.setAttribute('y', 500 - temp * 6);

text.textContent = temp; svg.appendChild(text); **});**





svg

- selectAll('text')
- .data(weatherData.hourly.temperature_2m)
- .join('text')
- .attr('x', (d, i) => i * 5)
- attr('y', (d) => 500 d * 6)
- .text((d) => d);



HTML methods

No explicit for loop, but there is one internally!

svg

- selectAll('text')
- .data(weatherData.hourly.temperature_2m)
- .join('text')
- .attr('x', (d, i) => i * 5)
- .attr('y', (d) => 500 d * 6)
- .text((d) => d);

What's not intuitive: You use selectAll() for elements that you want to **CREATE**, but it sounds like you're looking for text elements that already exist.

svg

- selectAll('text')
- .data(weatherData.hourly.temperature_2m)
- .join('text')
- .attr('x', (d, i) => i * 5)
- .attr('y', (d) => 500 d * 6)
- .text((d) => d);

Create one new text element for each datum

Does more than just create new elements, but good enough analogy for now.

svg

- selectAll('text')
- .data(weatherData.hourly.temperature_2m)
- .join('text')
- .attr('x', (d, i) => i * 5)
- attr('y', (d) => 500 d * 6)
- .text((d) => d);

Notice that each .attr() method takes in a **function**. Function gets called with 2 arguments: actual data element and index.

(Actually, called with 3 arguments. But JS functions ignore extra arguments!)

svg

- selectAll('text')
- .data(weatherData.hourly.temperature_2m)
- .join('text')
- .attr('x', (d, i) => i * 5)
- .attr('y', (d) => 500 d * 6)
- .text((d) => d);

What do the numbers 5, 6, and 500 mean?

Set the x, y, and text content of each text element

Nothing really, why not do that automatically?

<u>tryclassbuzz.com</u> Code: **d3-1**

Submit a question about Step 1

Step 2: Making circles and using d3 scales

Demo: d3–lecture/weather02

Making circles

Before:

svg

- selectAll('text')
- .data(weatherData.hourly.temperature_2m)
- .join('text')
- attr('x', (d, i) => i * 5)
- attr('y', (d) => 500 d * 6)
- .text((d) => d);

After:

svg

- selectAll('circle')
- .data(weatherData.hourly.temperature_2m)
- .join('circle')
- attr('cx', (d, i) => xScale(i))
- attr('cy', (d) => yScale(d))
- .attr('r', 2);

Before:

.attr('cx', (d, i) => i * 5) .attr('cy', (d) => 500 - d * 6)

After:

attr('cx', (d, i) => xScale(i)) attr('cy', (d) => yScale(d))

const xScale = d3

- scaleLinear()
- .domain([0, weatherData.hourly.temperature_2m.length 1])
- .range([margin.left, width margin.right]);

Domain = possible inputs

D3 scales will automatically make plot fit the space.

Let's work out how a scale works by hand.

	time	temperature_2m
0	2025-04-24T00:00	55.6
1	2025-04-24T01:00	55.6
2	2025-04-24T02:00	55.2
3	2025-04-24T03:00	55.9
4	2025-04-24T04:00	56.7
•••	•••	
163	2025-04-30T19:00	63.4
164	2025-04-30T20:00	61.8
165	2025-04-30T21:00	61.0
166	2025-04-30T22:00	60.9
167	2025-04-30T23:00	60.7

Let's work out how a scale works by hand.

	time	temperature_2m
0	2025-04-24T00:00	55.6
1	2025-04-24T01:00	55.6
2	2025-04-24T02:00	55.2
3	2025-04-24T03:00	55.9
4	2025-04-24T04:00	56.7
•••		
163	2025-04-30T19:00	63.4
164	2025-04-30T20:00	61.8
165	2025-04-30T21:00	61.0
166	2025-04-30T22:00	60.9
167	2025-04-30T23:00	60.7

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163	2025-04-30T19:00	63.4
164	2025-04-30T20:00	61.8
165	2025-04-30T21:00	61.0
166	2025-04-30T22:00	60.9
167	2025-04-30T23:00	60.7

Index=167 🖸 x=1000

Let's work out how a scale works by hand.

	time	temperature_2m
0	2025-04-24T00:00	55.6
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4	2025-04-24T04:00	56.7
163	2025-04-30T19:00	63.4
164	2025-04-30T20:00	61.8
165	2025-04-30T21:00	61.0
166	2025-04-30T22:00	60.9
167	2025-04-30T23:00	60.7

Index=167 💽 x=1000

Let's work out how a scale works by hand.

	time	temperature_2m
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164	2025-04-30T20:00	61.8
165	2025-04-30T21:00	61.0
166	2025-04-30T22:00	60.9
167	2025-04-30T23:00	60.7

Index=0 🖸 x=0

Want a function that converts between:

Input: index 🖸 Output: x-coordinate

Let's work out how a scale works by hand.

Want a function that converts between:

Input: index 🖸 Output: x-coordinate

const xScale = d3

- scaleLinear()
- .domain([0, weatherData.hourly.temperature_2m.length 1])
- .range([margin.left, width margin.right]);

Index=0 🖸 x=0

Let's work out how a scale works by hand.

<u>tryclassbuzz.com</u> Code: **d3-2**

Submit a question about Step 2

Step 3: Adding axes

Demo: d3–lecture/weather03

Using a Time Scale

const xScale = d3

- scaleLinear()
- .domain([0, weatherData.hourly.temperature_2m.length 1]) .range([margin.left, width - margin.right]);

New:

Old:

const xScale = d3

- .scaleTime()
- .domain([

new Date(weatherData.hourly.time[0]), new Date(weatherData.hourly.time[weatherData.hourly.time.length - 1]),])

.range([margin.left, width - margin.right]);

Using a scaleTime lets us get date labels on the x-axis for free!

scaleLinear: number input

scaleTime: Date() input

const yAxis = d3.axisLeft(yScale);

Creates an SVG <g> object, then draws axis into it

Creates a D3 axis object

<u>tryclassbuzz.com</u> Code: **d3-3**

Submit a question about Step 3

Step 4: Adding a basic tooltip

Before:

Demo: d3-lecture/weather04

Making a tooltip

const tooltip = d3

- select('body')
- append('div')
- attr('class', 'tooltip')
- style('position', 'absolute')
- style('visibility', 'hidden')
- style('background-color', 'white')
- style('border', '1px solid #ddd')
- style('padding', '5px')
- style('border-radius', '3px');

Creates a <div>, styles it, and hides it so that it'll only show up with interaction

on('mouseover', function (event, d) { d3.select(this).attr('r', 4); // Increase circle size on hover

tooltip.style('visibility', 'visible').text(`\${d.toFixed(1)}°F`); })

D3 version of event listener + handler

on('mouseover', function (event, d) {

When a circle is moused over...

tooltip.style('visibility', 'visible').text(`\${d.toFixed(1)}°F`);

D3 version of event listener + handler

})

on('mouseover', function (event, d) { d3.select(this).attr('r', 4); // Increase circle size on hover

Make the circle's radius larger

})

D3 version of event listener + handler

\${d.toFixed(1)}°F`);

on('mouseover', function (event, d) { d3.select(this).attr('r', 4); // Increase circle size on hover

tooltip.style('visibility', 'visible').text(`\${d.toFixed(1)}°F`);

Make tooltip visible and set its text

D3 version of event listener + handler

})

<u>tryclassbuzz.com</u> Code: **d3-4**

Submit a question about Step 4

Step 5: Improving our tooltip

Before:

Demo: d3–lecture/weather05

Interacting with the plot, not just points

// Create a rect overlay for mouse tracking const overlay = svg

- append('rect')
- attr('class', 'overlay')
- .attr('x', margin.left)
- .attr('y', margin.top)
- .attr('width', width margin.left margin.right)
- .attr('height', height margin.top margin.bottom)
- style('fill', 'none')
- style('pointer-events', 'all');

Interaction trick: Add an invisible rectangle just to capture mouse events

Listening for mouse events on the parent <svg> tag also ok

Improving interaction

on('mousemove', function (event) { const mouseX = d3.pointer(event)[0]; const xDate = xScale.invert(mouseX);

// Find the closest data point const bisect = d3.bisector((d) => new Date(d)).left; const index = bisect(weatherData.hourly.time, xDate); const temp = weatherData.hourly.temperature_2m[index]; const time = new Date(weatherData.hourly.time[index]);

Challenge: since we're not hovering directly over points, we have to use the mouse position to find nearest point

tryclassbuzz.com Code: **d3-5**

Submit a question about Step 5

You Try: Explain D3 code

https://observablehq.com/@d3/gallery

Bring your data to li	ife.		ᢞ Fork 🛣 •••
Public 🗄 2 collection	ons By 🚯 Mike Bostock 🧷 Edit	ted Nov 23 🔋 Paused 🜆	ISC 🎖 203 forks
	15		
D3 gallery			
Looking for a good D3	example? Here's a few (okay, 1	173) to peruse.	
Animation			
D3's data join, interpol	lators, and easings enable flexi	ible animated transitions	
between views while p	preserving object constancy.		
2010/06 2010/07 2010/07		HZ-	
Jan Balan (Jan Jan) Jana (Jan Jan) Balan Jan Jan Jan		не	
HIM DULLAR HIM COLLAR HIM COLLAR HIM COLLAR		1380 0 1932	
Animated treemap	Temporal force-directed graph	Connected scatterplot	The wealth & health of nations
Animated treemap	Temporal force-directed graph	Connected scatterplot	The wealth & health of nations
Animated treemap	Temporal force-directed graph	Connected scatterplot	The wealth & health of nations
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Animated treemap	Temporal force-directed graph	Connected scatterplot	The wealth & health of nations

Smooth zooming

Zoom to bounding box

Orthographic to equirectangu...

World tou

Pick a simple visualization (scatter lot, line plot, bar chart). Explain the ode to your neighbor, then write a uestion about the code using this ormat:

JRL: ... Question: ...

<u>tryclassbuzz.com</u> Code: **explain-d3**

